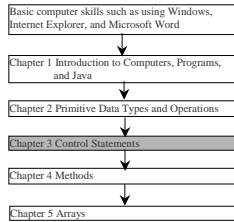


Chapter 3 Control Statements

Prerequisites for Part I



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Objectives

- ☞ To understand the flow of control in selection and loop statements (§3.2-3.7).
- ☞ To use Boolean expressions to control selection statements and loop statements (§3.2-3.7).
- ☞ To implement selection control using if and nested if statements (§3.2).
- ☞ To implement selection control using switch statements (§3.2).
- ☞ To write expressions using the conditional operator (§3.2).
- ☞ To use while, do-while, and for loop statements to control the repetition of statements (§3.4).
- ☞ To write nested loops (§3.4).
- ☞ To know the similarities and differences of three types of loops (§3.5).
- ☞ To implement program control with break and continue (§3.6).

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Selection Statements

- ☞ if Statements
- ☞ switch Statements
- ☞ Conditional Operators

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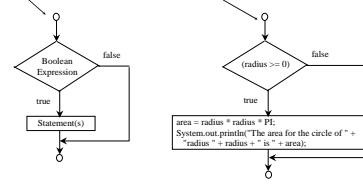
3

Simple if Statements

```

if (booleanExpression) {
    statement(s);
}

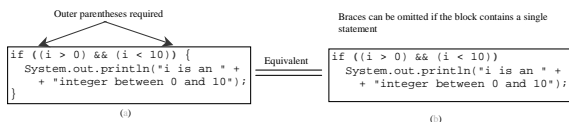
if (radius >= 0) {
    area = radius * radius * PI;
    System.out.println("The area
    for the circle of radius "
    + "radius is " + area);
}
  
```



(a) (b)
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Note



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5

Caution

Adding a semicolon at the end of an if clause is a common mistake.

```

if (radius >= 0); Wrong
{
    area = radius*radius*PI;
    System.out.println(
        "The area for the circle of radius " +
        radius + " is " + area);
}
  
```

This mistake is hard to find, because it is not a compilation error or a runtime error, it is a logic error.

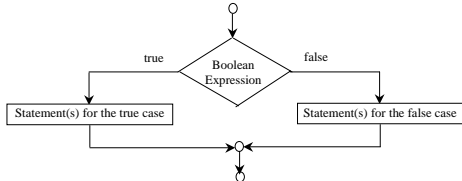
This error often occurs when you use the next-line block style.

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The if...else Statement

```
if (booleanExpression) {
    statement(s)-for-the-true-case;
}
else {
    statement(s)-for-the-false-case;
}
```



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if...else Example

```
if (radius >= 0) {
    area = radius * radius * 3.14159;

    System.out.println("The area for the "
        + "circle of radius " + radius +
        " is " + area);
}
else {
    System.out.println("Negative input");
}
```

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Multiple Alternative if Statements

```
if (score >= 90.0)
    grade = 'A';
else
    if (score >= 80.0)
        grade = 'B';
    else
        if (score >= 70.0)
            grade = 'C';
        else
            if (score >= 60.0)
                grade = 'D';
            else
                grade = 'F';
```

Equivalent

```
if (score >= 90.0)
    grade = 'A';
else if (score >= 80.0)
    grade = 'B';
else if (score >= 70.0)
    grade = 'C';
else if (score >= 60.0)
    grade = 'D';
else
    grade = 'F';
```

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Note

The else clause matches the most recent if clause in the same block.

```
int i = 1;
int j = 2;
int k = 3;

if (i > j)
    if (i > k)
        System.out.println("A");
else
    System.out.println("B");
```

(a)

Equivalent

```
int i = 1;
int j = 2;
int k = 3;

if (i > j)
    if (i > k)
        System.out.println("A");
else
    System.out.println("B");
```

(b)

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Note, cont.

Nothing is printed from the preceding statement. To force the else clause to match the first if clause, you must add a pair of braces:

```
int i = 1;
int j = 2;
int k = 3;
if (i > j) {
    if (i > k)
        System.out.println("A");
}
else
    System.out.println("B");
```

This statement prints B.

