

Introduction to CS 4604

Zaki Malik

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Course Information

- **Instructor**

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– *Office Hours*: 2pm-4pm Mondays and 2pm-3pm Wednesdays

- **Teaching Assistant**

Haiyan Cheng, McBryde 106, hcheng04@vt.edu

– Office Hours: 3-5pm Tuesdays and 4-5pm Thursdays

- **Class Meeting Time**

Tuesdays and Thursdays 5–6:15pm, McBryde 218

- **Keeping in Touch**

Course web site <http://courses.cs.vt.edu/~cs4604>

updated regularly through the semester

– *Listserv*: cs4604_91770@listserv.vt.edu

Textbook

- **Required**

A First Course in Database Systems, Ullman and Widom, Prentice Hall. (3rd Ed).

Web page for the book

<http://www-db.stanford.edu/~ullman/fcdb.html>

Course Grading

Homework	30%	5–6
Midterm exam	15%	October 16
Final exam	25%	December 16
Course project	30%	7 assignments

- Project is spread over 7 deliverables
- Projects and homework assignments alternate
- Submit hard copies of homeworks and project assignments at the start of class on the due date
- Each class has required reading. Please consult the course web page
- No Pop-Quizzes 😊

Course Project

- Project overview

<http://courses.cs.vt.edu/~cs4604/Fall08/project/project.html>

- 2, or 3 persons per project.
- Project runs the entire semester with regular assignments and a final implementation assignment.
- You are free to suggest a project. The project should not be “overly simple”.
- Send email to Haiyan by 5pm Monday, Sep 01, 2008 stating which project you want to work on.

Why Study Databases?

- Academic
 - Databases involve many aspects of computer science
 - Fertile area of research
 - Three Turing awards in databases
- Programmer
 - a plethora of applications involve using and accessing databases
- Businessman
 - Everybody needs databases => lots of money to be made
- Student
 - Get those last three credits and I don't have to come back to Blacksburg ever again!!!
 - Google, Oracle, Microsoft, etc. will hire me!!
 - Databases sound cool!
 - ???

What Will You Learn in CS4604?

- Implementation
 - How do you build a system such as ORACLE or MySQL?
- Design
 - How do you model your data and structure your information in a database?
- Programming
 - How do you use the capabilities of a DBMS?
- CS 4604 achieves a balance between
 - a firm theoretical foundation to designing moderate-sized databases
 - creating, querying, and implementing realistic databases and connecting them to applications

Course Goals and Outcomes

- Take an English language description and convert it into a working database application.
- Create E/R models from application descriptions.
- Convert E/R models into relational designs.
- Identify redundancies in designs and remove them using normalization techniques.
- Create databases in an RDBMS and enforce data integrity constraints using SQL.
- Write sophisticated database queries using SQL.
- Understand tradeoffs between different ways of phrasing the same query.
- Implement a web interface to a database.

Course Outline

- Weeks 1–5, 13: Query/Manipulation Languages
 - Relational Algebra
 - Data definition
 - Programming with SQL
- Weeks 6–8: Data Modeling
 - Entity-Relationship (E/R) approach
 - Specifying Constraints
 - Good E/R design
- Weeks 9–13: Relational Design
 - The relational model
 - Converting ER to “R”
 - Normalization to avoid redundancy
- Week 14–15: Students’ choice
 - Practice Problems
 - XML
 - Query optimization
 - Data mining

What is a DBMS?

- Database Management System (DBMS) = data + set of instructions to access/manipulate data
- Features of a DBMS
 - Support massive amounts of data
 - Persistent storage
 - Efficient and convenient access
 - Secure, concurrent, and atomic access
- Examples?
 - Search engines, banking systems, airline reservations, corporate records, payrolls, sales inventories.
 - New applications: Wikis, biological/multimedia/scientific/geographic data, heterogeneous data.

Features of a DBMS

- Support massive amounts of data
 - Giga/tera/petabytes
 - Far too big for main memory
- Persistent storage
 - Programs update, query, manipulate data.
 - Data continues to live long after program finishes.
- Efficient and convenient access
 - Efficient: do not search entire database to answer a query.
 - Convenient: allow users to query the data as easily as possible.
- Secure, concurrent, and atomic access
 - Allow multiple users to access database simultaneously.
 - Allow a user access to only to authorized data.
 - Provide some guarantee of reliability against system failures.

A Brief History of DBMS

- The earliest databases (1960s) evolved from file systems
 - File systems
 - Allow storage of large amounts of data over a long period of time
 - File systems do not support:
 - Efficient access of data items whose location in a particular file is not known
 - Logical structure of data is limited to creation of directory structures
 - Concurrent access: Multiple users modifying a single file generate non-uniform results
 - Navigational and hierarchical
 - User programmed the queries by walking from node to node in the DBMS.
- Relational DBMS (1970s to now)
 - View database in terms of relations or tables
 - High-level query and definition languages such as SQL
 - Allow user to specify what (s)he wants, not how to get what (s)he wants
- Object-oriented DBMS (1980s)
 - Inspired by object-oriented languages
 - Object-relational DBMS

The DBMS Industry

- A DBMS is a software system.
- Major DBMS vendors: Oracle, Microsoft, IBM, Sybase
- Free/Open-source DBMS: MySQL, PostgreSQL, Firebird.
 - Used by companies such as Google, Yahoo, Lycos, BASF.
- All are “relational” (or “object-relational”) DBMS.

