CS4254: Network Architecture and Programming

Srinidhi Varadarajan Fall 2004

Class Details

- Instructor:
 - Dr. Srinidhi Varadarajan
 - Office Hours: 10 am 11:00 am Mon-Wed
- GTAs
 - John Gordon (jogordo3@vt.edu)
 - Varun Pandey (vnpandey@vt.edu)
 - Office Hours Location: McB 118
 - Office Hours: M F 6-7 pm
- · Class:
 - Meeting: 12:30 pm 1:45 pm, Tu-Th, Hutcheson 409
- Electronic Discussion:
 - forum.cs.vt.edu
 - Register at this site and use the CS4254 section for public postings.
 - Class listserv will be used for announcements. You will be automatically added to the listserv.

Goals

- Explain basics of computer communication over various physical media
- Introduce concepts of network protocols and identify key issues
- Explain the seven-layer OSI communication protocol model
- Explain the architecture and protocols comprising the Internet
- Implement network services that communicate through the Internet
- Identify and explore network programming abstractions in use today

Topics

- Introduction to computer network architectures
- OSI Protocol Model
- Internet Protocols
- Network Programming Abstractions
- Client/Server Programming
- Network Security

Prerequisites

- CS3204 (Operating Systems)
- Strong programming ability in C
- User-level understanding of the UNIX operating system
- Ability to undertake substantial independent design projects

Resources

- · Required text:
 - Douglas E. Comer and David L. Stevens, Internetworking with TCP/IP Volume III: Client-Server Programming and Applications, Linux/POSIX sockets version, Prentice Hall, 2001
- · Recommended text:
 - Douglas E. Comer, Internetworking with TCP/IP Volume I: Principles, Protocols, and Architecture, 3rd edition, Prentice Hall, 1995.
 - Andrew Tannenbaum, Computer Networks, Third Edition, Prentice Hall, 1996

Application Layer 1

Grading

Homework + Quizzes	10%
Projects (3)	45%
Midterm (1)	15%
Final Project	30%

Application Layer 2