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Computer Science Dept. Compiler Policy

The only supported compiler for this course is Microsoft Visual C/C++ (version 6.0 or higher) compiler. A student may choose to use a different ANSI standard compiler if they wish. However, it is the student's responsibility to ensure that his/her programs compile and run under the Microsoft Visual C/C++ environment under MS Windows NT or Windows 2000. GTAs will only be supporting the Microsoft Visual C/C++ compiler. This means that students who choose to use other compilers cannot expect the GTAs to help them with specific compiler problems, (e.g, interface questions, compiler messages, warnings or errors).

- 1 Introduction
- 2 Program Development
- 3 C++ Fundamentals
- 4 Input / Output
- 5 Booleans and Selection
- 6 Iteration
- 7 Functions
- 8 Arrays
- 9 Types
- 10 Structures
- 11 Searching
- 12 Sorting
- 13 `string` Operations

Appendices

- 1 MS Visual C++ Introduction
- 2 MS Visual C++ Debugger
- 3 Programming Correctness and Sins
- 4 Elements of Programming Style
- 5 Koofer Policy
- 6 Submitting Assignments to the Curator