Programming Project #3: Building and Optimizing a Simple XML-RPC System

Assigned: Now
Due: April 28 by end of business (i.e., 5:00pm)
The project can be done either individually or in a group of up to three students.

Overview
Remote Procedure Call (RPC) is one of the most widely used programming paradigms for building distributed systems. While the basic principles and architecture of RPC have been introduced several decades ago, RPC implementations have gone through multiple evolutionary steps. For example, in Programming Project #2, you had ample opportunity to experiment with RMI, an object-oriented implementation of the RPC mechanism for Java. The emergence of Service Oriented Architecture and Web Services has initiated further developments in RPC evolution. To meet the demands of interoperability, Web Services utilize RPC mechanisms that encode their messages in XML and use HTTP for network communication. Such XML- and HTTP-based RPC mechanisms provide convenient building blocks for several major Web services standards such as SOAP.

Despite the wide use of RPC in building a variety of distributed systems, many find various aspects of this technology confusing. This project aims at helping you gain a solid understanding of several major design and implementation principles of RPC and Web services. You will build a simple but fully functional XML-based RPC system with a mapping to the Java language. Through this system, one should be able to invoke remotely any public static method of a Java class. We will call this system VT RPC.

You are encouraged to reuse as much as possible the code that you wrote for your first and second projects. If you worked on the first two projects alone and decided to team up for this project, you can reuse the code written by any member of your group.

General Description
Consider a standard RPC architecture that we have reviewed extensively in class. This architecture has the following layers:

1. Client program (Programming API or language mapping)
2. Client Stub
3. Client Runtime
4. Server Runtime
5. Server skeleton
6. Server Program
7. Registry

The following diagram shows these layers schematically:
VT RPC will be simpler than that having fewer layers. Specifically, it won’t have client stub and registry. The following diagram shows the layers of VT RPC:
Rather than implementing all the functionality from scratch, you’ll be provided with some code and would have to fill in the missing pieces. The following diagram shows the Java classes of VT RPC:
Any Java Class with static methods (e.g., C)

Server program

*RPCServlet

Skeleton

Server Runtime

Legend:

Class is fully implemented
Class is partially implemented
Class is not implemented
Class has to be automatically generated (using Castor)

You can find all the project files in /home/staff/tilevich/CS4244/VT_RPC.JAR
Save it to disk and uncompress its content.

The src directory contains VT RPC Java source files.
The xml directory contains XML grammar files.
The castor directory contains all the Castor framework files required for XML code generation and at runtime. (All the Castor and other 3rd party API jars that the generated classes reference at runtime can be found in this directory).
Implementation Details

You can follow the following step-by-step directions to complete the project:

1. Generate Java code for marshaling and unmarshaling XML data. VT RPC uses XML as a format for sending parameters to the server and returning the result back. Castor provides an open-source code generator that, given an XML grammar, produces XML processing code and eliminates the need for parsing XML documents explicitly. (See the notes from the XML lecture for details). The Castor code generator takes an XML grammar file as input. This grammar must be in XML Schema (.xsd) format. For this project, we will need three schema files: vt_rpc_call.xsd, vt_rpc_reply.xsd, and vt_rpc_values.xsd. The first two files share common content described in vt_rpc_values.xsd, which describes the values that could be taken by the parameters and the return value of a remote call. Among the files provided for this assignment, you will find three grammar files in .dtd format:
   a. vt_rpc_call.dtd
   b. vt_rpc_reply.dtd
   c. vt_rpc_values.dtd
In addition, you will find vt_rpc_values.xsd file, which is an already translated version of vt_rpc_values.dtd. These two files are provided to help you understand the differences between .dtd. and .xsd formats so that you’d be able to translate vt_rpc_call.dtd and vt_rpc_reply.dtd to .xsd format as well.

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Hint: you should use the statement 
"<xs:include schemaLocation="vt_rpc_values.xsd"/>" to include vt_rpc_values.xsd into both vt_rpc_call.xsd and vt_rpc_reply.xsd.

The resulting .xsd files can be used as input to the Castor code generator, and the syntax for running this generator is
java org.exolab.castor.builder.SourceGenerator -i grammar_file.xsd -f -package somePackage

The xml directory contains several batch scripts that you might find useful. However, first you’d have to adjust some settings in these scripts for your system. The suggested package name for the generated Java files is vt_rpc.xml.

2. Complete the code for vt_rpc.client.CallTransport and vt_rpc.client.RemoteMethodCallImpl using the comments in the code for directions. Notice that at this point, you can directly call vt_rpc.server.Skeleton from vt_rpc.client.CallTransport to test the functionality of your system without any network communication by using method sendRequestAndReceiveReplyTest.

3. Write a servlet capable of processing HTTP POST requests that contain XML documents representing VT RPC calls.

4. (Optional—your Servlet Container might be fine as it is) Fix your Servlet Container implementation to handle your VT RPC servlet. Specifically, you’ll need to provide a proper implementation for HttpServletRequest.getInputStream() method. Your servlet will use this method to read the body of the POST request. If you read the body of the post request and store it locally, you should make this method return a stream that would read the body from your stored copy. You might want to implement HttpServletResponse.getOutputStream() method, but this is not really necessary. One can use the OutputWriter returned by
HTTPServletResponse.getWriter() and use its println method to send back the reply serialized in XML.

5. Change the code vt_rpc.client.CallTransport to properly form a POST request, send it to the servlet, and receive a reply back.

6. Test your implementation with test.TestC class and build your own tests if you like. You can use JUnit for your tests.

7. Find some ways to optimize your implementation.

   **In your report you have to describe at least 3 different ways you have found to optimize your implementation, and implement one of these optimizations.**

   In designing and implementing your optimizations, you might want to apply some of the lessons you’ve learned in implementing different caching schemes in Programming Project #2.

   **Warning:** one optimization that is not valid is to assume that any remote method you invoke through VT RPC is idempotent. In layman terms, idempotency is respect to method calls implies that a method will return the same results if invoked multiple times with the same arguments. For example, the factorial method taking the integer argument 3, will always return 6:

   ```java
   int res1 = factorial (3);
   int res2 = factorial (3);
   ```

   Idempotency is a common feature in functional languages. However, in a language such as Java, idempotency can never be assumed. So even if you know that the method will return the same result if given the same arguments, it is not valid to cache the result to avoid performing the actual remote method invocation. Idempotency is neither a property of most Web Services.

**How to turn in**

- Create a jar file named as a concatenation of the first and second names of all the team members and the string “Project1”, separated by underscores. For example, for a team of Eli Tilevich and Zaki Malik, the submission jar would be called EliTilevich_ZakiMalik.jar
- This jar file should contain your report and all the source files. Please also include instructions on how to build your source files.
- As for the previous project, we’ll use the Curator system to submit the project. The specific submission instructions will be e-mailed to the class’s listserv.
- Your submission must be originated before the assignment submission deadline: no extensions will be granted.

**Grading**

- 50% your code; 50% your report that describes your implementation, testing strategies, and optimizations.
- Total: 100 points.

**One more point:** if you still happen to be interviewing for a job or an internship, do not forget to mention during your interviews that in one of your classes you are working on a programming project in which you are building and optimizing your own Web Services infrastructure (based on the RPC model), using Castor for code generation and your own Servlet engine for deployment. :-)