Course Description

- Credits: 3
- Prerequisites: There are no formal prerequisites for this course.

Purpose:

- The purpose of this course is to teach the fundamentals of structured programming and problem solving in the C/C++ programming language.

Texts:

Required:


Course Notes:

- The course notes will available on-line at [http://courses.cs.vt.edu/~cs1044/summer05/](http://courses.cs.vt.edu/~cs1044/summer05/) during the week after the lecture in which they were given.

Instructor

David McPherson  
625 McBryde Hall  
231-4485  
dmephers@cs.vt.edu  
Office Hours:  
- T-H 2-3

Teaching Assistants

TBA

Course Website: [http://courses.cs.vt.edu/~cs1044/summer05/](http://courses.cs.vt.edu/~cs1044/summer05/).

This website will contain all the project specifications, homework assignments, a calendar of events, etc. You will want to check in regularly to keep up-to-date.

Assignments

There will be a series of programming assignments aimed at further illustrating the programming and problem solving concepts that have been developed in the class. These assignments are to be completed by you, with help from no one except the course administrators, i.e. Instructors, TA’s, etc. Copying code from other sources is strictly prohibited and is an Honor Code violation and will be treated as such. If help is needed please come and see one of the course administrators.
In addition to the programming assignments there will be other graded assignments that could be homework, quizzes, etc.

Additionally, there will be one test throughout the course of the semester and a final exam.

The breakdown for the points on the graded material is as follows:

<table>
<thead>
<tr>
<th>Item</th>
<th>Number of Points</th>
<th>Tentative Dates</th>
</tr>
</thead>
<tbody>
<tr>
<td>Projects and Software Engineering (6)</td>
<td>600</td>
<td>Varied</td>
</tr>
<tr>
<td>Tests (1)</td>
<td>100</td>
<td>Friday, July 22</td>
</tr>
<tr>
<td>Other Graded Material</td>
<td>As assigned</td>
<td>Varied</td>
</tr>
<tr>
<td>Final Exam</td>
<td>200</td>
<td>10:30-12:30, Saturday August 13</td>
</tr>
</tbody>
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**Programming Projects**

The programming projects must be implemented in ANSI C/C++, as described in the course notes. You may use any ANSI conformant compiler you wish, however your programs will be compiled and testing using MS Visual C++ .NET, running on MS Windows XP.

The MS Visual C++ .NET compiler is the only supported compiler for this course. That means that neither the TAs nor I will answer questions about the use of any other compiler, including earlier versions of Visual C++. The Visual C++ compiler is installed on a number of Windows PCs in various computer labs around campus. If you are using another compiler, it may be advisable to test each of your programming projects in the lab prior to submission.

All the programming projects will be subjected to runtime testing using the Curator System. See the Curator homepage (http://www.cs.vt.edu/curator) for details, including the instructions you will need in order to submit assignments to the Curator. Be sure to read the *Student Guide to Submitting* in the course note pack – it contains the answers to most of the questions students have about the automated grading system. The *Student Guide* also contains information about how the Honor Code applies when using the Curator; be sure to read and follow the guidelines given there.

A number of the programming projects will also be graded for adherence to good software engineering principles, including documentation, design, conformance to the stated specification, and programming style. Each project specification will include explicit guidelines that you will be expected to follow. The TAs will grade your (first) submission to the Curator that received the highest score, and e-mail you the results. Note that if you make an incomplete submission (e.g., omitting required documentation) and that receives a perfect score, then the TAs will evaluate that incomplete submission. There will be no exceptions to this policy. If you do not make a submission for a project, then you will receive a zero for software engineering for that project.
Tests
You must bring your VA Tech ID card to the tests and final exam! Because the tests and final exam are multiple choice and are scored via machine, also bring a number 2 pencil and a good eraser.

Other Graded Assignments
These can be anything from an in class pop quiz to homework assignments which will be graded by the TAs. You should plan on several pop quizzes throughout the semester and several graded homework assignments along the way as well.

Grading Policies
This course is largely devoted to the development of skills in structured programming, as reflected in the relatively heavy weight given to the programming assignments. You will be expected to produce programs which are not only functionally correct, but also well-structured, well-documented and readable. The Computer Science Department Documentation Standards, described in *Elements of Programming Style*, will be enforced on any programming assignments that are human-graded (a copy is included with the course notes).

Backups
It is your responsibility to maintain an up-to-date backup copy of each programming project (that is in addition to the copy you submit). The hard drives of the lab machines are re-cloned periodically, so don't try to leave a backup there! Keep a spare copy of all the relevant files for each project on a Zip disk or a CD-R in case your assignment is mislaid. (Floppy disks are notoriously unreliable.)

