# Analysis of Algorithms

T. M. Murali

January 23, 2017

Force-add: Visit https://www.cs.vt.edu/S17Force-Adds before 3:45pm today and use the password "4104tmm\$"

- Measure resource requirements: how does the amount of time and space an algorithm uses scale with increasing input size?
- How do we put this notion on a concrete footing?
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#### Goal

Develop algorithms that provably run quickly and use low amounts of space.

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- Bound the largest possible running time the algorithm over all inputs of size n, as a function of n.

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   n, as a function of n.
- Why worst-case? Why not average-case or on random inputs?
- *Input size* = number of elements in the input. *Values* in the input do not matter, except for specific algorithms.
- Assume all elementary operations take unit time: assignment, arithmetic on a fixed-size number, comparisons, array lookup, following a pointer, etc.

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- An algorithm has a polynomial running time if there exist constants c > 0and d > 0 such that on every input of size n, the running time of the algorithm is bounded by cn<sup>d</sup> steps.

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Given n numbers, permute them so that they appear in increasing order?

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#### Definition

An algorithm is efficient if it has a polynomial running time.

- Assume all (mathematical) functions take only positive arguments and values.
- Different algorithms for the same problem may have different (worst-case) running times.
- Example of sorting:

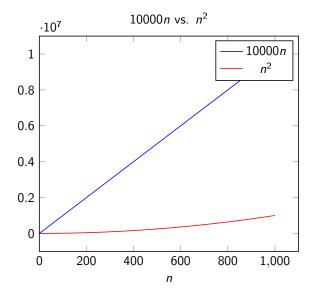
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- Bubble sort and insertion sort take roughly  $n^2$  comparisons while quick sort (only on average) and merge sort take roughly  $n \log_2 n$  comparisons.
  - "Roughly" hides potentially large constants, e.g., running time of merge sort may in reality be 100n log<sub>2</sub> n.

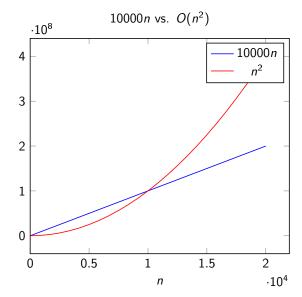
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  - "Roughly" hides potentially large constants, e.g., running time of merge sort may in reality be  $100n\log_2 n$ .
- How can make statements such as the following, in order to compare the running times of different algorithms?
  - ►  $100 n \log_2 n \le n^2$ ►  $10000 n \le n^2$

  - $> 5n^2 4n > 1000n \log n$

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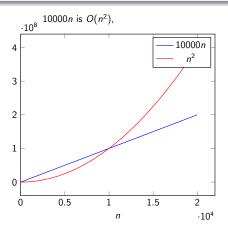


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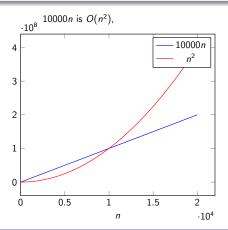
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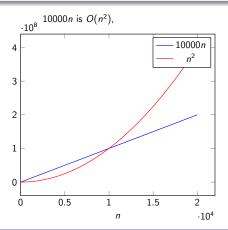
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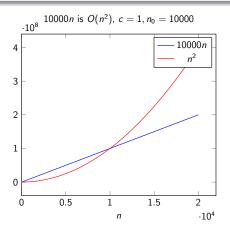
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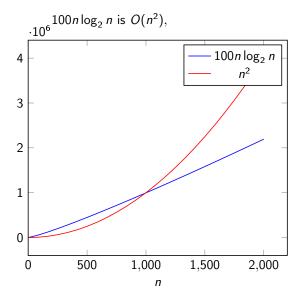


