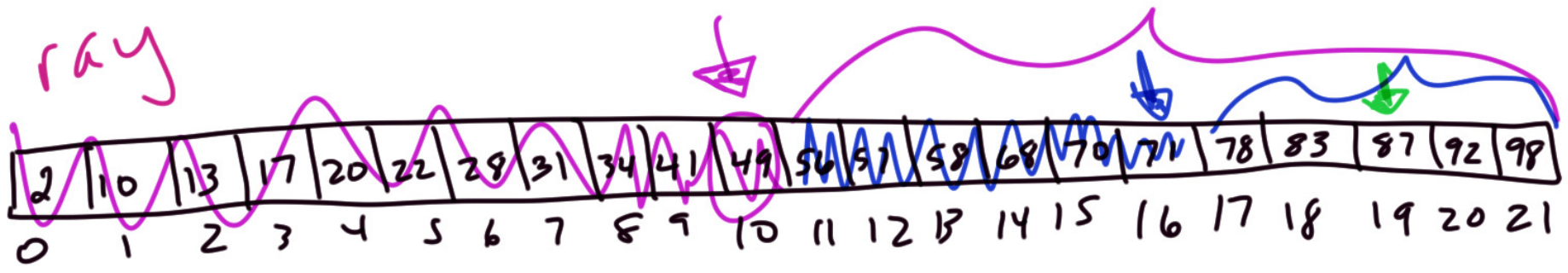


if (target equals contents[mid])
match!

else if (target < contents[mid])
look at the left side

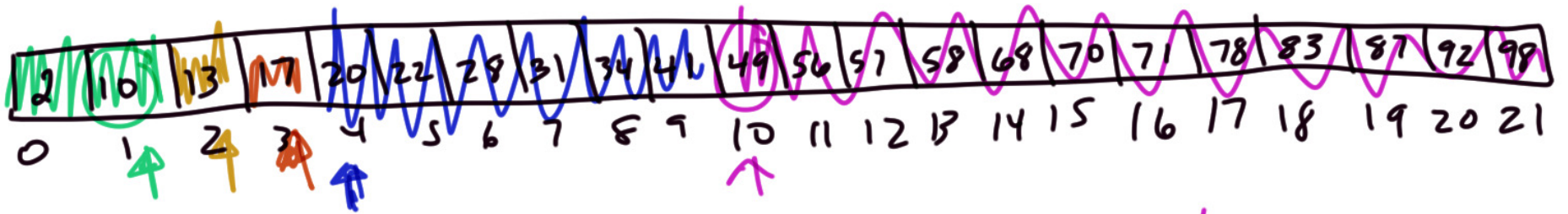
else // target > contents[mid]
look at the right side





<u>target</u>	<u>first</u>	<u>last</u>	<u>mid</u>
87	0	21	$(0+21)/2 = 10$
87	11 $\swarrow +1$	21	$(11+21)/2 = 16$
87	17 $\swarrow +1$	21	$(17+21)/2 = 19$

ray



target

first

last

mid

19

0

21

$(0+21)/2 = 10$

19

0

9

$(0+9)/2 = 4$

19

0

3

$(0+3)/2 = 1$

19

2

3

$(2+3)/2 = 2$

19

3

3

$(3+3)/2 = 3$

*

19

4

3

NOT FOUND

Efficiency

Sequential Search
(unsorted data)

$O(n)$

Sequential Search
(sorted data)

$O(n)$

Binary Search
(sorted array)

$O(\log_2 n)$

16 items
1111

256

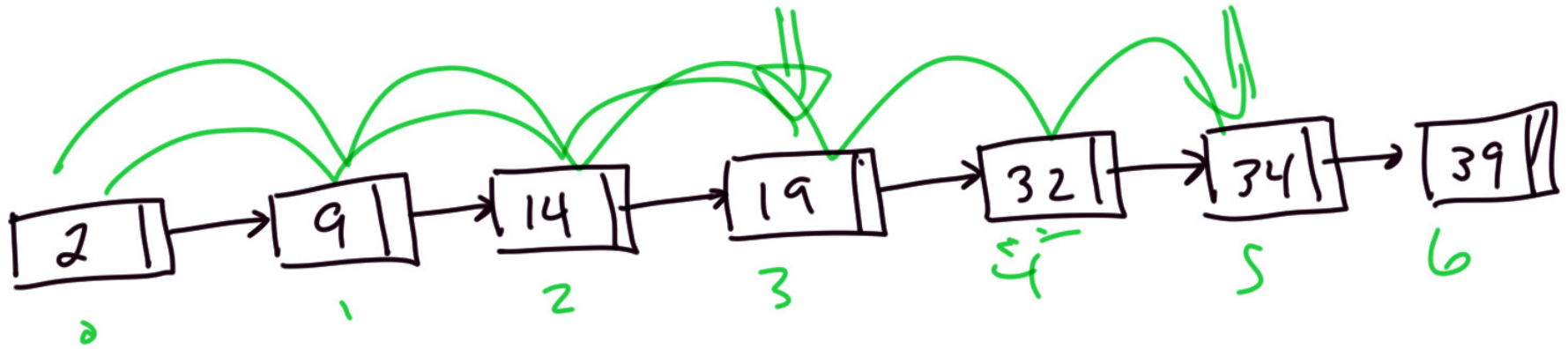
~~1111~~ 1111

Iterative vs Recursive Binary Search

saves time
+ memory

elegant &
easier to understand

Consider searching a linked-chain implementation



Sequential search

$O(n)$

* better

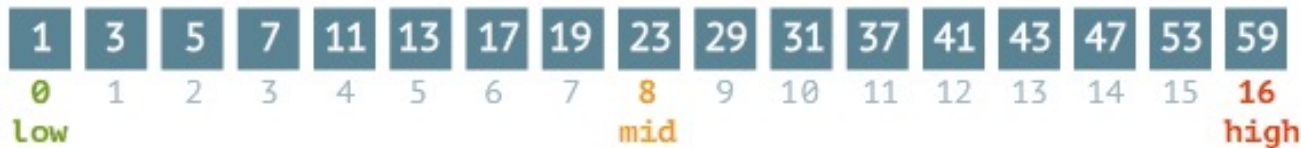
binary search

Binary vs sequential search

Binary search

steps: 0

37



Sequential search

steps: 0

37



www.penjee.com

<https://devopedia.org/binary-search>