Network Flow

T. M. Murali

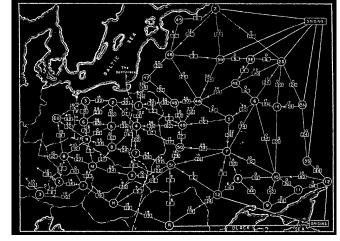
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Maximum Flow and Minimum Cut

- ► Two rich algorithmic problems.
- Fundamental problems in combinatorial optimization.
- ▶ Beautiful mathematical duality between flows and cuts.
- Numerous non-trivial applications:
 - Bipartite matching.
 - ► Data mining.
 - Project selection.
 - Airline scheduling.
 - Baseball elimination.
 - Image segmentation.
 - Network connectivity.
 - Open-pit mining.

- Network reliability.
- Distributed computing.
- Egalitarian stable matching.
- Security of statistical data.
- Network intrusion detection.
- Multi-camera scene reconstruction.
- Gene function prediction.

History



(Soviet Rail Network, Tolstoi, 1930; Harris and Ross, 1955; Alexander Schrijver, *Math Programming*, 91: 3, 2002.)

Flow Networks

- ▶ Use directed graphs to model *transporation networks*:
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 - nodes act as switches.
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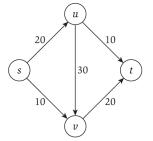


Figure 7.2 A flow network, with source s and sink t. The numbers next to the edges are the capacities.

- \triangleright A flow network is a directed graph G(V, E)
 - ▶ Each edge $e \in E$ has a capacity c(e) > 0.
 - ▶ There is a single *source* node $s \in V$.
 - ▶ There is a single *sink* node $t \in V$.
 - Nodes other than s and t are internal

Defining Flow

- ▶ In a flow network G(V, E), an s-t flow is a function $f: E \to \mathbb{R}^+$ such that
 - (i) (Capacity conditions) For each $e \in E$, $0 \le f(e) \le c(e)$.
 - (ii) (Conservation conditions) For each internal node v,

$$\sum_{e \text{ into } v} f(e) = \sum_{e \text{ out of } v} f(e)$$

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- Useful notation:

$$f^{\text{out}}(v) = \sum_{e \text{ out of } v} f(e)$$
 $f^{\text{in}}(v) = \sum_{e \text{ into } v} f(e)$

For $S \subseteq V$,

$$f^{\text{out}}(S) = \sum_{e \text{ out of } S} f(e)$$
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Maximum-Flow Problem

MAXIMUM FLOW

INSTANCE: A flow network *G*

SOLUTION: The flow with largest value in *G*

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- Assumptions:
 - 1. No edges enter s, no edges leave t.
 - 2. There is at least one edge incident on each node.
 - 3. All edge capacities are integers.

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 - 1. Start with zero flow along all edges (Figure 7.3(a)).

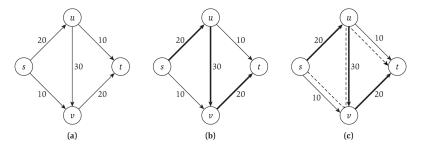


Figure 7.3 (a) The network of Figure 7.2. (b) Pushing 20 units of flow along the path s, u, v, t. (c) The new kind of augmenting path using the edge (u, v) backward.

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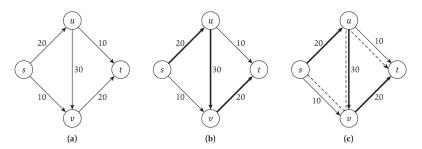


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 - 1. Start with zero flow along all edges (Figure 7.3(a)).
 - 2. Find an s-t path and push as much flow along it as possible (Figure 7.3(b)).
 - 3. Idea: Push flow along edges with leftover capacity and undo flow on edges already carrying flow.