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TIP

```
if (number % 2 == 0)
    even = true;
else
    even = false;
```

(a)

Equivalent

```
boolean even
    = number % 2 == 0;
```

(b)

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CAUTION

```
if (even == true)
    System.out.println(
        "It is even.");
```

(a)

Equivalent

```
if (even)
    System.out.println(
        "It is even.");
```

(b)

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Example 3.1 Computing Taxes

The US federal personal income tax is calculated based on the filing status and taxable income. There are four filing statuses: single filers, married filing jointly, married filing separately, and head of household. The tax rates for 2002 are shown in Table 3.1.

Tax rate	Single filers	Married filing jointly or qualifying widow/widower	Married filing separately	Head of household
10%	Up to \$6,000	Up to \$12,000	Up to \$6,000	Up to \$10,000
15%	\$6,001 - \$27,950	\$12,001 - \$46,700	\$6,001 - \$23,350	\$10,001 - \$37,450
27%	\$27,951 - \$67,700	\$46,701 - \$112,850	\$23,351 - \$56,425	\$37,451 - \$96,700
30%	\$67,701 - \$141,250	\$112,851 - \$171,950	\$56,426 - \$85,975	\$96,701 - \$156,600
35%	\$141,251 - \$307,050	\$171,951 - \$307,050	\$85,976 - \$153,525	\$156,601 - \$307,050
39.6%	\$307,051 or more	\$307,051 or more	\$153,526 or more	\$307,051 or more

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Example 3.1 Computing Taxes, cont.

```
if (status == 0) {
    // Compute tax for single filers
}
else if (status == 1) {
    // Compute tax for married file jointly
}
else if (status == 2) {
    // Compute tax for married file separately
}
else if (status == 3) {
    // Compute tax for head of household
}
else {
    // Display wrong status
}
```

Compute TaxWithSelectionStatement

Run

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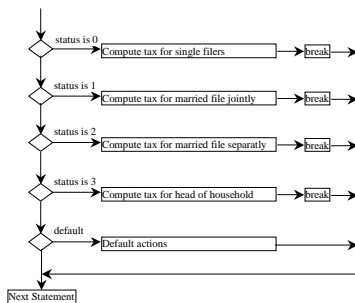
switch Statements

```
switch (status) {
    case 0: compute taxes for single filers;
            break;
    case 1: compute taxes for married file jointly;
            break;
    case 2: compute taxes for married file separately;
            break;
    case 3: compute taxes for head of household;
            break;
    default: System.out.println("Errors: invalid status");
            System.exit(0);
}
```

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switch Statement Flow Chart



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switch Statement Rules

The **switch-expression** must yield a value of **char**, **byte**, **short**, or **int** type and must always be enclosed in parentheses.

The **value1**, ..., and **valueN** must have the same data type as the value of the **switch-expression**. The resulting statements in the **case** statement are executed when the value in the **case** statement matches the value of the **switch-expression**. Note that **value1**, ..., and **valueN** are constant expressions, meaning that they cannot contain variables in the expression, such as $1 + x$.

```
switch (switch-expression) {
    case value1: statement(s)1;
                break;
    case value2: statement(s)2;
                break;
    ...
    case valueN: statement(s)N;
                break;
    default: statement(s)-for-default;
}
```

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switch Statement Rules

The keyword `break` is optional, but it should be used at the end of each case in order to terminate the remainder of the `switch` statement. If the `break` statement is not present, the next `case` statement will be executed.

```
switch (switch-expression) {
    case value1: statement(s)1;
        break;
    case value2: statement(s)2;
        break;
    ...
    case valueN: statement(s)N;
        break;
    default: statement(s)-for-default;
}
```

The `default` case, which is optional, can be used to perform actions when none of the specified cases matches the `switch-expression`.

The `case` statements are executed in sequential order, but the order of the cases (including the default case) does not matter. However, it is good programming style to follow the logical sequence of the cases and place the default case at the end.

