

Homework 5: Review

This homework is due **Thursday, December 7, 2023 at 11:59 p.m.** and counts for 5% of your course grade. Late submissions will be accepted up until the exam starts—with no penalty. Submissions after the exam will not be accepted. If you have a conflict due to travel, interviews, etc., please plan accordingly and turn in your homework early.

We encourage you to discuss the problems and your general approach with other students in the class. However, the answers you turn in must be your own original work, and you are bound by the Honor Code. Solutions must be submitted electronically via Gradescope in PDF. Answers may be as long or short as you like.

Answer the following questions:

1. **Applied Cryptography.** Alice and Bob, two CS 4264 alumni, have been stranded on a desert island for several weeks. Alas, these one-time partners are still fighting over whether Bob really pulled his weight on Project 4, and so they've decided to separate themselves until they work out their differences. Alice has built a hut on the beach, while Bob lives high in the forest branches. They plan to communicate silently by tossing coconuts over the treeline.

Compounding Alice and Bob's misfortune, on this island there also lives an intelligent, literate, and man-eating panther named Mallory. The pair can cooperate to warn each other when they see the animal approaching each others' shelters, but they fear that Mallory will intercept or tamper with their messages in order to make them her next meal.

- (a) Fortunately, Alice and Bob each have an RSA key pair, and each knows the other's public key. Design two protocols, such that Alice and Bob can authenticate each other and agree on a shared secret for use in further communication, one protocol that provides forward secrecy and one that does not.
- (b) After arriving at a shared secret, Alice and Bob plan to use symmetric cryptography to protect their messages, but they disagree about how to apply it. Alice believes it is best to encrypt their plaintext then add a MAC to the ciphertext, while Bob wants to MAC first then encrypt. Explain whose approach is safer, and why.
- (c) Alice and Bob's protocol allows them to communicate securely, but it still leaks to Mallory the fact that they *are* communicating. Describe an approach that the two could use to obscure this.

2. **HTTPS.** A *self-signed certificate* makes the claim that a public key belongs to a particular server, without any trusted certificate authority (CA) to verify it. Browsers display a warning message when a site presents such a certificate, but users often override these warnings. Some websites use self-signed certs to avoid the trouble of obtaining a cert from a trusted CA.
- Briefly explain how using HTTPS with a self-signed certificate provides protection against a passive eavesdropper.
 - How might a man-in-the-middle (MITM) attacker compromise connections to a site that uses a self-signed certificate, assuming that the site's users are accustomed to ignoring the browser certificate warnings?
 - Briefly compare the security of these designs:
 - a self-signed certificate for all pages;
 - a certificate signed by a trusted CA for all pages.
 - a certificate signed by a trusted CA for login pages, and HTTP for non-login pages.
3. **HSTS.** Bob runs a website at APlusWebDev.com, and his server uses HTTPS and HSTS.
- Bob's CA-signed certificate expires, and he decides to go back to using a self-signed certificate, but his browser won't let him bypass the certificate warning. What's the problem? What should Bob do?
 - Mallory has compromised the router that connects Bob's server to the Internet. Explain how she can replace the content of Bob's site any time a new customer visits it. What additional security measure should Bob take to prevent this attack?
 - Bob wants to spice up his website! For each of the following things he might do, explain whether it is dangerous and, if so, give an example of how an attacker might exploit it to attack Bob's users. Also indicate which of these items will trigger a mixed-content indicator in users' browsers.
 - Linking to a file to download from an HTTP site.
 - Including an image hosted at an HTTP site.
 - Including a stylesheet hosted at an HTTP site.
 - Including JavaScript hosted at an HTTP site.
4. **Authentication.** Many organizations (including VT) have deployed two-factor authentication through the use of key fob-sized devices that display pseudorandom codes at a fixed time interval. These codes are generated based on a built-in clock and a device-specific secret s that is also stored on a central authentication server tied to the user's account. Here is one way such a device might work: Let n be the number of minutes that have elapsed since the UNIX epoch; output the first 20 bits of $\text{HMAC}_s(n)$. Successful authentication requires the user's username and password and the current pseudorandom code from the user's device.
- Name three common attacks against authentication that are mitigated by these devices.

(b) Name one common attack against authentication that is not mitigated.

Some devices use a counter instead of a clock and generate a single-use code each time the user presses a button on the device. One way this might work is as above, letting n be a register that is initially zero; upon each button press, display the current code for one minute and increment n on the device; on each successful authentication increment n on the server.

(c) Describe one security advantage of single-use codes compared to time-based codes.

(d) Describe one usability advantage of single-use codes compared to time-based codes.

