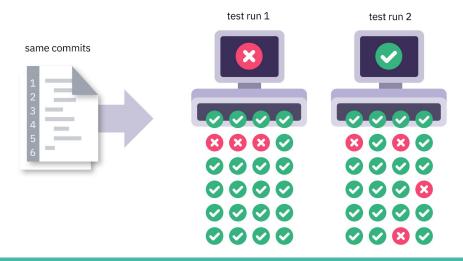
# Flaky Tests at Google and How We Mitigate Them

Patrick, Jacob, Brian, Nathan, Mehak, Ethan

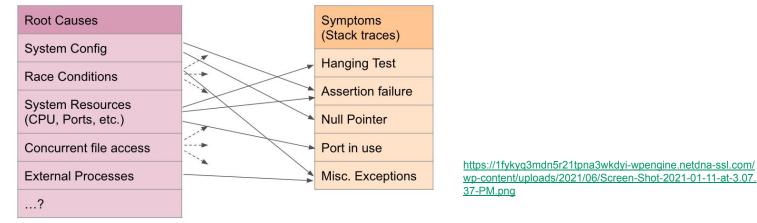
#### What are flaky tests?

- Google defines a "flaky" test as test that exhibit both a passing and a failing result with the same code
  - At Google 1.5% of test are reported as a "flaky" test and about 16% of test have some level of "flakiness"



#### **Common Causes**

- Concurrency
- Non-deterministic or undefined behaviors
- Flaky third party code
- Infrastructure problems



#### **Consequences**

- Extra time and effort is needed to review test that change from passing to failing
  - This work is also repetitive meaning the test usually have to be reviewed multiple times
- Legitimate failures that flaky test report are often ignored which results in issues down the road
- Test have to be run multiple times which increases the amount of time it takes to find and fix legitimate failures



### **Other Companies**

- This issue with flaky tests are a widespread issue, not just at Google
- Companies such as Uber, and Spotify have created blog posts detailing their experiences with flaky tests



https://newsroom.spotify.com/media-kit/logo-and-brand-assets/



https://techcrunch.com/2018/09/12/uber-is-getting-a-new-look/

#### Uber

- Separate pipeline for flaky tests
  - If a test is run multiple times and passes once and fails more than once, consider it flaky and it gets moved into the flaky test pipeline
  - By default, flaky tests are ignored and not used when testing new code is being merged
- Try to identify what causes the tests to be flaky
  - When a test is determined to be flaky, run automated tools to determine if a port collision is causing the flaky test
  - Have a "fix it week"
  - Encourage teams with the highest levels of flaky tests to work on their tests
  - Static code analysis

https://eng.uber.com/handling-flaky-tests-java/

## Spotify

- Test result visualization with Odeneye
- Table that shows developers the time each test takes, and how flaky it is, which helped reduce test flakiness from 6%-4%
- Created a git bot that developers could use to run a flaky test multiple times to make sure that the test is no longer flaky once they have fixed it



#### **Mitigation Strategies**

- The ability to only re-run test that fail and to only report an issue if a test fails 3 times in a row
- A tool that monitors flakiness and quarantines test when the flakiness becomes too high
- A tool that monitors changes in flakiness levels of test and tries to find the cause of the change
- A team dedicated to providing accurate and timely information about test flakiness

# How can programmers avoid writing flaky tests in the first place?