Project 4 Deliverables: Usability Specs, High-Fidelity Prototype, and Demo

Team ______
Grade ______

Project 4 Tab
Previous Assignments

Project 4 Contents (numbered and labeled as per assignment):

0 ______ Synopsis

1 ______ 10 Benchmark Tasks
    _____ Benchmark task 1
    _____ Benchmark task 2
    _____ Benchmark task 3
    _____ Benchmark task 4
    _____ Benchmark task 5
    _____ Benchmark task 6
    _____ Benchmark task 7
    _____ Benchmark task 8
    _____ Benchmark task 9
    _____ Benchmark task 10

2______ Questionnaire for subjective data collection
    _____ Reiterate usability goals

3 ______ Usability specifications
    _____ Relevant user class
    _____ Relevant usability goal
    _____ Reference to benchmark task or questionnaire
_____ All possible combinations
_____ Reasoning behind each usability specification
_____ Reasonableness of target values (not too strict nor too lenient)
_____ Show how usability specifications addresses usability goals

4 _____ General written instructions
5 _____ Informed consent form
6 _____ Describe limiting prototype
7 _____ Prototype (e.g., GTA could do the ‘driving’ and it ran without fatal bugs)
8 _____ Describe pilot testing

Comments: