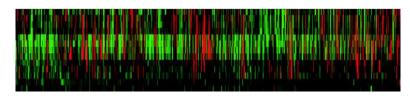
CS 6824: Basic Clustering Algorithms for Gene Expression Analysis

T. M. Murali

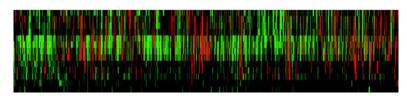
February 14, 2011

Gene Expression Analysis

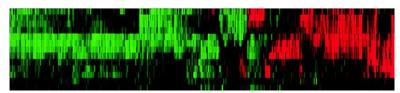


► How do we automatically extract meaning from so much microarray data?

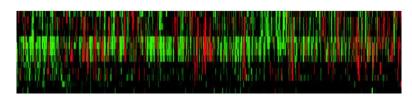
Gene Expression Analysis



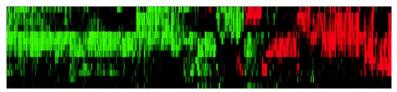
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Gene Expression Analysis



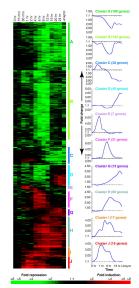
How do we automatically extract meaning from so much microarray data?



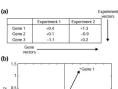
Describe data in terms of clusters of samples and genes that have strong internal similarities.

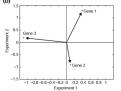
Example: Iyer and co-authors (Science 1999)

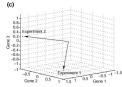
- Measure temporal expression profiles of 8600 human genes in fibroblasts in response to serum addition.
- Over 200 previously unknown genes with specific temporal expression profiles.
- ▶ Based on known genes in cluster, authors assign putative functions to these genes.



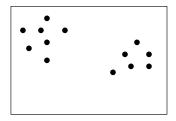
Viewing DNA Microarray Data as Multi-Dimensional Points

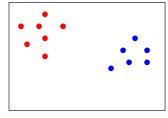




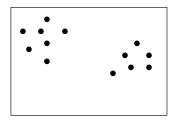


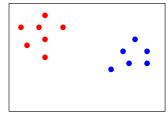
- m genes and n samples.
- ► Figure (b)
 - Gene \equiv point: m points
 - ► Condition ≡ dimension: n-dimensional space
 - Expression level ≡ coordinate.
- ► Figure (c)
 - ▶ Sample \equiv point: *n* points.
 - ► Condition ≡ dimension: m-dimensional space.
 - ▶ Expression level \equiv coordinate.
- For a point p, p_i is its ith coordinate.





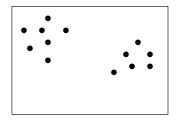
Given a set of m genes whose expression levels are measured across n conditions, find the best partition of the genes into subsets such that each subset contains genes whose expression profiles are similar to each other.

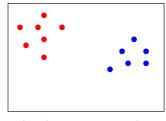




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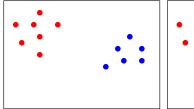
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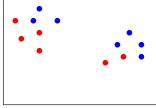




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- How many subsets?
- ▶ How do we measure how similar the expression profiles of two genes are?
- How do we compare two different partitions?

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- Other distances: normalised dot product, K-L divergence, relative entropy.

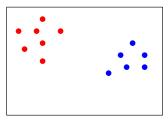
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- Other distances: normalised dot product, K-L divergence, relative entropy.
- ▶ Metrics obey triangle inequality: $d(p,q) + d(q,r) \ge d(p,r)$.
 - Euclidean, Manhattan distances are metrics.
 - Correlation, dot product are not metrics.

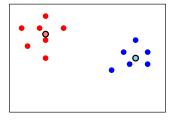
Quality of a Partition

- ▶ Partition points into k clusters $C = \{C_1, C_2, \dots, C_k\}$.
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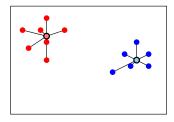
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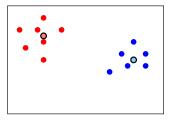
- Sum of squared errors.
 - μ_i = average of points in C_i .
 - $q_i = \frac{1}{n_i} \sum_{p \in C_i} d(p, \mu_i)^2 = \text{average of squared distance from every point in } C_i \text{ to } q_i.$

Algorithms

- ► *k*-means algorithm.
- Hierarchical clustering.

Algorithms

▶ *k*-means: find *k* cluster "centres" and form clusters by assigning a point to the closest cluster centre.



k-means algorithm

Partition S into k clusters that minimise the sum of squared errors $q(C) = \sum_i \sum_{p \in C_i} \|p - \mu_i\|^2$ over all possible partitions of S into k clusters.

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- 2. Repeat
 - ▶ For each point p, put p in cluster C_i if μ_i is the centre closest to p.
 - ▶ Recalculate μ_i 's (average of points in C_i).
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 - use thresholds to avoid numerical errors.
 - check if sets in the partition do not change.

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 - Each iteration takes time.

