# Polymorphism

Virginia Tech 2020

## Java Oracle Tutorial

 Interfaces: <u>https://docs.oracle.com/javase/tutorial/java/I</u> <u>andI/createinterface.html</u>

# Java Interfaces

• A list of method signatures

All classes that implement the interface should define the listed methods

- Examples from Java Standard Library
  - Comparable
  - Observable
  - Iterable
  - Collection<E>

# Java Interfaces

- Variables can be declared as an interface, but need to be instantiated as an Object
- A java class can implement one or more java interfaces
- An interface can implement one or more interfaces
- Example: implement the Comparable interface to define how to compare a class of objects for greater than, less than and equal to

### Use APIs

🖸 Comparable (Java Platform SE 🗙 🔪

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Secure https://docs.oracle.com/javase/8/docs/api/java/lang/Comparable.html

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### Method Detail

### compareTo

int compareTo(T o)

Compares this object with the specified object for order. Returns a negative integer, zero, or a positive integer as this object is less than, equal to, or greater than the specified object.

The implementor must ensure sgn(x.compareTo(y)) == -sgn(y.compareTo(x)) for all x and y. (This implies that x.compareTo(y) must throw an exception iff y.compareTo(x) throws an exception.)

The implementor must also ensure that the relation is transitive: (x.compareTo(y)>0 && y.compareTo(z)>0) implies x.compareTo(z)>0.

Finally, the implementor must ensure that x.compareTo(y) == 0 implies that sgn(x.compareTo(z)) == sgn(y.compareTo(z)), for all z.

It is strongly recommended, but *not* strictly required that (x.compareTo(y)==0) == (x.equals(y)). Generally speaking, any class that implements the Comparable interface and violates this condition should clearly indicate this fact. The recommended language is "Note: this class has a natural ordering that is inconsistent with equals."

In the foregoing description, the notation sgn(*expression*) designates the mathematical *signum* function, which is defined to return one of -1, 0, or 1 according to whether the value of *expression* is negative, zero or positive.

### **Parameters:**

o - the object to be compared.

### Returns:

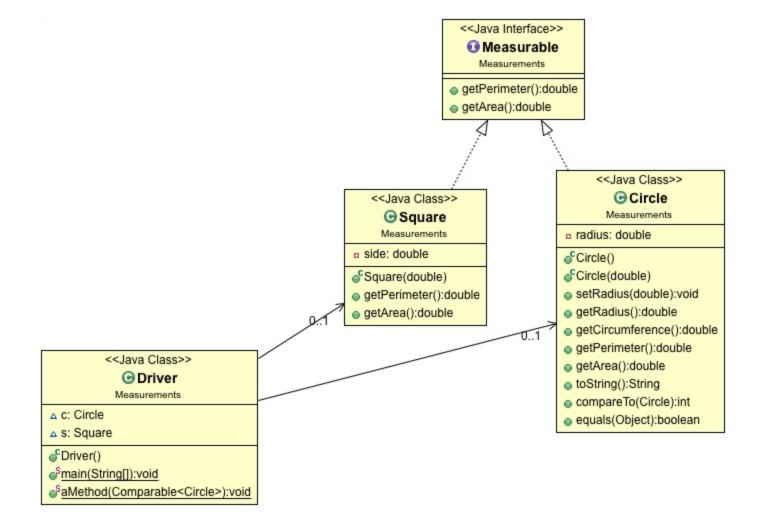
a negative integer, zero, or a positive integer as this object is less than, equal to, or greater than the specified object.

### Throws:

NullPointerException - if the specified object is null

ClassCastException - if the specified object's type prevents it from being compared to this object.

### ExInterfaceMeasurable Example



# Interface as a Data Type

- You can use a Java interface as you would a data type
- Only methods declared in the interface may be invoked on a variable with an interface data type. An interface type is a reference type.
  - Given: Comparable<String> c = new String("foo");
  - YES: int comp = c.compareTo("bar");
  - NO: int len = c.length;
- An interface can be used to derive another interface by using inheritance

## Java Abstract Classes

- Use an abstract class ...
  - If you want to provide a method definition for some but not all methods
  - Or declare a private data field that your classes will have in common
- A class can implement several interfaces but can extend only one class, abstract or otherwise