Late Work
Each programming project and homework assignment will have a due date and time and will include instructions for submission. Except in the very rare case that an extension is granted, late submissions will incur a penalty of 20% per day, and will not be given any credit if submitted after graded assignments or solutions have been released. Any request for an extension must be made at least 24 hours prior to the due date. Plan your time carefully for the programming projects, especially if you will be using computers in the campus labs — you may be competing with other students for scarce resources, so don't put things off until the last minute.

Note well: delays resulting from machine availability, lab schedules, hardware failures or your failure to maintain a backup of your work do not merit an extension.

Statute of Limitations
Any questions or complaints regarding the grading of an assignment or test must be raised within two weeks after the score or the graded assignment is made available (not when you pick it up).

Absences
If a serious illness prevents you from taking any of the tests, send a friend with a note describing your condition or notify me before the day of the test. Also, to establish a valid excuse for an illness you must get a note from a physician or the University infirmary. Before missing a test for any reason, you must make every effort to discuss the problem with me before the day of the test. Excuses other than an illness must be reported to your Dean's office so that they can send me a written explanation of the absence. If you need to be away for an official University event, this must be cleared with me in advance. Without a valid excuse, no makeup tests or exam will be given!

**Grade Scale**
Final grades will be set according to the usual 10-point scale; i.e., 90% of the total points guarantees at least an A-, 80% of the total points guarantees at least a B-, etc.

**Honor Code**
An exhaustive list of Honor Code violations would be impossible to present here, but among other things, each of the following is a flagrant violation of the Virginia Tech Honor Code, and violations will be dealt with severely (Honor Court):
- Working with another student to derive a common program or solution to a problem. There are no group projects in this course.
- Discussing the details required to solve a programming assignment. You may not share solutions.
- Copying source code (programs) in whole or in part from someone else.
- Copying files from another student's disk even though they might be unprotected.
- Editing (computer generated) output to achieve apparently correct results.
- Taking another person's printout from a lab printer, remote printer, trash can, etc.

It is acceptable to discuss with classmates a programming assignment in a general way, i.e., to discuss the nature of the assignment. In other words, you may discuss with your classmates what your program is required to accomplish but not how to achieve that goal using C++. In no way should the individual statements of a program or the steps leading to the solution of the problem be discussed with or shown to anyone except those people cited in the following statement.

Feel free to discuss the homework assignments and your program source code with the teaching assistants assigned to CS 1044, the instructor, or the free tutors provided by UPE. The discussion of your program source code must be limited to these people. Note that this specifically excludes discussions of your program source code with other students (even if they are not enrolled in CS 1044), or with tutors except for those named above.

Privately hired tutors are not an exception to this requirement, nor are athletic or other tutors provided by the University.

Copies of all submitted work are retained indefinitely by the Department. Submitted programs are subjected to automated analysis for detection of cheating.

If you have any question as to how the Honor Code applies to this class, remember that:
• Any work done in this class must be done on an individual basis.
• Credit will be given only for work done entirely on an individual basis.
• Do not make any assumptions as to who can provide help on a programming assignment.
• All submitted work is archived. All submitted programs will be subjected to automated cheat analysis.
• Evidence indicating the violation of the policy stated above will be turned in directly to the Honor Court.
• It is much easier to explain a poor grade to parents or a potential employer than to explain an Honor Court conviction.
• In addition, the Honor Code statement included in the Student Guide to the Curator is in force for this class.
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<th>Name</th>
<th>Last modified</th>
<th>Size</th>
<th>Description</th>
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Computer Science 1044
Introduction to Programming in C

CS1044, Introduction to Programming in C, Spring 2005

Instructor:
Mr. Lupoli 2:00 - 3:30 525 McBryde

TA Schedule See class calender

CS1044, Introduction to Programming in C, Fall 2004

MANDATORY FIRST DAY ATTENDANCE

Instructor:
Dave McPherson 9:30-10:45 T-R Whittamore 300
CS1044, Introduction to Programming in C, Summer Session II - 2004

MANDATORY FIRST DAY ATTENDANCE

Instructor:
  Mir Farooq Ali 12:30 - 1:45 MTWRF (McBryde 209)

CS1044, Introduction to Programming in C, Summer Session I 2004

MANDATORY FIRST DAY ATTENDANCE

Instructor:
  John Paul Vergara 9:30 - 10:45 AM: MTWRF - McBryde 126

CS1044, Introduction to Programming in C, Spring 2004

MANDATORY FIRST DAY ATTENDANCE

Instructor:

CS1044, Introduction to Programming in C, Fall 2003

MANDATORY FIRST DAY ATTENDANCE
CS1044, Introduction to Programming in C, Summer Session II, 2003

