CS4254: Network Architecture and Programming

Srinidhi Varadarajan Spring 2004

Class Details

• Instructor:

- Dr. Srinidhi Varadarajan
- Office Hours: 10 am 11:30 am Mon-Wed

• GTAs:

- Muthukumar Thirunavukkarasu Email: mthiruna@vt.edu
- Office Hours Location: McB 133
- Office Hours: Muthukumar: Tu, Th: 10am 12pm

Class:

Meeting: 2:30 pm – 3:45 pm, Mon-Wed, Derring 1090

Electronic Discussion:

- forum.cs.vt.edu
- Register at this site and use the CS4254 section for public postings.
- Class listserv will be used for announcements. You will be automatically added to the listserv.

Goals

- Explain basics of computer communication over various physical media
- Introduce concepts of network protocols and identify key issues
- Explain the seven-layer OSI communication protocol model
- Explain the architecture and protocols comprising the Internet
- Implement network services that communicate through the Internet
- Identify and explore network programming abstractions in use today

Topics

- Introduction to computer network architectures
- OSI Protocol Model
- Internet Protocols
- Network Programming Abstractions
- Client/Server Programming
- Network Security

Prerequisites

- CS3204 (Operating Systems)
- Strong programming ability in C
- User-level understanding of the UNIX operating system
- Ability to undertake substantial independent design projects

Resources

Required text:

 Douglas E. Comer and David L. Stevens, Internetworking with TCP/IP Volume III: Client-Server Programming and Applications, Linux/POSIX sockets version, Prentice Hall, 2001

Recommended text:

- Douglas E. Comer, Internetworking with TCP/IP Volume I: Principles, Protocols, and Architecture, 3rd edition, Prentice Hall, 1995.
- Andrew Tannenbaum, Computer Networks, Third Edition, Prentice Hall, 1996

Grading

Homework + Quizzes	10%
Projects (3)	45%
Midterm (1)	15%
Final Project	30%