

Instructions: This homework assignment focuses on recursion. Submit your answers via the Curator as Quiz: Recursion.

1. Which of the following statements could describe the base (non-recursive) case of a recursive algorithm?
 - 1) If the parameter value is negative, the function returns zero.
 - 2) The function returns its parameter value times the function performed on one-half its parameter value.
 - 3) If the parameter value is even, the function returns (void function).
 - 4) All of them
 - 5) 1 and 2 only
 - 6) 1 and 3 only
 - 7) 2 and 3 only
 - 8) None of these
2. Of the choices given in question 1, which could describe the general (recursive) case of a recursive algorithm?

For questions 3 through 6, consider the following recursive function:

```
void PrintIt(int n) {
    if (n != 0) {           // Line 1
        cout << "Duh";      //      2
        PrintIt(n - 1);      //      3
    }
    else {
        cout << "byuh";      //      4
        return;              //      5
    }
}
```

3. Which line(s) relate to the base case?
 - 1) lines 2 and 3
 - 2) lines 4 and 5
 - 3) There is no base case.
4. Which line(s) relate to the general (recursive) case?
 - 1) lines 2 and 3
 - 2) lines 4 and 5
 - 3) There is no base case.
5. Are there any values for x that would cause an infinite recursion if the call `PrintIt(x)` were made?
 - 1) Yes, if $x > 0$
 - 2) Yes, if $x < 0$
 - 3) Yes, $x \geq 0$
 - 4) Yes, $x \leq 0$
 - 5) No
6. What output would the call `PrintIt(2)` lead to?
 - 1) Duh
 - 2) byuh
 - 3) Duhbyuh
 - 4) DuhDuhbyuh
 - 5) Duhbyuhbyuh
 - 6) None of these

7. If the recursive function given above was changed as follows, what output would result from the call `PrintIt(2)`?

```
void PrintIt(int n) {  
    if (n != 0) {           // Line 1  
        PrintIt(n - 1);     //      2  
        cout << "byuh";    //      3  
    }  
    else {  
        cout << "Duh";      //      4  
        return;             //      5  
    }  
}
```

- | | | |
|---------|----------------|------------------|
| 1) Duh | 3) byuhDuh | 5) Duhbyuhbyuh |
| 2) byuh | 4) byuhbyuhDuh | 6) None of these |

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8. The following function sums the integers from `Low` through `Limit`, inclusive:

```
int Sum( int Low, int Limit ) {  
    if ( Low > Limit ) return 0;  
    if ( _____ )  
        return Limit;  
    else  
        return ( Low + Sum(Low + 1, Limit) );  
}
```

What should the missing condition in the `if` statement be?

- | | | |
|----------------------------|--------------------------------|--------------------------------|
| 1) <code>Low == 1</code> | 3) <code>Low == Limit</code> | 5) <code>Low < Limit</code> |
| 2) <code>Limit == 1</code> | 4) <code>Low > Limit</code> | 6) None of these |

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9. Given the recursive function below, what is the value of the expression `Sum(5)` ?

```
int Sum( int n ) {  
    if ( n < 8 )  
        return ( n + Sum(n) );  
    else  
        return n;  
}
```

- | | | |
|-------|-------|---|
| 1) 5 | 3) 20 | 5) None--the result is infinite recursion |
| 2) 13 | 4) 28 | 6) None of these |

10. If the following function is called with a value of 2 for n, what is the resulting output?

```
void Quiz( int n ) {
    if (n > 0) {
        cout << 0;
        Quiz(n - 1);
        cout << 1;
        Quiz(n - 1);
    }
}
```

- | | | |
|-------------|-------------|------------------|
| 1) 00011011 | 3) 10011100 | 5) 001101 |
| 2) 11100100 | 4) 01100011 | 6) None of these |

For questions 11 through 14, consider the following function, `isThere()`, and the associated helper function `ValueInList()`, which are intended to indicate whether a specified `Value` occurs in a given array holding `Size` elements:

```
bool isThere(int Value, const int Array[], int Size) {
    return ValueInList(Value, Array, Size);
}

bool ValueInList(int Value, const int Array[], int Size) {
    if (Size <= _____)           // Line 1
        return _____;           // Line 2
    else if (Array[Size-1] == Value)   // Line 3
        return _____;           // Line 4
    else
        return ValueInList(Value, Array, _____); // Line 5
}
```