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Conditional Operator

```
if (x > 0)
    y = 1
else
    y = -1;
```

is equivalent to

```
y = (x > 0) ? 1 : -1;
(booleanExpression) ? expression1 : expression2
```

Ternary operator
Binary operator
Unary operator

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Conditional Operator

```
if (num % 2 == 0)
    System.out.println(num + " is even");
else
    System.out.println(num + " is odd");

System.out.println(
    (num % 2 == 0)? num + " is even" :
    num + " is odd");
```

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Conditional Operator, cont.

```
(booleanExp) ? exp1 : exp2
```

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Repetitions

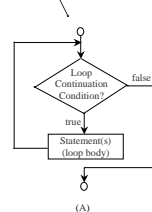
- ☞ while Loops
- ☞ do-while Loops
- ☞ for Loops
- ☞ break and continue

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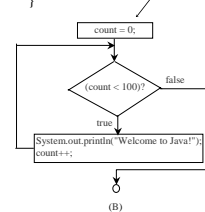
while Loop Flow Chart

```
while (loop-continuation-condition) {
    // loop-body;
    Statement(s);
}
```



(A)

```
int count = 0;
while (count < 100) {
    System.out.println("Welcome to Java!");
    count++;
}
```



(B)

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Example 3.2: Using while Loops

Problem: Write a program that reads and calculates the sum of an unspecified number of integers. The input 0 signifies the end of the input.

TestWhile

Caution

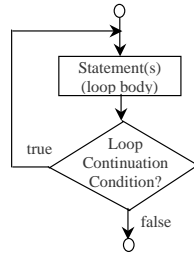
Don't use floating-point values for equality checking in a loop control. Since floating-point values are approximations, using them could result in imprecise counter values and inaccurate results. This example uses int value for data. If a floating-point type value is used for data, (data != 0) may be true even though data is 0.

```
// data should be zero
double data = Math.pow(Math.sqrt(2), 2) - 2;
```

```
if (data == 0)
    System.out.println("data is zero");
else
    System.out.println("data is not zero");
```

do-while Loop

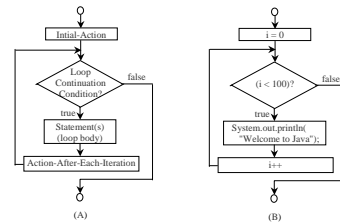
```
do {
    // Loop body;
    Statement(s);
} while (loop-continuation-condition);
```



for Loops

```
for (initial-action; loop-
continuation-condition;
action-after-each-iteration) {
    // loop body;
    Statement(s);
}
```

```
int i;
for (i = 0; i < 100; i++) {
    System.out.println(
        "Welcome to Java!");
}
```



Note

The initial-action in a for loop can be a list of zero or more comma-separated expressions. The action-after-each-iteration in a for loop can be a list of zero or more comma-separated statements. Therefore, the following two for loops are correct. They are rarely used in practice, however.

```
for (int i = 1; i < 100; System.out.println(i++));
```

```
for (int i = 0, j = 0; (i + j < 10); i++, j++) {
    // Do something
}
```

Note

If the loop-continuation-condition in a for loop is omitted, it is implicitly true. Thus the statement given below in (A), which is an infinite loop, is correct. Nevertheless, I recommend that you use the equivalent loop in (B) to avoid confusion:

```
for ( ; ; ) {
    // Do something
}                                     Equivalent                                     while (true) {
// Do something
}
```

Example 3.3 Using for Loops

Problem: Write a program that sums a series that starts with 0.01 and ends with 1.0. The numbers in the series will increment by 0.01, as follows: 0.01 + 0.02 + 0.03 and so on.



Example 3.4 Displaying the Multiplication Table

Problem: Write a program that uses nested for loops to print a multiplication table.



TestMultiplicationTable

Which Loop to Use?