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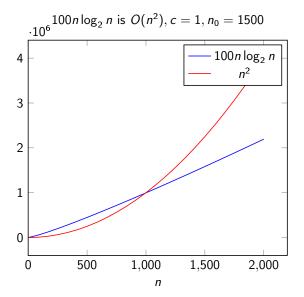
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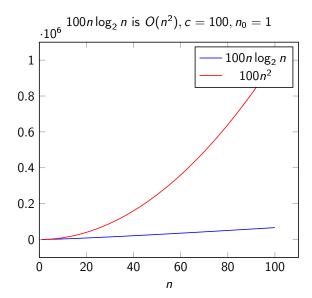
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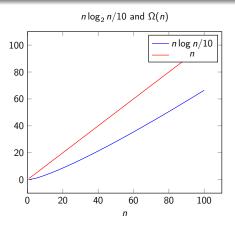
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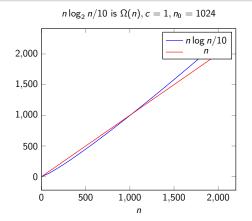
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- Problems: The problem of sorting n numbers has a lower bound of  $\Omega(n \log n)$ . For any comparison-based sorting algorithm, there is at least one input for which that algorithm will take  $\Omega(n \log n)$  steps.

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- In all these definitions, c and  $n_0$  are constants independent of n.
- Abuse of notation: say  $g(n) = O(f(n)), g(n) = \Omega(f(n)), g(n) = \Theta(f(n)).$

#### Transitivity

- If f = O(g) and g = O(h), then f = O(h).
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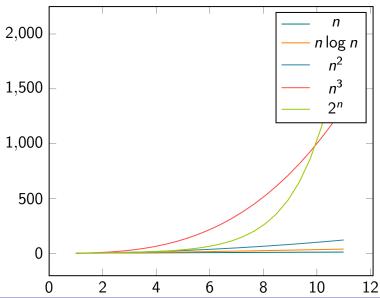
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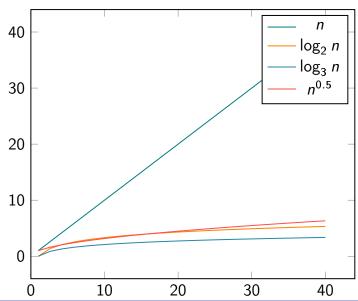
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- $O(\log_a n) = O(\log_b n)$  for any pair of constants a, b > 1.
- For every constant x > 0,  $\log n = O(n^x)$ .

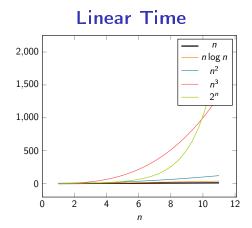
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- For every constant x > 0,  $\log n = O(n^x)$ .
- For every constant r > 1 and every constant d > 0,  $n^d = O(r^n)$ .

#### Different functions of n

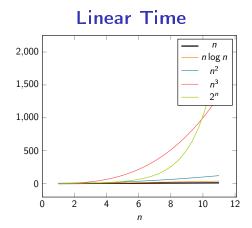




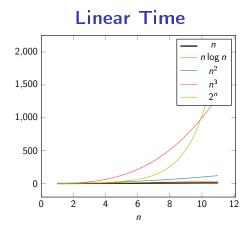




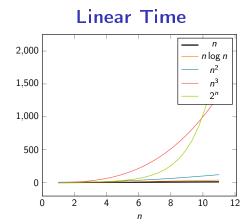
• Running time is at most a constant factor times the size of the input.



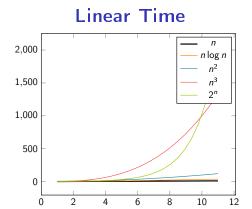
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- Computing the median (or kth smallest) element in an unsorted list.

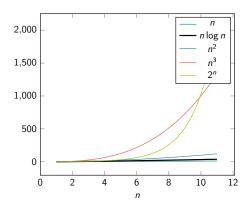


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- Computing the median (or kth smallest) element in an unsorted list. "Median-of-median" algorithm.
- Sub-linear time.



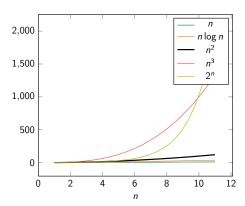
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- Sub-linear time. Binary search in a sorted array of n numbers takes  $O(\log n)$  time.

