

B. Direct methods: Gaussian elimination

1. Basic idea. Reduce $Ax = b$ to an *upper triangular* system by applying a series of elementary row operations:

- Multiply an equation by a constant (*scaling*).
- Interchange two equations (*pivoting*).
- Add a multiple of one equation to another.

So in the simplest case, we would ...

Use eqn 1 to eliminate x_1 from eqns 2, ..., n .

Use eqn 2 to eliminate x_2 from eqns 3, ..., n .

⋮

Use eqn $n - 1$ to eliminate x_{n-1} from eqn n .

2. Example ...

3. The algorithm.

- *Elimination* (to reduce $Ax = b$ to upper triangular form).

for $k = 1$ to $n - 1$

 for $i = k + 1$ to n

$$m_{ik} = a_{ik}/a_{kk}$$

$$b_i = b_i - m_{ik}b_k$$

 for $j = k + 1$ to n

$$a_{ij} = a_{ij} - m_{ik}a_{kj}$$

- *Back substitution* (to solve upper triangular system $Ax = b$).

$$x_n = b_n/a_{nn}$$

for $j = n - 1$ downto 1

$$x_j = (b_j - \sum_{i=j+1}^n a_{ji}x_i)/a_{jj}$$

- Computational complexity.

– Examples ...

– Of back substitution.

– Of elimination.

4. Pivoting.

- Refers to row (and/or column) interchanging during elimination; we refer to a_{kk} is the “pivot.”
- Purpose:
 - Avoid division by zero. If pivot is 0, look down column for a nonzero, and interchange rows. (What if you don’t find one?!)
 - Improve stability of Gaussian elimination.
- “Partial” pivoting: search down column for element with largest absolute value, and switch rows.
- “Complete” pivoting: search entire lower right submatrix for element with largest absolute value; switch rows and columns to make it the new pivot.
- Remarks:
 - Complete pivoting is rarely used — too expensive.
 - Partial pivoting is usually good enough.
- An example of the danger of small pivots . . .

5. Matrix representation of Gaussian elimination.

- Elimination algorithm (without pivoting) is equivalent to the *decomposition* (or *factorization*) $A = LU$, where

U = upper triangular matrix resulting from elimination

L = unit lower triangular matrix with $l_{ik} = m_{ik}, i > k$.

- With partial pivoting, elimination is equivalent to $PA = LU$, where P is a *permutation matrix*.
- To solve $Ax = b$:
 - 1) factor $PA = LU$ (elimination)
 - 2) solve $Ly = Pb$ (forward substitution)
 - 3) solve $Ux = y$ (back substitution)
- Important note: can repeat steps 2 and 3 for additional right hand sides b .