

Network Security

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Network security

Foundations:

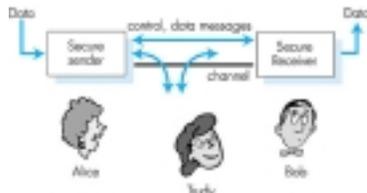
- what is security?
- cryptography
- authentication
- message integrity
- key distribution and certification

Security in practice:

- application layer: secure e-mail
- transport layer: Internet commerce, SSL, SET

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Friends and enemies: Alice, Bob, Trudy



- well-known in network security world
- Bob, Alice want to communicate “securely”
- Trudy, the “intruder” may intercept, delete, add messages

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What is network security?

Secrecy: only sender, intended receiver should “understand” msg contents

- sender encrypts msg
- receiver decrypts msg

Authentication: sender, receiver want to confirm identity of each other

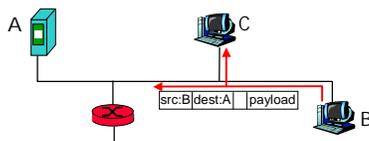
Message Integrity: sender, receiver want to ensure message not altered (in transit, or afterwards) without detection

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Internet security threats

Packet sniffing:

- broadcast media
- promiscuous NIC reads all packets passing by
- can read all unencrypted data (e.g. passwords)
- e.g.: C sniffs B’s packets

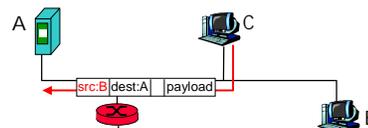


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Internet security threats

IP Spoofing:

- can generate “raw” IP packets directly from application, putting any value into IP source address field
- receiver can’t tell if source is spoofed
- e.g.: C pretends to be B

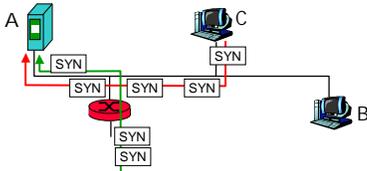


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Internet security threats

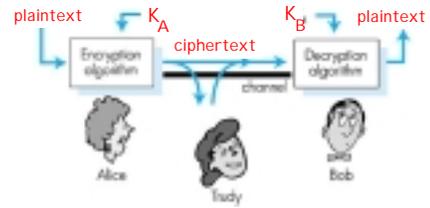
Denial of service (DOS):

- flood of maliciously generated packets "swamp" receiver
- Distributed DOS (DDOS): multiple coordinated sources swamp receiver
- e.g., C and remote host SYN-attack A



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The language of cryptography



symmetric key crypto: sender, receiver keys identical
public-key crypto: encrypt key *public*, decrypt key *secret*

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Symmetric key cryptography

substitution cipher: substituting one thing for another

- monoalphabetic cipher: substitute one letter for another

plaintext: a b c d e f g h i j k l m n o p q r s t u v w x y z
 ciphertext: m n b v c x z a s d f g h j k l p o i u y t r e w q

E.g.: Plaintext: bob. i love you. alice
 ciphertext: nkn. s gktc wky. mgsbc

Q: How hard to break this simple cipher?:

- brute force (how hard?)
- other?

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Symmetric key crypto: DES

DES: Data Encryption Standard

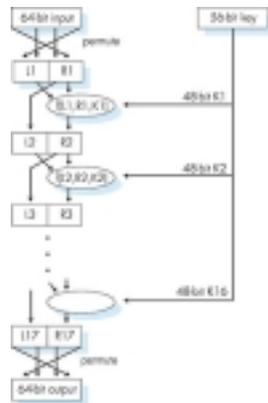
- US encryption standard [NIST 1993]
- 56-bit symmetric key, 64 bit plaintext input
- How secure is DES?
 - DES Challenge: 56-bit-key-encrypted phrase ("Strong cryptography makes the world a safer place") decrypted (brute force) in 4 months
 - no known "backdoor" decryption approach
- making DES more secure
 - use three keys sequentially (3-DES) on each datum
 - use cipher-block chaining

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Symmetric key crypto: DES

DES operation

initial permutation
 16 identical "rounds"
 of function application, each using different 48 bits of key
 final permutation