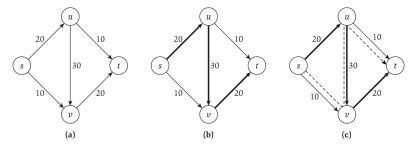


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Residual Graph

- ▶ Given a flow network G(V, E) and a flow f on G, the residual graph G_f of G with respect to f is a directed graph such that
 - (i) (Nodes) G_f has the same nodes as G.
 - (ii) (Forward edges) For each edge $e = (u, v) \in E$ such that f(e) < c(e), G_f contains the edge (u, v) with a residual capacity c(e) f(e).
 - (iii) (Backward edges) For each edge $e \in E$ such that f(e) > 0, G_f contains the edge e' = (v, u) with a residual capacity f(e).

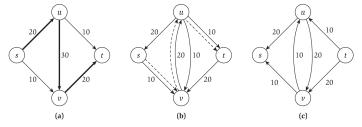


Figure 7.4 (a) The graph G with the path s, u, v, t used to push the first 20 units of flow. (b) The residual graph of the resulting flow f, with the residual capacity next to each edge. The dotted line is the new augmenting path. (c) The residual graph after pushing an additional 10 units of flow along the new augmenting path s, v, u, t.

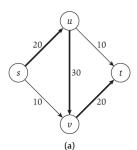
Augmenting Paths in a Residual Graph

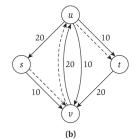
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Augmenting Paths in a Residual Graph

- ▶ Let P be a simple s-t path in G_f .
- bottleneck(P, f) is the minimum residual capacity of any edge in P.
- The following operation augment(f, P) yields a new flow f' in G:

```
\label{eq:augment} \begin{split} & \text{augment}(f,P) \\ & \text{Let } b = \text{bottleneck}(P,f) \\ & \text{For each edge } (u,v) \in P \\ & \text{If } e = (u,v) \text{ is a forward edge then} \\ & \text{increase } f(e) \text{ in } G \text{ by } b \\ & \text{Else } ((u,v) \text{ is a backward edge, and let } e = (v,u)) \\ & \text{decrease } f(e) \text{ in } G \text{ by } b \\ & \text{Endif} \\ & \text{Endfor} \\ & \text{Return}(f) \end{split}
```





- ▶ A simple *s*-*t* path in the residual graph is an *augmenting path*.
- ▶ Let f' be the flow returned by augment(f, P).
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$$c(e) \ge f(e) \ge f'(e) = f(e) - \text{bottleneck}(P, f) \ge f(e) - f(e) = 0.$$

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 - e is a backward edge: c(e) > f(e) > f'(e) = f(e) bottleneck(P, f) > f(e) f(e) = 0.
 - ▶ Conservation condition on internal node $v \in P$. Four cases to work out.