# $O(n \log n)$ Time



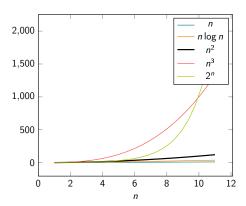
• Any algorithm where the costliest step is sorting.

#### **Quadratic Time**



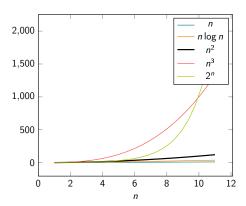
• Enumerate all pairs of elements.

### **Quadratic Time**

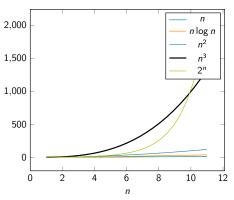


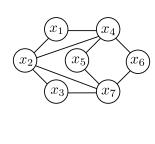
- Enumerate all pairs of elements.
- Given a set of *n* points in the plane, find the pair that are the closest.

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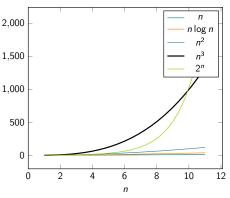


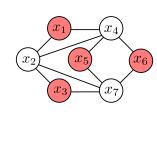
- Enumerate all pairs of elements.
- Given a set of n points in the plane, find the pair that are the closest. Surprising fact: will solve this problem in  $O(n \log n)$  time later in the semester.



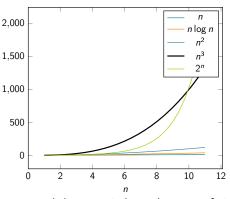


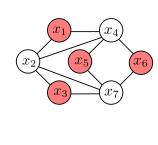
• Does a graph have an independent set of size k, where k is a constant, i.e. there are k nodes such that no two are joined by an edge?



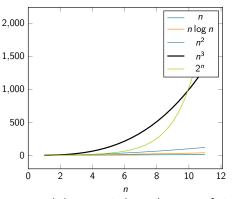


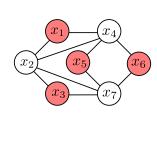
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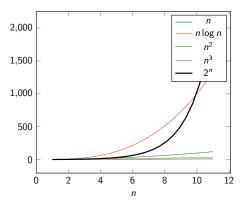


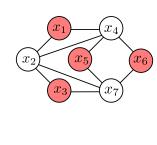
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- Algorithm: For each subset S of k nodes, check if S is an independent set. If the answer is yes, report it.



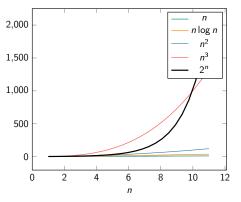


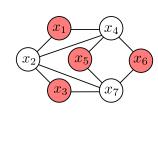
- Does a graph have an independent set of size k, where k is a constant, i.e. there are k nodes such that no two are joined by an edge?
- Algorithm: For each subset *S* of *k* nodes, check if *S* is an independent set. If the answer is yes, report it.
- Running time is  $O(k^2\binom{n}{\nu}) = O(n^k)$ .



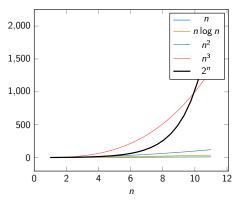


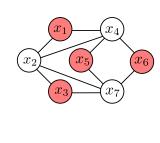
• What is the largest size of an independent set in a graph with n nodes?



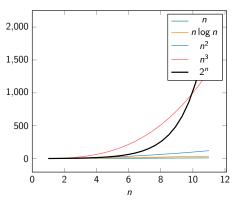


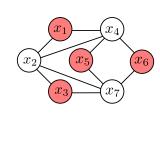
- What is the largest size of an independent set in a graph with *n* nodes?
- Algorithm: For each  $1 \le i \le n$ , check if the graph has an independent size of size i. Output largest independent set found.





- What is the largest size of an independent set in a graph with *n* nodes?
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- What is the running time?





- What is the largest size of an independent set in a graph with *n* nodes?
- Algorithm: For each  $1 \le i \le n$ , check if the graph has an independent size of size i. Output largest independent set found.
- What is the running time?  $O(n^22^n)$ .