

## Signal6 Demonstration

### Files

The files for this demonstration can be found in the rlogin cluster in the directory

```
/web/courses/cs3214/spring2014/butta/examples/signal-demo/signal6
```

The files are `esh-sys-utils.c` `esh-sys-utils.h` `list.c` `list.h` `Makefile` `print-pid.c` `print-pid.h` `race.c` `norace.c`

The “make” command by default will create an executable named `race`. A variant of the program is created by “make `norace`”. This program creates many child processes and maintains a list of process ids of child process that have been created but not yet terminated. The termination of a child process is detected by installing a signal handler for the `SIGCHLD` signal. Output is generated whenever a child’s process id is add to or removed from the list. The output is generated using reentrant code (`snprintf` and `write`). At the end of its execution the program outputs “Terminating Successfully.”

### Purpose

The purposes of this demonstration are

- to see how a parent process can detect the termination of a child process
- to see an instance of a “race condition”
- to see how `gdb` can be used to examine a stopped process
- to see how to resolve the race condition by temporarily blocking the delivery of a signal.

### Part 1: Steps

1. Use the `Makefile` to create the executable program `race` using the command “make”.
2. At the shell prompt execute the `race` program.
3. Allow the program to run until either the program terminates or the program output ceases without a shell prompt being given. In the later case, end the process by using a `control-c`.
4. Use the `ps` and `kill` commands to get rid of any child processes that might remain.
5. To understand what is happening run the `race` code again. When the program stops producing output use a `control-z` to stop the `race` code.
6. use the `ps` command to find the process id of the parent `race` process (it will be the process with the smallest id among all those running the `race` code and not labeled `<defunct>`). This process id will be referred to as `<pid>` below.
7. Examine the stopped `race` code using `gdb` as follows:
  - a. at the shell prompt enter: `gdb ./race`
  - b. at the `gdb` prompt enter: `attach <pid>`

8. The line of code being executed is likely the following one in the `remove_child` function:  

```
while(current && current->child_pid != pid)
```
9. Use the `gdb step` command to execute the next line of code and the `gdb print current` command to examine the value of `current`. Note: `current` is pointing to an element in the list of pids.
10. Use the `gdb` commands to examine the list of pids: `print head` will show the address of the first element of the list, `print head->next` will show the address of the first element of the list, `print head->next->next` will show the address of the second element of the list, and so on.

## Part 2: Steps

1. Use the `Makefile` to create the executable program `norace` using the command `"make norace"`.
2. At the shell prompt execute the `norace` program.
3. Allow the program to run until either the program terminates or the program output ceases without a shell prompt being given. In the later case, end the process by using a `control-c`.
4. Compare the `race.c` and `norace.c` code. Identify the difference in these two programs. Hint: two lines of code are different and they are near the bottom of the main program.

## Questions

Based on your observations, answer these questions.

1. Does the process executing `race` always complete normally?
2. Based on your use of `gdb` in step 9 what diagnosis can you offer to explain why the program ceases to produce output and terminate normally?
3. Based on your use of `gdb` in step 10 what it is about the list of pids that causes the behavior leading to your diagnosis?
4. Does the process executing `norace` always complete normally?
5. Explain why the difference between the `race.c` and `norace.c` code accounts for the difference in their behaviors.