The three forms of loop statements, **while**, **do-while**, and **for**, are expressively equivalent; that is, you can write a loop in any of these three forms. For example, a **while** loop in (A) in the following figure can always be converted into the following **for** loop in (B):

```
while (loop-continuation-condition) { // Loop body } (A)
```

Equivalent

```
for ( ; loop-continuation-condition; // Loop body ) (B)
```

A **for** loop in (A) in the following figure can generally be converted into the following **while** loop in (B) except in certain special cases (see Review Question 3.19 for one of them):

```
for (initial-action; loop-continuation-condition; action-after-each-iteration) { // Loop body; } (A)
```

Equivalent

```
initial-action; while (loop-continuation-condition) { // Loop body; action-after-each-iteration; } (B)
```

Recommendations

I recommend that you use the one that is most intuitive and comfortable for you. In general, a **for** loop may be used if the number of repetitions is known, as, for example, when you need to print a message 100 times. A **while** loop may be used if the number of repetitions is not known, as in the case of reading the numbers until the input is 0. A **do-while** loop can be used to replace a **while** loop if the loop body has to be executed before testing the continuation condition.

Caution

Adding a semicolon at the end of the **for** clause before the loop body is a common mistake, as shown below:

```
for (int i=0; i<10; i++); // Logic Error
{
    System.out.println("i is " + i);
}
```

Caution, cont.

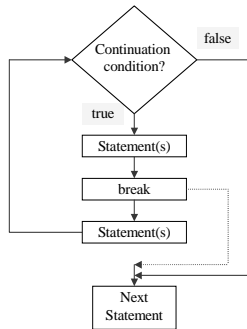
Similarly, the following loop is also wrong:

```
int i=0;
while (i < 10); // Logic Error
{
    System.out.println("i is " + i);
    i++;
}
```

In the case of the **do** loop, the following semicolon is needed to end the loop.

```
int i=0;
do {
    System.out.println("i is " + i);
    i++;
} while (i<10); // Correct
```

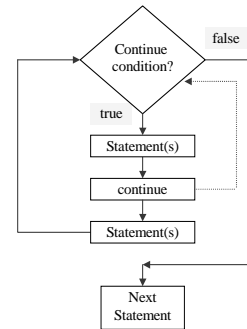
Using the Keywords break and continue



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The continue Keyword



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Using break and continue

Examples for using the break and continue keywords:

☛ Example 3.5: TestBreak.java



☛ Example 3.6: TestContinue.java



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Example 3.7

Finding the Greatest Common Divisor

Problem: Write a program that prompts the user to enter two positive integers and finds their greatest common divisor.

Solution: Suppose you enter two integers 4 and 2, their greatest common divisor is 2. Suppose you enter two integers 16 and 24, their greatest common divisor is 8. So, how do you find the greatest common divisor? Let the two input integers be n_1 and n_2 . You know number 1 is a common divisor, but it may not be the greatest common divisor. So you can check whether k (for $k = 2, 3, 4,$ and so on) is a common divisor for n_1 and n_2 , until k is greater than n_1 or n_2 .

GreatestCommonDivisor

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Example 3.8

Finding the Sales Amount

Problem: You have just started a sales job in a department store. Your pay consists of a base salary and a commission. The base salary is \$5,000. The scheme shown below is used to determine the commission rate.

Sales Amount	Commission Rate
\$0.01–\$5,000	8 percent
\$5,000.01–\$10,000	10 percent
\$10,000.01 and above	12 percent

Your goal is to earn \$30,000 in a year. Write a program that will find out the minimum amount of sales you have to generate in order to make \$30,000.

FindSalesAmount

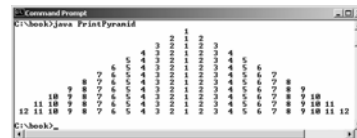
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Example 3.9

Displaying a Pyramid of Numbers

Problem: Write a program that prompts the user to enter an integer from 1 to 15 and displays a pyramid. For example, if the input integer is 12, the output is shown below.



PrintPyramid

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Example 3.10

Displaying Prime Numbers

Problem: Write a program that displays the first 50 prime numbers in five lines, each of which contains 10 numbers. An integer greater than 1 is *prime* if its only positive divisor is 1 or itself. For example, 2, 3, 5, and 7 are prime numbers, but 4, 6, 8, and 9 are not.

Solution: The problem can be broken into the following tasks:

- For number = 2, 3, 4, 5, 6, ..., test whether the number is prime.
- Determine whether a given number is prime.
- Count the prime numbers.
- Print each prime number, and print 10 numbers per line.

PrimeNumber