Public Key Cryptography

symmetric key crypto

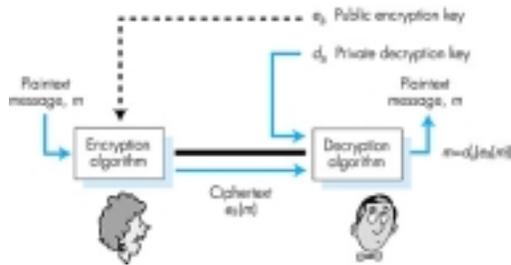
- requires sender, receiver know shared secret key
- Q: how to agree on key in first place (particularly if never "met")?

public key cryptography

- radically different approach [Diffie-Hellman76, RSA78]
- sender, receiver do *not* share secret key
- encryption key *public* (known to *all*)
- decryption key *private* (known only to receiver)

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Public key cryptography



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Public key encryption algorithms

Two inter-related requirements:

- ① need $d_B(\cdot)$ and $e_B(\cdot)$ such that $d_B(e_B(m)) = m$
- ② need public and private keys for $d_B(\cdot)$ and $e_B(\cdot)$

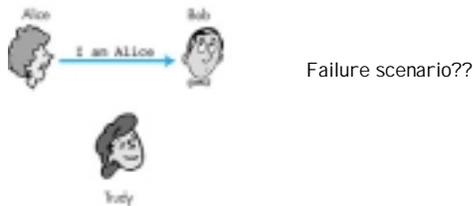
RSA: Rivest, Shamir, Adelson algorithm

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Authentication

Goal: Bob wants Alice to “prove” her identity to him

Protocol ap1.0: Alice says “I am Alice”



Failure scenario??

Authentication: another try

Protocol ap2.0: Alice says “I am Alice” and sends her IP address along to “prove” it.

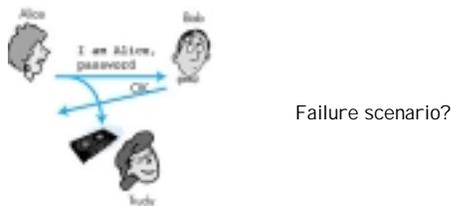


Failure scenario??

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Authentication: another try

Protocol ap3.0: Alice says “I am Alice” and sends her secret password to “prove” it.



Failure scenario??

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Authentication: yet another try

Protocol ap3.1: Alice says “I am Alice” and sends her encrypted secret password to “prove” it.



Failure scenario??

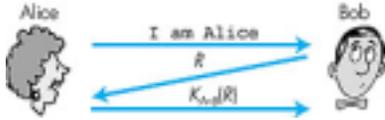
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Authentication: yet another try

Goal: avoid playback attack

Nonce: number (R) used onlyonce in a lifetime

ap4.0: to prove Alice "live", Bob sends Alice nonce, R. Alice must return R, encrypted with shared secret key



Failures, drawbacks?

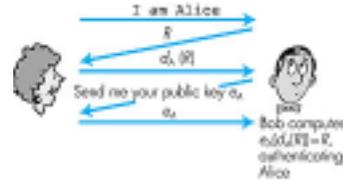
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Authentication: ap5.0

ap4.0 requires shared symmetric key

- problem: how do Bob, Alice agree on key
- can we authenticate using public key techniques?

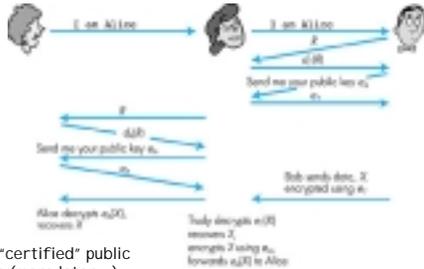
ap5.0: use nonce, public key cryptography



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ap5.0: security hole

Man (woman) in the middle attack: Trudy poses as Alice (to Bob) and as Bob (to Alice)



Need "certified" public keys (more later ...)

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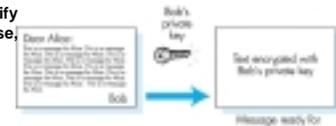
Digital Signatures

Cryptographic technique analogous to hand-written signatures.

- Sender (Bob) digitally signs document, establishing he is document owner/creator.
- **Verifiable, nonforgeable:** recipient (Alice) can verify that Bob, and no one else, signed document.

Simple digital signature for message m:

- Bob encrypts m with his private key d_B , creating signed message, $d_B(m)$.
- Bob sends m and $d_B(m)$ to Alice.



