CSRC Career Reception

- Monday, September 14, 4pm-7pm, Owens Banquet Hall.
- More information at http://www.cs.vt.edu/partnering/F09Students.
- Employers are interested in talking to students from freshmen on up through graduate students.
- Summer internships as well as full-time prospects.
- Students in virtually every CS class are welcome.

Greedy Algorithms

T. M. Murali

September 14, 2009

Algorithm Design

- Start discussion of different ways of designing algorithms.
- Greedy algorithms, divide and conquer, dynamic programming.
- Discuss principles that can solve a variety of problem types.
- Design an algorithm, prove its correctness, analyse its complexity.

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- Greedy algorithms, divide and conquer, dynamic programming.
- Discuss principles that can solve a variety of problem types.
- Design an algorithm, prove its correctness, analyse its complexity.
- Greedy algorithms: make the current best choice.

Interval Scheduling

INTERVAL SCHEDULING

INSTANCE: Nonempty set $\{(s(i), f(i)), 1 \le i \le n\}$ of start and finish times of *n* jobs.

SOLUTION: The largest subset of mutually compatible jobs.

- Two jobs are *compatible* if they do not overlap.
- This problem models the situation where you have a resource, a set of fixed jobs, and you want to schedule as many jobs as possible.
- For any input set of jobs, algorithm must provably compute the largest set of compatible jobs.

Template for Greedy Algorithm

- Process jobs in some order. Add next job to the result if it is compatible with the jobs already in the result.
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- Process jobs in some order. Add next job to the result if it is compatible with the jobs already in the result.
- Key question: in what order should we process the jobs?
 Earliest start time Increasing order of start time s(i).
 Earliest finish time Increasing order of finish time f(i).
 Shortest interval Increasing order of length f(i) s(i).
 Fewest conflicts Increasing order of the number of conflicting jobs. How fast can you compute the number of conflicting jobs for each job?

Greedy Ideas that Do Not Work

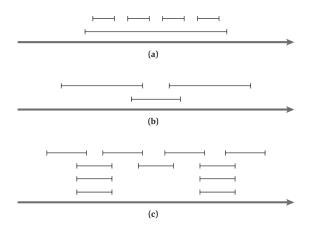


Figure 4.1 Some instances of the Interval Scheduling Problem on which natural greedy algorithms fail to find the optimal solution. In (a), it does not work to select the interval that starts earliest; in (b), it does not work to select the shortest interval; and in (c), it does not work to select the interval with the fewest conflicts.

Interval Scheduling Algorithm: Earliest Finish Time

Schedule jobs in order of earliest finish time (EFT).

```
Initially let R be the set of all requests, and let A be empty
While R is not yet empty
Choose a request i \in R that has the smallest finishing time
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Claim: A is a compatible set of requests. Proof follows by construction, i.e., the algorithm computes a compatible set of requests.

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- Proof idea 2: at each step, can we show algorithm has the "better" solution than any other answer?
 - What does "better" mean?
 - How do we measure progress of the algorithm?
- Basic idea of proof:
 - ▶ We can sort intervals in any solution in increasing order of their finishing time.
 - ► Finishing time of interval r selected by A ≥ finishing time of interval r selected by every other algorithm.

- Let *O* be an optimal set of requests. We will show that |A| = |O|.
- Let i_1, i_2, \ldots, i_k be the set of requests in A in order of finishing time.
- Let j_1, j_2, \ldots, j_m be the set of requests in O in order of finishing time, $m \ge k$.
- Claim: For all indices $r \leq k$, $f(i_r) \leq f(j_r)$.

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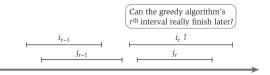


Figure 4.3 The inductive step in the proof that the greedy algorithm stays ahead.

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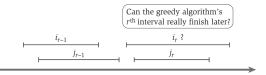


Figure 4.3 The inductive step in the proof that the greedy algorithm stays ahead.

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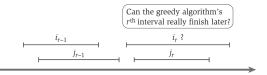


Figure 4.3 The inductive step in the proof that the greedy algorithm stays ahead.

- Claim: m = k.
- Claim: The greedy algorithm returns an optimal set A.

Implementing the EFT Algorithm

- 1. Reorder jobs so that they are in increasing order of finish time.
- 2. Store starting time of jobs in an array S.
- 3. Always select first interval. Let finish time be f.
- 4. Iterate over S to find the first index i such that $S[i] \ge f$.

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- 3. Always select first interval. Let finish time be f.
- 4. Iterate over S to find the first index i such that $S[i] \ge f$.
- Running time is $O(n \log n)$, dominated by sorting.

Interval Partitioning

INTERVAL PARTITIONING

INSTANCE: Set $\{(s(i), f(i)), 1 \le i \le n\}$ of start and finish times of n jobs.

SOLUTION: A partition of the jobs into k sets, where each set of jobs is mutually compatible, and k is minimised.

This problem models the situation where you a set of fixed jobs, and you want to schedule all jobs using as few resources as possible.

Depth of Intervals

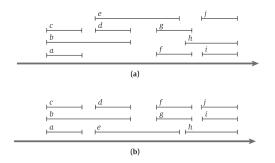


Figure 4.4 (a) An instance of the Interval Partitioning Problem with ten intervals (a through *j*). (b) A solution in which all intervals are scheduled using three resources: each row represents a set of intervals that can all be scheduled on a single resource.

The *depth* of a set of intervals is the maximum number of intervals that contain any time point.

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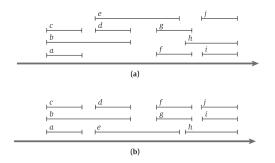


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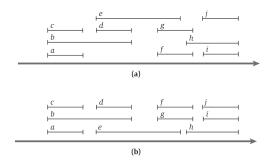


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- The *depth* of a set of intervals is the maximum number of intervals that contain any time point.
- ▶ Claim: In any instance of INTERVAL PARTITIONING, $k \ge depth$.
- Is it possible to compute k efficiently? Is k = depth?

Computing the Depth of the Intervals

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- How efficiently can we compute the depth of a set of intervals?
- 1. Sort the start times and finish times of the jobs into a single list L.
- **2**. $d \leftarrow 0$.
- 3. For *i* ranging from 1 to 2n
 - 3.1 If L_i is a start time, increment d by 1.
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- Algorithm runs in $O(n \log n)$ time.

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Sort the intervals by their start times, breaking ties arbitrarily

Let I_1, I_2, \ldots, I_n denote the intervals in this order

For j = 1, 2, 3, \ldots, n

For each interval I_i that precedes I_j in sorted order and overlaps it

Exclude the label of I_i from consideration for I_j

Endfor

If there is any label from \{1, 2, \ldots, d\} that has not been excluded then

Assign a nonexcluded label to I_j

Else

Leave I_j unlabeled

Endif

Endfor
```