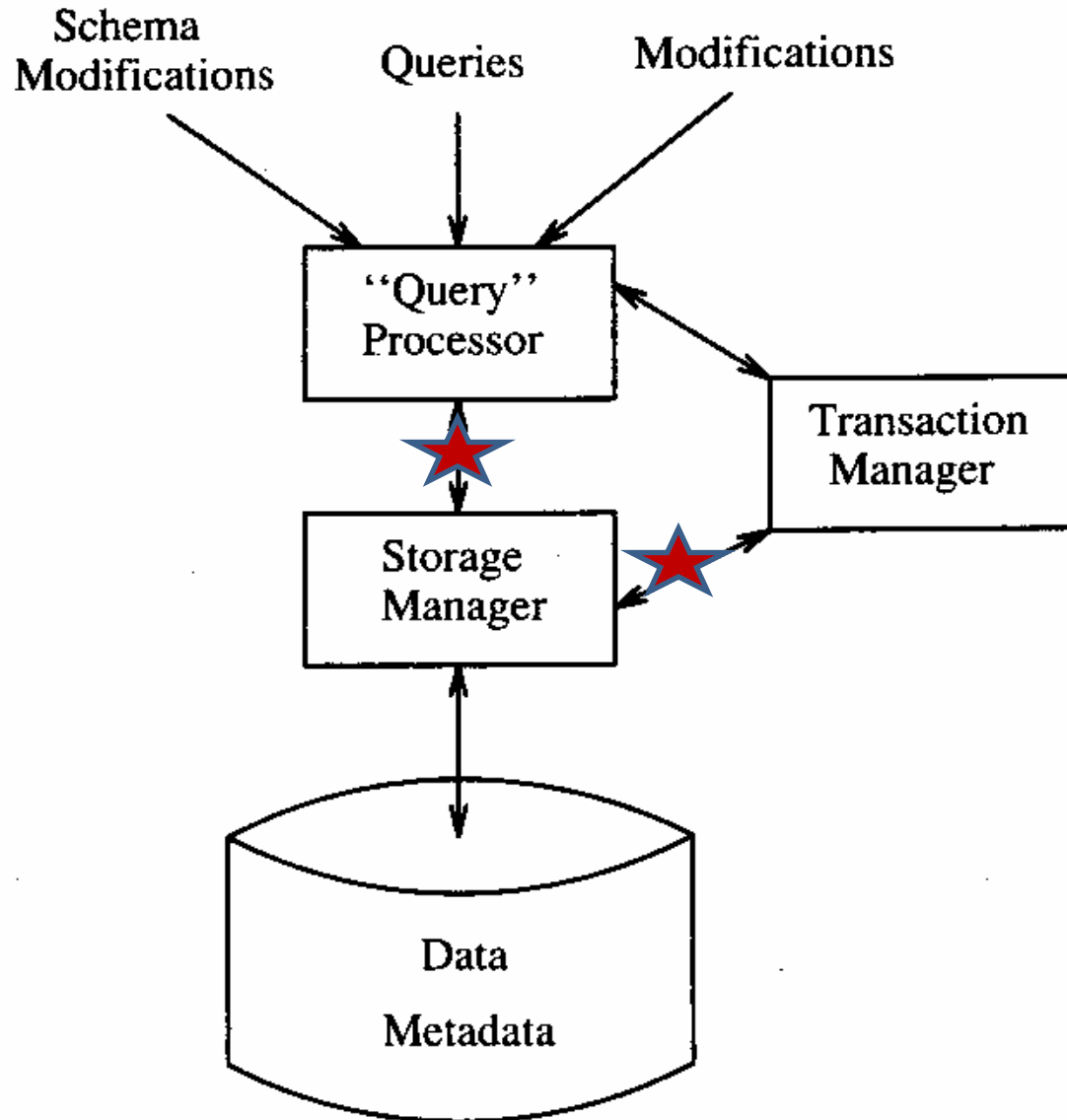
Example Scenario

- RDBMS = “Relational”DBMS
- The relational model uses relations or tables to structure data
- ClassList relation:

Student	Course	Grade
Hermione Grainger	Potions	A-
Draco Malfoy	Potions	B
Harry Potter	Potions	A
Ron Weasley	Potions	C

- Relation separates the logical view (externals) from the physical view (internals)
- Simple query languages (SQL) for accessing/modifying data
 - Find all students whose grades are better than B.
 - `SELECT Student FROM ClassList WHERE Grade >“B”`

DBMS Architecture



Transaction Processing

- One or more database operations are grouped into a “transaction”
- Transactions should meet the “ACID test”
 - **A**tomicity: All-or-nothing execution of transactions.
 - **C**onsistency: Databases have consistency rules (e.g. what data is valid). A transaction should NOT violate the database’s consistency. If it does, it needs to be *rolled back*.
 - **I**solation: Each transaction must appear to be executed as if no other transaction is executing at the same time.
 - **D**urability: Any change a transaction makes to the database should persist and not be lost.

Special Thanks

- This course is originally taught by Dr. T. M. Murali
 - I am using Dr. Murali's course material