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Digital Signatures (more)

- Suppose Alice receives msg m , and digital signature $d_B(m)$
 - Alice verifies m signed by Bob by applying Bob's public key e_B to $d_B(m)$ then checks $e_B(d_B(m)) = m$.
 - If $e_B(d_B(m)) = m$, whoever signed m must have used Bob's private key.
- Alice thus verifies that:**
- Bob signed m .
 - No one else signed m .
 - Bob signed m and not m' .
- Non-repudiation:**
- Alice can take m , and signature $d_B(m)$ to court and prove that Bob signed m .

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Message Digests



Computationally expensive to public-key-encrypt long messages

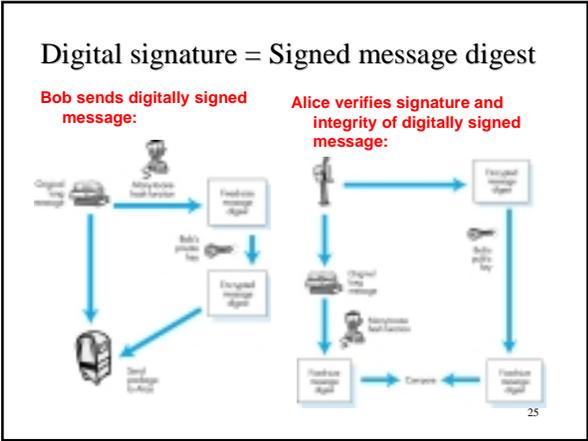
Goal: fixed-length, easy to compute digital signature, "fingerprint"

- apply hash function H to m , get fixed size message digest, $H(m)$.

Hash function properties:

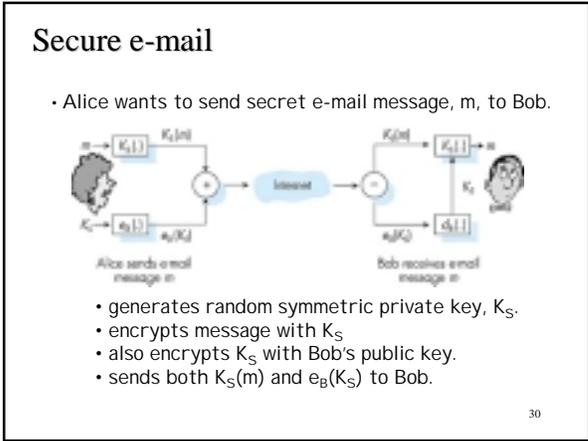
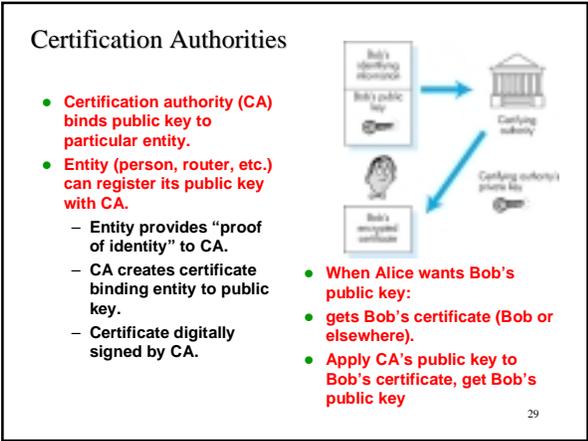
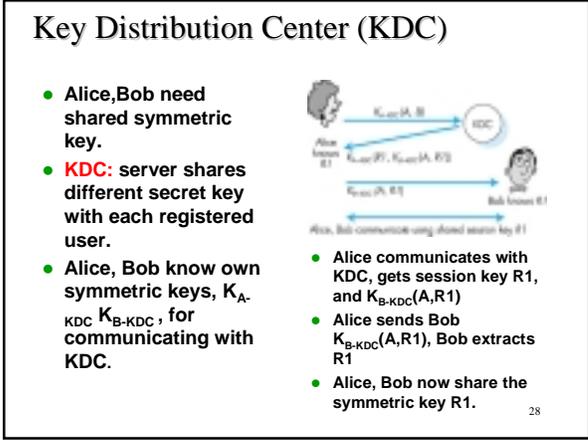
- Many-to-1
- Produces fixed-size msg digest (fingerprint)
- Given message digest x , computationally infeasible to find m such that $x = H(m)$
- computationally infeasible to find any two messages m and m' such that $H(m) = H(m')$.