(e) A major usability problem with single-use codes in practice is that the counter on the device sometimes gets out of sync with the counter on the server (often as a result of inadvertent button presses in the user's pocket). Explain how we might extend the server to mitigate this without significantly reducing security.

As more and more organizations adopt these devices, end-users are burdened with carrying multiple devices, one for each entity to which they authenticate. Suppose instead that a central authority distributed and managed time-based devices (like the ones described above) for all users and companies, and allowed servers to verify a user's code through a public API.

(f) Describe at least three serious vulnerabilities that this would introduce.

Google and Facebook have adopted authentication systems that send a single-use code to the user via an SMS text message. Compare this approach to dedicated authentication devices.

(g) Describe one security advantage of the SMS approach.

(h) Describe three attacks that only apply to the SMS approach.

5. **Web Attacks.** Consider a fictitious social networking site called FacePalm (unofficial motto: "Move fast and facepalm"). The site has millions of users, not all of whom are particularly security-conscious. To protect them, all pages on the site use HTTPS.

(a) FacePalm's homepage has a "Delete account" link which leads to the following page:

```
<p>Are you sure you want to delete your account?</p>
<form action="/deleteuser" method="post">
  <input type="hidden" name="user" value="{{username}}"></input>
  <input type="submit" value="Yes, please delete my account"></input>
</form>
```

(The web server replaces `{{username}}` with the username of the logged-in user.)

The implementation of `/deleteuser` is given by the following pseudocode:

```

if account_exists(request.parameters['user']):
    delete_account(request.parameters['user'])
    return '<p>Thanks for trying FacePalm!</p>'
else:
    return '<p>Sorry, ' + request.parameters['user'] + ', an error occurred.</p>'

```

Assume that the attacker knows the username of an intended victim. What's a simple way that the attacker can exploit this design to delete the victim's account without any direct contact with the victim or the victim's browser?

(b) Suppose that /deleteuser is modified as follows:

```

if validate_user_login_cookie(request.parameters['user'], request.cookies['login_cookie']):
    delete_account(request.parameters['user'])
    return '<p>Thanks for trying FacePalm!</p>'
else:
    return '<p>Sorry, ' + request.parameters['user'] + ', an error occurred.</p>'

```

where validate_login_cookie() checks that the cookie sent by the browser is authentic and was issued to the specified username. Assume that login_cookie is tied to the user's account and difficult to guess.)

Despite these changes, how can the attacker use CSRF to delete the victim's account?

(c) Suppose that the HTML form in (a) is modified to include the current user's login_cookie as a hidden parameter, and /deleteuser is modified like this:

```

if request.parameters['login_cookie'] == request.cookies['login_cookie'] and
    validate_login_cookie(request.parameters['user'], request.cookies['login_cookie']):
    delete_account(request.parameters['user'])
    return '<p>Thanks for trying FacePalm!</p>'
else:
    return '<p>Sorry, ' + request.parameters['user'] + ', an error occurred.</p>'

```

The attacker can still use XSS to delete the victim's account. Briefly explain how.

6. **Secure Programming.** StackGuard is a compiler-based technique for defending against stack-based buffer overflows. It detects memory corruption using a *canary*, a known value stored in each function's stack frame immediately before the return address. Before a function returns, it verifies that its canary value hasn't changed; if it has, the program halts.

- (a) In some implementations, the canary value is a 64-bit integer that is randomly generated each time the program runs. Explain why this prevents the basic form of stack-based buffer overflow attack discussed in lecture.
- (b) What is a security drawback to choosing the canary value at compile time instead of at run time? If the value must be fixed, why is 0 a particularly good choice?

- (c) No matter how the canary is chosen, StackGuard cannot protect against all buffer overflow vulnerabilities. List two kinds of bugs that can corrupt the stack and allow the adversary to take control, even with StackGuard in place.
- (d) You are attempting to exploit a buffer overflow in an application which uses the `C gets()` function. The program appears to be exploitable, but your attack isn't working. Whatever you do, the process immediately crashes as soon as it jumps to the instructions you injected onto the stack. What's going on? How can you bypass this security measure?
- (e) You are developing a simple buffer overflow exploit reminiscent of `target0` from the Application Security. After lots of trial and error, you finally find an input that succeeds—but then then you try again with exactly the same bytes and it doesn't seem to work anymore! What's going on? How can you bypass this security measure?

7. Email Spoofing. SketchyCorp runs an SMTP server and has experienced a spoofing attack.

- (a) Name three web or command-line tools attackers could have used to conduct the attack?
- (b) SketchyCorp has implemented vanilla SMTP, which does not provide authentication, confidentiality, or integrity. Explain how each of the following mechanisms would help add one or more of these properties:
 - (i) DKIM
 - (ii) DMARC
 - (iii) SPF
 - (iv) STARTTLS
- (c) Whatever SketchyCorp does, messages that its users send to users of other email providers might still have no confidentiality. Why? What could the company require its users to do to guard against this?

