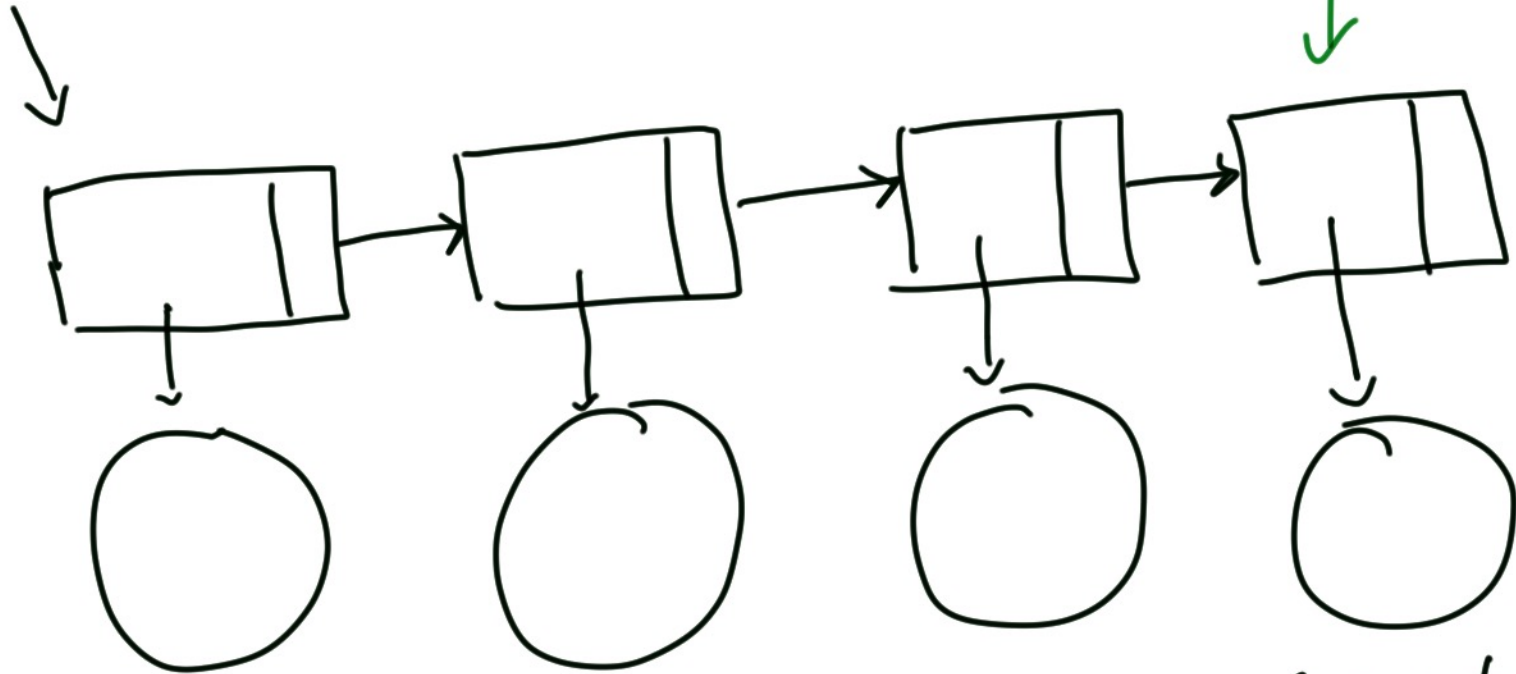


Queues

firstNode

lastNode



Object at
the front of
the queue

Object at
the back
of the queue

Linked Implementation of a queue

Notice there is a firstNode and lastNode reference

```
11 public class LinkedListQueue<T> implements QueueInterface<T>
12
13     private Node firstNode;
14     private Node lastNode;
15
16     public LinkedListQueue() {
17         firstNode = null;
18         lastNode = null;
19     }
```

.....

```
.....  
71⊖ private class Node  
72     {  
73         private T    data; // Entry in stack  
74         private Node next; // Link to next node  
75  
76⊖     private Node(T dataPortion)  
77         {  
78             this(dataPortion, null);  
79         } // end constructor  
80  
81⊖     private Node(T dataPortion, Node linkPortion)  
82         {  
83             data = dataPortion;  
84             next = linkPortion;  
85         } // end constructor  
86  
87⊖     private T getData()  
88         {  
89             return data;  
90         } // end getData  
91
```