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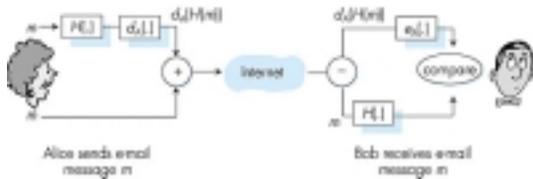
- ### Hash Function Algorithms
- **Internet checksum would make a poor message digest.**
 - Too easy to find two messages with same checksum.
 - **MD5 hash function widely used.**
 - Computes 128-bit message digest in 4-step process.
 - arbitrary 128-bit string x , appears difficult to construct msg m whose MD5 hash is equal to x .
 - **SHA-1 is also used.**
 - US standard
 - 160-bit message digest
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- ### Trusted Intermediaries
- Problem:**
- How do two entities establish shared secret key over network?
- Solution:**
- trusted key distribution center (KDC) acting as intermediary between entities
- Problem:**
- When Alice obtains Bob's public key (from web site, e-mail, diskette), how does she know it is Bob's public key, not Trudy's?
- Solution:**
- trusted certification authority (CA)
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Secure e-mail (continued)

- Alice wants to provide sender authentication message integrity.

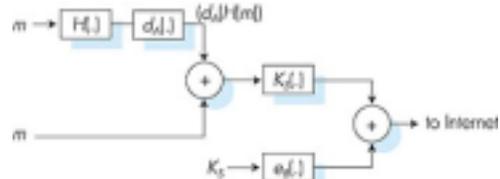


- Alice digitally signs message.
- sends both message (in the clear) and digital signature.

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Secure e-mail (continued)

- Alice wants to provide secrecy, sender authentication, message integrity.



Note: Alice uses both her private key, Bob's public key.

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Pretty good privacy (PGP)

- Internet e-mail encryption scheme, a de-facto standard.
- Uses symmetric key cryptography, public key cryptography, hash function, and digital signature as described.
- Provides secrecy, sender authentication, integrity.
- Inventor, Phil Zimmerman, was target of 3-year federal investigation.

A PGP signed message:

```

---BEGIN PGP SIGNED MESSAGE---
Hash: SHA1

Bob:My husband is out of town
tonight.Passionately yours,
Alice

---BEGIN PGP SIGNATURE---
Version: PGP 5.0
Charset: noconv
yhHJRHhGJGhgg/12EpJ+1o8gE4vB3mqJ
hFEVzP9t6n7G6m5Gw2
---END PGP SIGNATURE---
    
```

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Secure sockets layer (SSL)

- **PGP provides security for a specific network app.**
- **SSL works at transport layer. Provides security to any TCP-based app using SSL services.**
- **SSL: used between WWW browsers, servers for I-commerce (shttp).**
- **SSL security services:**
 - server authentication
 - data encryption
 - client authentication (optional)
- **Server authentication:**
 - SSL-enabled browser includes public keys for trusted CAs.
 - Browser requests server certificate, issued by trusted CA.
 - Browser uses CA's public key to extract server's public key from certificate.
- **Visit your browser's security menu to see its trusted CAs.**

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SSL (continued)

Encrypted SSL session:

- Browser generates symmetric session key, encrypts it with server's public key, sends encrypted key to server.
- Using its private key, server decrypts session key.
- Browser, server agree that future msgs will be encrypted.
- All data sent into TCP socket (by client or server) is encrypted with session key.
- **SSL: basis of IETF Transport Layer Security (TLS).**
- **SSL can be used for non-Web applications, e.g., IMAP.**
- **Client authentication can be done with client certificates.**

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Secure electronic transactions (SET)

- **designed for payment-card transactions over Internet.**
- **provides security services among 3 players:**
 - customer
 - merchant
 - merchant's bank
- **All must have certificates.**
- **SET specifies legal meanings of certificates.**
 - apportionment of liabilities for transactions
- **Customer's card number passed to merchant's bank without merchant ever seeing number in plain text.**
 - Prevents merchants from stealing, leaking payment card numbers.
- **Three software components:**
 - Browser wallet
 - Merchant server
 - Acquirer gateway
- **See text for description of SET transaction.**

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