### Software Process Models

A12. S/E

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Waterfall Model A12. S/E Phases System analysis Problem Description Requirements Specification Problem Definition High Level Design Logical Design Modular Composition Physical Design Step-Wise Refinement Low Level Design Dependent Design Top-Down Design Coding Prog. Language Operating Sys. Integration System Reliability Testing Deployment feedback loops Maintenance Advantages / Disadvantages Most-widely used process model Controls schedules, budgets & documentation Tends to favor well-understood system aspects over poorly understood system components, (no risk analysis) Does not detect development areas behind schedule early in the lifecycle stages. Document-driven process Deliverables: documents produced at the end of each phase, usually in accordance to contract deadlines Computer Science Dept Va Tech Aug., 2001 Intro Data Structures & SE ©1995-2001 Barnette ND. McQuain WD

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### Waterfall Model: Phases

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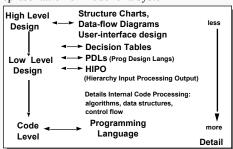
### Requirements

- A statement of the functions and behavior of the system required by its users & operators
- General Requirements
  - † Defines broad & detailed objectives of the system
  - † e.g., reliable, correct, efficient, user-friendly, expandable
- Gives relationship of Qualitative & Quantitative System Goals

#### Specification

- Listing of specific, measurable behavioral system constraints that satisfy system requirements
- Clearly communicates system operations with end user(s)
  - † complete, unambiguous, minimal, understandable, testable
- Cross-reference indexed to requirement items
- Defines the design validation & final system testing criteria
- Provides chief mechanism for estimating the project's progress

### Design: Representation or model of a system



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## Waterfall Model: Phases (cont)

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Coding and Debugging (implementation)

- Translation of design into a programming language
- Indispensable Programmer Phenomena
- Program Unit Notebooks

TEST

RESULTS

CHANGE

SOURCE

CODE

NOTES

REQUESTS

Unit Name:.

5.

7.

- 1. Documents programmer's work activities
- 2. Maintains current unit (module) documentation
- 3. Passed from programmer to programmer during development

Routines Included:				
SECTION	CONTENTS	DUE DATE	COMPLETED DATE	REVIEWER/DATE
1.	RQMTS.			
2.	ARCH. DESIGN			
3.	DETAIL DESIGN			
4.	TEGT PLAN			

RELEASE APPROVAL:\_\_\_\_\_\_ DATE:\_\_\_\_\_

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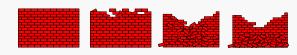
## Waterfall Model: Phases (cont) A12. S/E

### Integration and Testing

- Unit testing: individual modules (functions) are tested separate from other modules
- Integration testing: system modules are tested together

#### Deployment & Maintenance

- Requires previous phases to be repeated
- Makes up 70%-90% of total system cost
- Majority of maintenance time (50%) spent on system understanding -> system documentation
- Maintenance Tasks
  - † collection, analysis and prioritization of user trouble reports
  - † new system release installations
  - † documentation (user's manuals) changes
  - † configuration control issues



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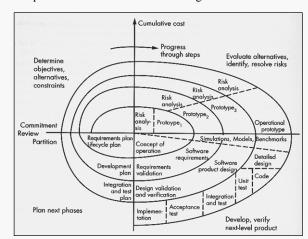
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# Spiral Model

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### The Spiral Software Process Model Diagram



Barry Boehm, "A Spiral Model of Software Development and Enhancement", Computer, (May 1988), pp. 61-72, © 1988 IEEE.

- Development phases reiterates through four cycles:
  - † Set goals and determine constraints for the phase
  - † Evaluate and resolve risks for the phase
  - † Develop the prototype for the phase
  - † Plan the next stage activities
- Step 2 involves a Risk Analysis that identifies:

less understood system areas systems areas that pose the greatest jeopardy to development

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# Spiral Model (cont)

A12. S/E

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### Prototype Based

- Prototype: a limited, semi-functional, task restricted, partially operational system
  - † Analogous to a model or mockup that allows evaluation of development alternatives before commitment
- Rapid Prototyping Systems
- † Authoring/scripting (multimedia) systems used to quickly develop multiple interfaces for user evaluation, cannot serve as a kernel for future iterative system prototype development
- † Users tend to view prototypes as final versions of the system

#### Mimic

- Risk analysis produces a risk-resolution strategy
  - † Feasibility Study: determination of a strategy achieving set goals and requirements within stated constraints.
    - Address development factors of expertise, experience, resources and motivation
  - † Extension of cost/benefit analysis
    - cost & benefits are estimated for best & worst case outcomes which are multipled by their probability of occurrence giving an expected value.
    - Decisions on strategies are made to minimize cost and maximize benefits
- Cycles are modified to concentrate on different areas of system development driven by the risk-resolution plan
- Spiral model tends to behave like other process models due to differing cycles