Ford-Fulkerson Algorithm

```
Max-Flow

Initially f(e) = 0 for all e in G

While there is an s-t path in the residual graph G_f

Let P be a simple s-t path in G_f

f' = \operatorname{augment}(f, P)

Update f to be f'

Update the residual graph G_f to be G_{f'}

Endwhile

Return f
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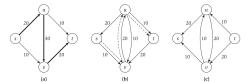


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Analysis of the Ford-Fulkerson Algorithm

- Running time
 - Does the algorithm terminate?
 - If so, how many loops does the algorithm take?
- Correctness: if the algorithm terminates, why does it output a maximum flow?

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- ▶ Claim: Algorithm runs in O(mC) time.

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- ▶ Is there a better bound?
- ▶ Idea: An s-t cut is a partition of V into sets A and B such that $s \in A$ and $t \in B$.
 - ► Capacity of the cut (A, B) is $c(A, B) = \sum_{e \text{ out of } A} c(e)$.
 - ▶ Intuition: For every flow f, $\nu(f) \le c(A, B)$.

Fun Facts about Cuts

Let f be any s-t flow and (A, B) any s-t cut.

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 - ▶ For every other node $v \in A$, $f^{out}(v) f^{in}(v) = 0$.
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 - ▶ An edge e that has both ends in A or both ends out of A does not contribute.
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- Corollary: $\nu(f) = f^{in}(B) f^{out}(B)$.

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$$\nu(f) = f^{\text{out}}(A) - f^{\text{in}}(A)$$

$$\leq f^{\text{out}}(A) = \sum_{e \text{ out of } A} f(e)$$

$$\leq \sum_{e \text{ out of } A} c(e) = c(A, B).$$

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- Corollary: The maximum flow is at most the smallest capacity of a cut.
- Question: Is the reverse true? Is the smallest capacity of a cut at most the maximum flow?
- Answer: Yes, and the Ford-Fulkerson algorithm computes this cut!

Flows and Cuts

- ightharpoonup Let \bar{f} denote the flow computed by the Ford-Fulkerson algorithm.
- ► Enough to show \exists s-t cut (A^*, B^*) such that $\nu(\bar{f}) = c(A^*, B^*)$.
- ▶ When the algorithm terminates, the residual graph has no *s-t* path.

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- ▶ Enough to show \exists *s*-*t* cut (A^*, B^*) such that $\nu(\bar{f}) = c(A^*, B^*)$.
- ▶ When the algorithm terminates, the residual graph has no *s-t* path.
- Claim: If f is an s-t flow such that G_f has no s-t path, then there is an s-t cut (A^*, B^*) such that $\nu(f) = c(A^*, B^*)$.
 - ▶ Claim applies to any flow f such that G_f has no s-t path, and not just to the flow \overline{f} computed by the Ford-Fulkerson algorithm.

- ▶ Claim: f is an s-t flow and G_f has no s-t path $\Rightarrow \exists s$ -t cut (A^*, B^*) , $\nu(f) = c(A^*, B^*)$.
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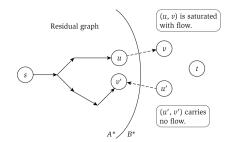


Figure 7.5 The (A^*, B^*) cut in the proof of (7.9).

- ▶ Claim: f is an s-t flow and G_f has no s-t path $\Rightarrow \exists s$ -t cut (A^*, B^*) , $\nu(f) = c(A^*, B^*)$.
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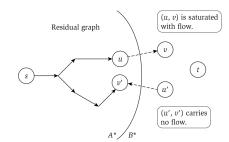


Figure 7.5 The (A^*, B^*) cut in the proof of (7.9).

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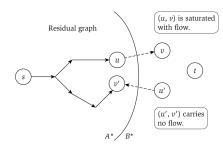


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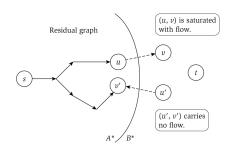


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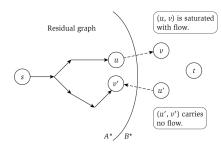


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$$\nu(f) = f^{\text{out}}(A) - f^{\text{in}}(A)$$

$$= \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ into } A} f(e)$$

$$= \sum_{e \text{ out of } A} c(e) - \sum_{e \text{ into } A} 0 = c(A, B).$$

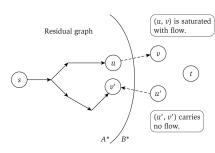


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Max-Flow Min-Cut Theorem

- lacktriangle The flow ar f computed by the Ford-Fulkerson algorithm is a maximum flow.
- ▶ Given a flow of maximum value, we can compute a minimum s-t cut in O(m) time.
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- ► Max-Flow Min-Cut Theorem: in every flow network, the maximum value of an *s*-*t* flow is equal to the minimum capacity of an *s*-*t* cut.
- ▶ Corollary: If all capacities in a flow network are integers, then there is a maximum flow f where every flow value f(e) is an integer.

Real-Valued Capacities

- ▶ If capacities are real-valued, Ford-Fulkerson algorithm may not terminate!
- But Max-Flow Min-Cut theorem is still true. Why?

Bad Augmenting Paths

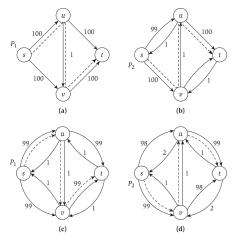


Figure 7.6 Parts (a) through (d) depict four iterations of the Ford-Fulkerson Algorithm using a bad choice of augmenting paths: The augmentations alternate between the path P_1 through the nodes s, u, v, t in order and the path P_2 through the nodes s, v, u, t in order.

- ▶ Bad case for Ford-Fulkerson algorithm is when the bottleneck edge is the augmenting path has a low capacity.
- ▶ Idea: decrease number of iterations by picking *s-t* path with bottleneck edge of largest capacity.

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- Modified idea: Maintain a scaling parameter Δ and choose only augmenting paths with bottleneck capacity at least Δ .
- ▶ $G_f(\Delta)$: residual network restricted to edges with residual capacities $\geq \Delta$.

Scaling Max-Flow Algorithm