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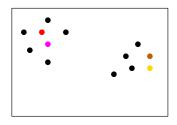
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- q(C) does not increase.
- Algorithm can get stuck in a local minimum.
- ▶ Does not work particularly well in very high (\geq 40) dimensions.

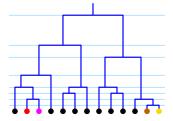
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Hierarchical Clustering

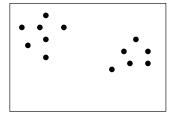
- Attempt to recursively find sub-clusters within clusters.
- Natural way to "zoom into" areas of interest.
- Represent using a tree or dendrogram.





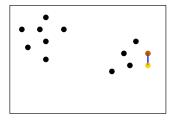
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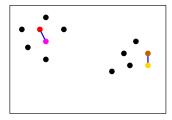
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 - Let C_i and C_j be the clusters "nearest" each other.
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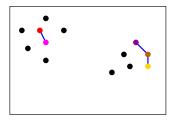


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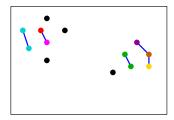


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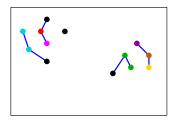


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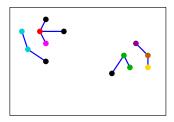


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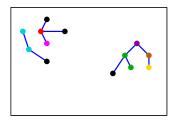


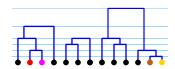
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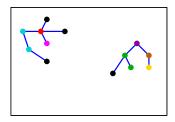


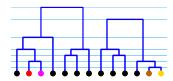
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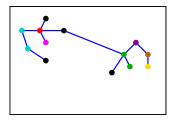


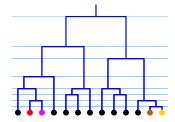
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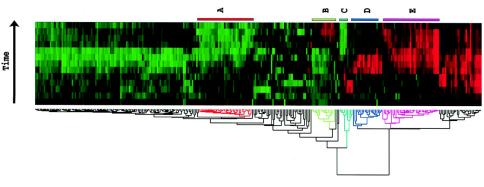


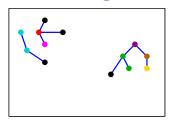
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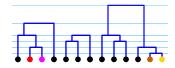


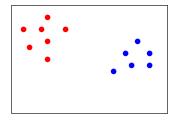


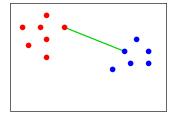
Hierarchical Clustering Result



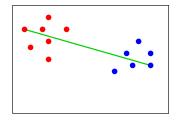




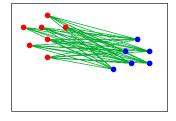




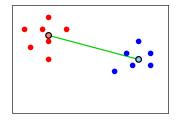
▶ $d_{min}(D_i, D_j)$ = distance between closest pair of points.



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- ▶ $d_{max}(D_i, D_j)$ = distance between farthest pair of points.
- $d_{avg}(D_i, D_j)$ = average of distances between all pairs of points.
- $\qquad \qquad \bullet \ \, d_{mean}(D_i,D_j) = d(\mu_i,\mu_j).$

- ▶ $d_{min}(D_i, D_j)$ = distance between closest pair of points.
- $ightharpoonup d_{max}(D_i, D_j) = \text{distance between farthest pair of points.}$
- ▶ $d_{avg}(D_i, D_j)$ = average of distances between all pairs of points.
- $\qquad \qquad \bullet \ \, d_{mean}(D_i,D_j)=d(\mu_i,\mu_j).$
- ▶ Computing d_{min} , d_{max} , d_{avg} takes $O(n_i n_j)$ time.
- ▶ Computing d_{mean} takes $O(n_i + n_i)$ time.

Running Time of Hierarchical Clustering

- 1. Start with every sample (gene) in its own cluster.
- 2. Repeat
 - Let D_i and D_i be the clusters "nearest" each other.
 - ▶ Merge D_i and D_i .
- 3. until all the samples (genes) are in one cluster.

Running Time of Hierarchical Clustering

- 1. Start with every sample (gene) in its own cluster.
- 2. Repeat
 - Let D_i and D_j be the clusters "nearest" each other.
 - ▶ Merge D_i and D_i .
- 3. until all the samples (genes) are in one cluster.
- ▶ Store all $O(m^2)$ inter-point distances.
- At each iteration, compute distance between every pair of clusters: takes $O(nm^2)$ time in total.
- ► There are *n* iterations, so overall running time is $O(nmm^2) = O(nm^3)$.

Properties of Hierarchical Clustering

- ▶ Using d_{min} , tree tends to look like an elongated chain.
- Using d_{max} , clusters may not be well separated.
- Other measures try to alleviate this problem.
- In case of d_{min} , tree produced is the minimum spanning tree.
- In other cases, it is difficult to state what properties the partition satisfies.

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- Use χ^2 test or Fisher's exact test.

- ▶ Let C be the cluster of interest, c = #genes in the cluster.
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$$\sum_{i=c_f}^{\min(c,u_f)} \frac{\binom{u_f}{i}\binom{u-u_f}{c-i}}{\binom{u}{c}}$$

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