 Claim: Every interval gets a label, no pair of overlapping intervals get the same label.

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- The running time of the algorithm is O(n log n).

Scheduling to Minimise Lateness

- Study different model: job *i* has a length t(i) and a deadline d(i).
- We want to schedule all jobs on one resource.
- Our goal is to assign a starting time s(i) to each job such that each job is delayed as little as possible.
- A job *i* is delayed if f(i) > d(i); the lateness of the job is $\max(0, f(i) d(i))$.
- The lateness of a schedule is $\max_i (\max(0, f(i) d(i)))$.

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MINIMISE LATENESS

INSTANCE: Set $\{(t(i), d(i)), 1 \le i \le n\}$ of lengths and deadlines of n jobs.

SOLUTION: Set $\{s(i), 1 \le i \le n\}$ of start times such that $\max_i (\max(0, s(i) + t(i) - d(i)))$ is as small as possible.

Template for Greedy Algorithm

Key question: In what order should we schedule the jobs?

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 Shortest length Increasing order of length t(i).
 Shortest slack time Increasing order of d(i) - t(i).
 Earliest deadline Increasing order of deadline d(i).

Algorithm for Minimising Lateness: Earliest Deadline First (EDF)

```
Order the jobs in order of their deadlines
Assume for simplicity of notation that d_1 \leq \ldots \leq d_n
Initially, f = s
Consider the jobs i = 1, \ldots, n in this order
Assign job i to the time interval from s(i) = f to f(i) = f + t_i
Let f = f + t_i
End
Return the set of scheduled intervals [s(i), f(i)] for i = 1, \ldots, n
```

- Proof of correctness is more complex.
- We will use an exchange argument: gradually modify the optimal schedule O till it is the same as the schedule A computed by the algorithm.

- ► A schedule has an *inversion* if a job *i* with deadline *d(i)* is scheduled before a job *j* with an earlier deadline *d(j)*, i.e., *d(j) < d(i)* and *s(i) < s(j)*.
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- Claim 2: All schedules with no inversions and no idle time have the same lateness.
- Claim 3: There is an optimal schedule with no idle time.
- Claim 4: There is an optimal schedule with no inversions and no idle time.
- Claim 5: The greedy algorithm produces an optimal schedule. Follows from Claims 1, 2 and 4.

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 - 3. The maximum lateness of O' is no larger than the maximum lateness of O.
- It is enough to prove the last item, since after ⁿ₂ swaps, we obtain a schedule with no inversions whose maximum lateness is no larger than that of O.

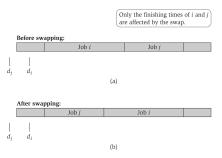


Figure 4.6 The effect of swapping two consecutive, inverted jobs.

In O, assume each request r is scheduled for the interval [s(r), f(r)] and has lateness l(r). For O', let the lateness of request r be l'(r).

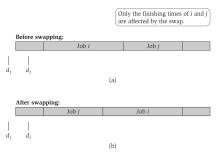


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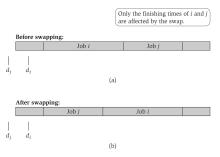


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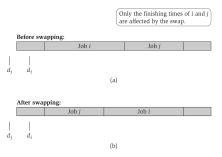


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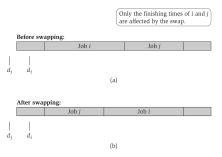


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- Claim: l'(k) = l(k), for all $k \neq i, j$.
- Claim: $l'(j) \leq l(j)$.
- Claim: $l'(i) \leq l(j)$ because $l'(i) = f(j) d_i \leq f(j) d_j = l(j)$.

Common Mistakes with Exchange Arguments

- Wrong: start with algorithm's schedule A and argue that A cannot be improved by swapping two jobs.
- Correct: Start with an arbitrary schedule O (which can be the optimal one) and argue that O can be converted into the schedule that the algorithm produces without increasing the completion time.

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- Correct: Show that an inversion exists between two neighbouring jobs and swap them.
- Wrong: Proof by contradiction, e.g., consider a particular optimal schedule O, assume it is not equal to A, and arrive at a contradiction. Problem is that there may be many optimal schedules.

Summary

- Greedy algorithms make local decisions.
- Three analysis strategies:

Greedy algorithm stays ahead Show that after each step in the greedy algorithm, its solution is at least as good as that produced by any other algorithm.

- Structural bound First, discover a property that must be satisfied by every possible solution. Then show that the (greedy) algorithm produces a solution with this property.
- Exchange argument Transform the optimal solution in steps into the solution by the greedy algorithm without worsening the quality of the optimal solution.