```
Scaling Max-Flow
  Initially f(e) = 0 for all e in G
  Initially set \Delta to be the largest power of 2 that is no larger
          than the maximum capacity out of s: \Delta \leq \max_{\rho \text{ out of s}} c_{\rho}
     While \Delta > 1
         While there is an s-t path in the graph G_f(\Delta)
             Let P be a simple s-t path in G_f(\Delta)
             f' = \operatorname{augment}(f, P)
             Update f to be f' and update G_f(\Delta)
         Endwhile
         \Delta = \Delta/2
     Endwhile
Return f
```

Correctness of the Scaling Max-Flow Algorithm

- ► Flow and residual capacities are integer valued throughout.
- ▶ When $\Delta = 1$, $G_f(\Delta)$ and G_f are identical.
- Therefore, when the scaling algorithm terminates, the flow is a maximum flow.

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- ▶ Claim: Let f be the flow at the end of a Δ -scaling phase. Then there is an s-t cut in (A,B) in G such that $\nu(f) \leq \nu(\overline{f}) \leq c(A,B) \leq \nu(f) + m\Delta$.
 - ▶ Proof idea: construct cut based on nodes reachable from s in $G_f(\Delta)$.

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- ▶ Claim: the value of the maximum flow $\nu(\bar{f}) \leq \nu(f) + m\Delta$.
- ▶ Claim: the number of augmentations in a Δ -scaling phase is $\leq 2m$.
 - ▶ Base case: In the first Δ -scaling phase, each edge incident on s can be used in at most one augmenting path.
 - ▶ Induction: Let f' be the flow at the end of the previous Δ -scaling phase: $\nu(f') \geq \nu(\bar{f}) + m\Delta$
 - ► Since each iteration increases the flow by $\geq \Delta$, if the current Δ -scaling phase continues for more than 2*m* iterations, then $\nu(f) \geq \nu(f') + 2m\Delta \geq \nu(\overline{f})$.
- ▶ Claim: the running time of the scaling max-flow algorithm is $O(m^2 \log C)$.

Other Maximum Flow Algorithms

- ▶ Running time of the Ford-Fulkerson algorithm is O(mC), which is pseudo-polynomial: polynomial in the magnitudes of the numbers in the input.
- Scaling algorithm runs in time polynomial in the size of the input (the graph and the number of bits needed to represent the capacities).

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- ▶ Desire a *strongly polynomial* algorithm: running time is depends only on the *size* of the graph and is *independent* of the numerical values of the capacities (as long as numerical operations take O(1) time).
- ▶ Edmonds-Karp, Dinitz: choose augmenting path to be the shortest path in G_f (use breadth-first search). Algorithm runs in O(mn) iterations.
- ▶ Improved algorithms take time $O(mn \log n)$, $O(n^3)$, etc.
- ► Chapter 7.4: Preflow-push max-flow algorithm that is not based on augmenting paths. Runs in $O(n^2m)$ or $O(n^3)$ time.