8. Communication Protocols

You are trying to have a secure conversation with Alice, however, Mallory may be listening.

- (a) You and Alice are setting up a secure channel of communication. Describe how you would establish a key for symmetric encryption using diffie hellman with Alice. Be sure to show (draw a diagram or explain mathematically) what information is sent by you and Alice respectively as well as what information is shared publicly over the network.
- (b) Are there any requirements for the parameters of the protocol above? If so, what are they and why?
- (c) You have conducted the protocol above twice, such that you now have one key for symmetric encryption and another for hashing. Describe how you would authenticate that you are speaking with Alice.
- (d) Explain how you would provide integrity over the channel.

9. Networking Rehash

Bob is an insecure programmer and is using AnotherSketchyCorp's WiFi Network.

- (a) Bob is using FTP to download some potentially useful files from a server on the network. However, the command keeps failing with the message '*connection refused*'. Explain which type of FTP is being used, how you can tell, and the source of the error.
- (b) Bob believes there may be a malicious entity on the network, searching for open ports on devices. Explain how Bob can locate the malicious entity's IP address.
- (c) Bob believes that the culprit was using Nmap. Explain how this tool works.
- (d) Bob is sure that he's located the IP address that belongs to the malicious entity. He contacts the admin of the network to change the password, but is afraid that the malicious entity may not need to re-authenticate. What can Bob do on his own (with no involvement of the network admin) to force the malicious entity to re-authenticate?

10. Cipher Modes of Operation

Bob is trying to securely store his secret picture in an encrypted fashion. Please answer the following:

- (a) Before he determines a method of encryption, Bob needs criteria on which to judge the security of his cipher output. Please define and explain the criteria Bob should use.
- (b) Consider the plain text and encrypted image below. Which cipher mode of operation is Bob using and why does this perform badly?



Figure 1: Bob's secret image

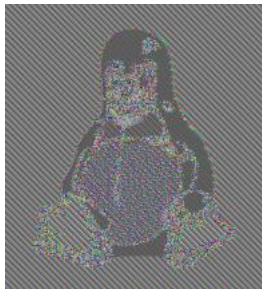
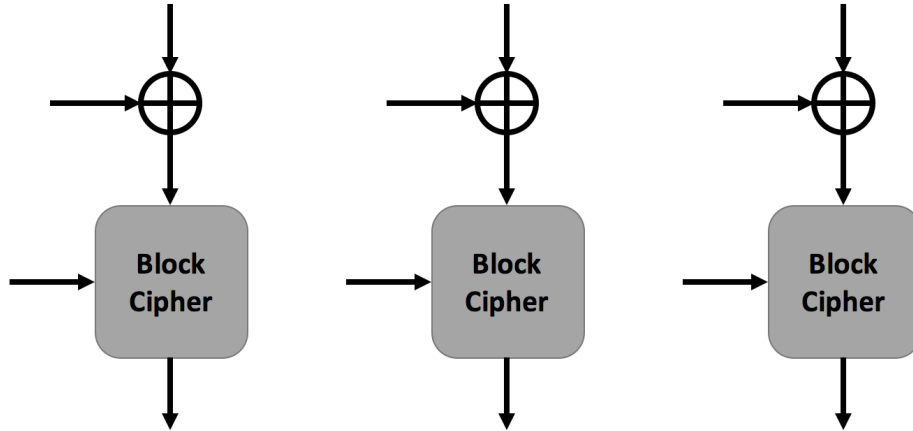


Figure 2: Bob's encrypted image

- (c) After Alice tells Bob about the dangers of his current encryption scheme, Bob recommends method in which the output of one block cipher influences the encryption of the next. Please draw this method and explain the dangers of using it.



- (d) After Bob realizes his mistake, he finally agrees to listen to Alice's ideas on block cipher modes of operation. She recommends using counter mode. Explain why this method is better than the two methods previously attempted by Bob.

11. **Ethics.** Consider the following scenario: A worm is infecting systems by exploiting a bug in a popular server program. It is spreading rapidly, and systems where it is deleted quickly become reinfected. A security researcher decides to launch a counterattack in the form of a defensive worm. Whenever a break-in attempt comes from a remote host, the defensive worm detects it, heads off the break-in, and exploits the same bug to spread to the attacking host. On that host, it deletes the original worm. It then waits until that system is attacked, and the cycle repeats.

- (a) Many people would claim that launching such a counterattack in this scenario is ethically unacceptable. Briefly argue in support of this view.
- (b) Are there circumstances or conditions under which an active security counterattack would be ethically justified? Briefly explain your reasoning.