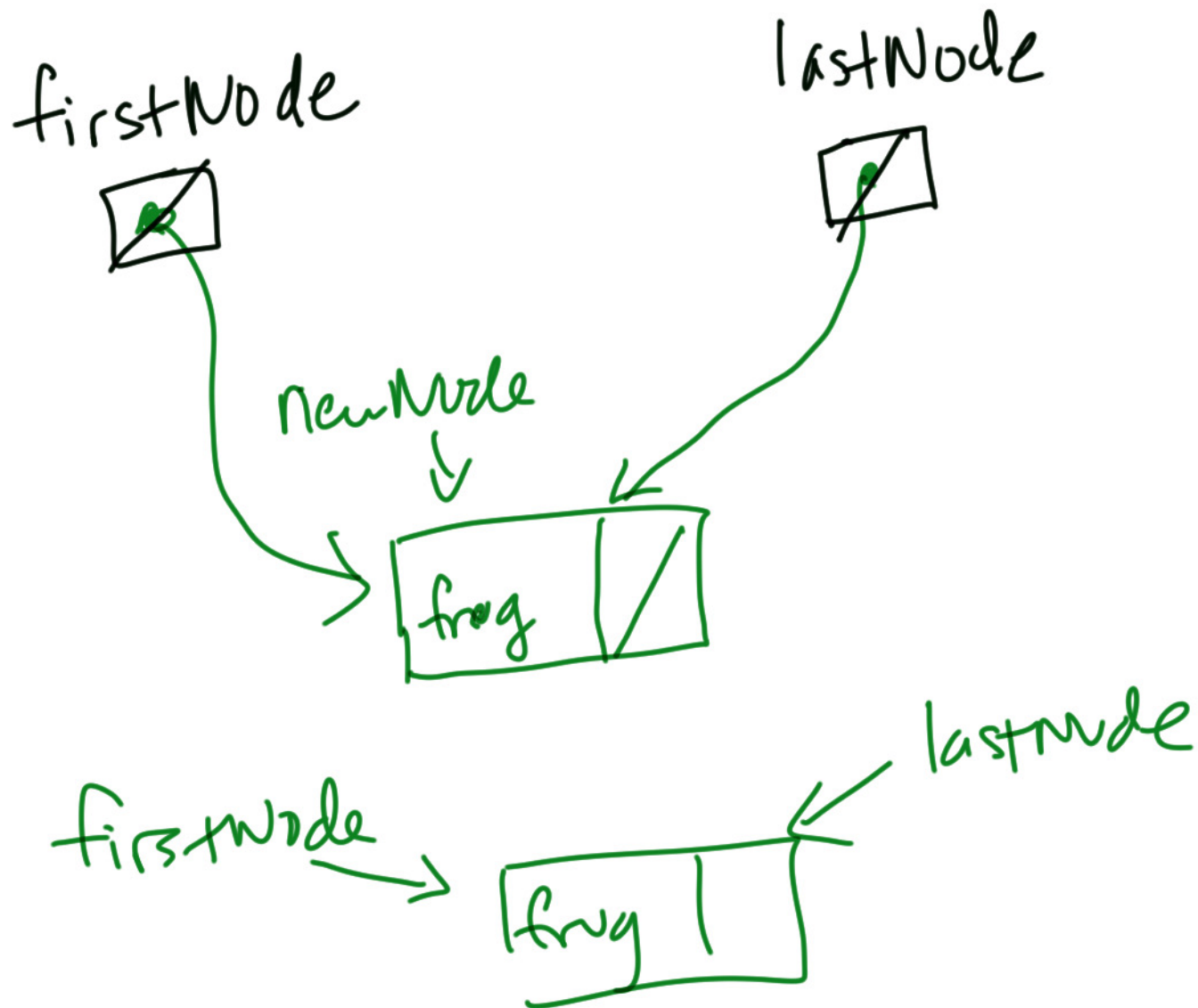
.....

Enqueuing, Add to the back

Performance is $O(1)$ with use of `lastNode` reference

```
--  
22⊖  @Override  
23  public void enqueue(T newEntry) {  
24      Node newNode = new Node(newEntry, null);  
25      if (isEmpty()) {  
26          firstNode = newNode;  
27      } else {  
28          lastNode.setNext(newNode);  
29      }  
30      lastNode = newNode;  
31  }  
32  --
```

Enqueue to an empty chain



Enqueue to a non-empty chain