MANDATORY FIRST DAY ATTENDANCE

Instructor:
Richard Wheaton 9:30-10:45 TR Whittemore 300

CS1044, Introduction to Programming in C, Summer Session I, 2003

MANDATORY FIRST DAY ATTENDANCE

Instructor:
Richard Wheaton 12:30-1:45 MTWRF McBryde 126

CS1044, Introduction to Programming in C, Spring 2003

MANDATORY FIRST DAY ATTENDANCE

Instructors:
William D McQuain 12:30-1:45 Whittemore 300
David McPherson 10:10-11:00 MW McBryde 113, with separate labs
CS1044, Introduction to Programming in C, Fall 2002

MANDATORY FIRST DAY ATTENDANCE

Instructors:
William D McQuain 8:00-8:50 MW & 10:10-11:00 Norris 136
David P McPherson 9:30-10:45 TH Whittamore 300 & 12:30-1:45 TH Norris 136
Richard J Wheaton 10:10-11:00 MWF Smyth 146

Introduction to Programming in C, Summer Session 2, 2002

MANDATORY FIRST DAY ATTENDANCE

Instructors:
Sandeep Prabhakar 12:30-1:45 MTWRF McBryde 126

CS1044, Introduction to Programming in C, Summer Session 1, 2002

MANDATORY FIRST DAY ATTENDANCE

Instructors:
Mr. Peter DePasquale 9:30-10:45 MTWRF McBryde 126

CS1044, Introduction to Programming in C, Spring 2002
MANDATORY FIRST DAY ATTENDANCE

Instructors:

Dr. Donald Allison 11:15-12:05 MW Hancock 100
Mr. Dwight Barnette 9:30-10:45 TR Norris 136
Dr. Sallie Henry 2:30-3:45 MW Norris 136

CS1044, Introduction to Programming in C, Fall 2001

MANDATORY FIRST DAY ATTENDANCE

Instructors:

Bill McQuain
11:15-12:05 MWF Norris 136
Ben Keller
12:30-1:45 TR Litton Reeves 1870 and 3:30-4:45 TR Norris 136
Chris Knestrick
3:30-4:45 TR Smyth 146

CS1044, Introduction to Programming in C, Summer II 2001

MANDATORY FIRST DAY ATTENDANCE

Instructor:

Chris Knestrick
11:00-12:15 MTWRF McBryde 126

CS1044, Introduction to Programming in C,
Summer I 2001

Mandatory First Day Attendance

Instructor:
William McQuain
9:30-10:45AM MTWRF Pamplin 2030

CS1044, Introduction to Programming in C, Spring 2001

Mandatory First Day Attendance

Professor:
Dr. Craig A. Struble
8:00-8:50AM MWF Norris 136 & 11:15AM - 12:05 PM Hancock 100
Dwight Barnette
8:00-9:15AM TR Norris 136
David Tucker
2:00-3:15 TR Torgerson 2150

CS 1044, Introduction to Programming in C, Fall 2000

Credit By Exam Information

Mandatory First Day Attendance

Professor:
WD McQuain
12:30PM - 1:45PM TR LitrV 1870 & 3:30PM - 4:45PM TR Engel 223
Dr. Craig A. Struble
1:25PM - 2:15PM MWF Engel 223
Dr. Sallie Henry
2:30PM - 3:45PM MW NOR 136
David Tucker
5:00 - 6:15PM MW LITRV 1670

Teaching Assistants

CS 1044, Introduction to Programming in C, Summer II, 2000

MANDATORY FIRST DAY ATTENDANCE

Professor:
Chris Knestrick
11:00am MTWTF Sections (GBJ 104)

Teaching Assistants

CS 1044, Introduction to Programming in C, Summer I, 2000

MANDATORY FIRST DAY ATTENDANCE

Professor:
Ryan Richardson
9:30am MTWTF Sections (McBryde 129)

Teaching Assistants

CS 1044, Introduction to Programming in C, Spring
2000

MANDATORY FIRST DAY ATTENDANCE

Professor:
Dwight Barnette
8:00am TuTh Sections (Squires-Colonial)
Pamela Vermeer
8:00am & 11:00am MWF Section (Norris 136)

Teaching Assistants

All Sections (McBryde 118 CS Lab)

Information on the Microsoft Campus Software Agreement

CS 1044 Course Notes Spring 2000 / Fall 1999

A Brief Visual C++ 5.0 Tutorial (HTML)
A Brief Visual C++ 6.0 Tutorial (PDF)

CS Enhanced Automated Grader Home Page

- Class News Group BEV/VT
- Class News Group CSLAB
Prior semester offerings of CS 1044

Send comments and inquiries to:
http://courses.cs.vt.edu/~cs1044/