11. How should the blank in Line 1 be filled?

- | | | |
|-----------------------|-----------------------|------------------|
| 1) <code>false</code> | 3) 0 | 5) -1 |
| 2) <code>true</code> | 4) <code>Value</code> | 6) None of these |

12. How should the blank in Line 2 be filled?

- | | | |
|-----------------------|--------------------------|-----------------------|
| 1) <code>false</code> | 3) <code>Size++</code> | 5) <code>Value</code> |
| 2) <code>true</code> | 4) <code>Size - 1</code> | 6) None of these |

13. How should the blank in Line 4 be filled?

- | | | |
|-----------------------|------------------------|-----------------------------|
| 1) <code>false</code> | 3) <code>Value</code> | 5) <code>Array[Size]</code> |
| 2) <code>true</code> | 4) <code>Size-1</code> | 6) None of these |

14. How should the blank in Line 5 be filled?

- | | | |
|-----------------------|--------------------------|-----------------------|
| 1) <code>false</code> | 3) <code>Size++</code> | 5) <code>Value</code> |
| 2) <code>true</code> | 4) <code>Size - 1</code> | 6) None of these |

For questions 15 through 17, consider the following recursive function, which is intended to print the data elements from a SList object (with member functions as specified in the notes) in reverse order. Note: we assume that there is an operator<< for the type Item.

```
void RevPrint(SList LL, ostream& Out) {
    if ( _____ ) return;           // Line 1: terminate recursion
    LL.goToTail();                       // Line 2
    Item toPrint;                        // Line 3
    _____;                          // Line 4: obtain data to print
    Out << toPrint << endl;             // Line 5
    _____;                          // Line 6: recursive case
}
```

15. How should the blank in Line 1 be filled?

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|------------------|-----------------------|------------------|
| 1) !LL.isEmpty() | 3) LL.Head != NULL | 5) None of these |
| 2) LL.isEmpty() | 4) Nothing goes there | |

16. How should the blank in Line 4 be filled? (The comment may not tell the whole story.)

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|-----------------------|-----------------------|------------------|
| 1) toPrint = LL.Get() | 3) LL.Delete(toPrint) | 5) None of these |
| 2) LL.Advance() | 4) Nothing goes there | |

17. How should the blank in Line 6 be filled?

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|-----------------------------|----------------------|------------------|
| 1) return | 3) LL.RevPrint() | 5) None of these |
| 2) return RevPrint(LL, Out) | 4) RevPrint(LL, Out) | |

For questions 18 through 20, consider the Knapsack Problem stated in the course notes, and the recursive function given there for solving the problem. If there is a solution, it is a set of values; the function discovers the solution by performing a sequence of recursive calls until the goal sum is achieved, or is found to be impossible. Although the given function does not build a representation of the solution set, it could be easily modified to do so. In any case, the function does build the solution in a virtual sense, and each time the function is called it determines whether the set it is currently considering is a possible solution. Keeping that in mind... suppose that the function is called with an initial goal of 10, and the following array of "candidate" values:

```
int ray[5] = {3, 5, 7, 11, 13};
```

18. When the function is called initially (non-recursively), the solution set it is currently considering is:

- | | | |
|-----------|---------------|------------------|
| 1) empty | 4) {3, 5, 7} | 7) {3, 5, 13} |
| 2) {3} | 5) {3, 7} | 8) None of these |
| 3) {3, 5} | 6) {3, 5, 11} | |

19. One of the recursive calls will be made when the current candidate solution set is {3, 5, 13}. What is the candidate solution set when the next recursive call is made?

- | | | |
|-----------|---------------|------------------|
| 1) empty | 4) {3, 5, 7} | 7) {3, 5, 13} |
| 2) {3} | 5) {3, 7} | 8) None of these |
| 3) {3, 5} | 6) {3, 5, 11} | |

20. Suppose that the given function implementation is modified so that the recursive calls are managed as follows:

```
return ( Knapsack(ray, goal-ray[start], start+1, end) ||  
        Knapsack(ray, goal, start+1, end) );
```

The effect of the change is that:

- 1) The function will no longer reach the correct conclusion in any case.
- 2) The function will reach the correct conclusion if there is a solution, but fail if there is not.
- 3) The function will reach the correct conclusion if there is no solution, but fail if there is one.
- 4) The function will still reach the correct conclusion in all cases.
- 5) The function will require more recursive calls.
- 6) The function will require fewer recursive calls.
- 7) 4 and 5 only
- 8) 4 and 6 only
- 9) None of these