

# Visualization of Test Information to Assist Fault Localization

James A. Jones, Mary Jean Harrold, John Stasko

ICSE '02 , May 19-25, 2002, Orlando, Florida, USA.

# About the Authors



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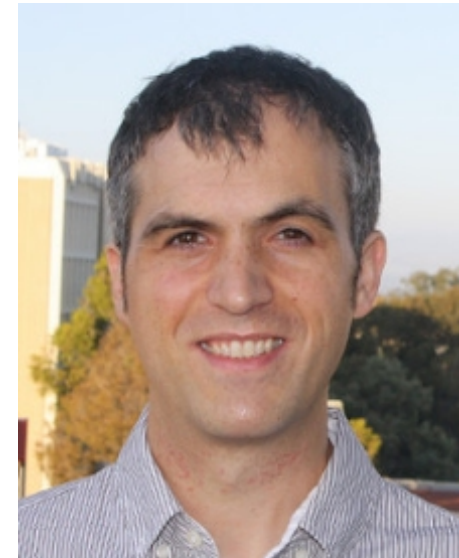
# About the Authors



Alessandro Orso



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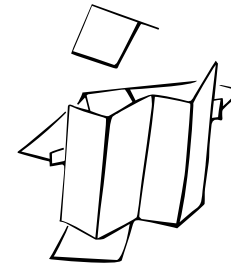
Francisco Servant

# About the Paper

- 2015 ACM SIGSOFT Impact Award.
  - Research that has had extraordinary
  - Granted to only one research paper per year
  - Paper must be published at least ten years prior.

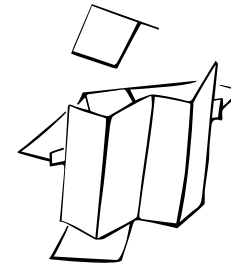
# Outline

- Problem statement
- Background knowledge
- Method
- Evaluation
- Related work
- Future work
- Conclusion
- Discussion questions



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- **Problem statement**
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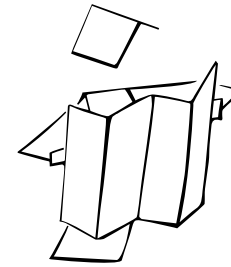
# Problem Statement



- Software debugging
  - Locating errors is the most difficult component of debugging tasks
- Fault localization
  - Reducing the number of delivered faults
  - Estimated to consume 50% to 80% of the development and maintenance effort

# Outline

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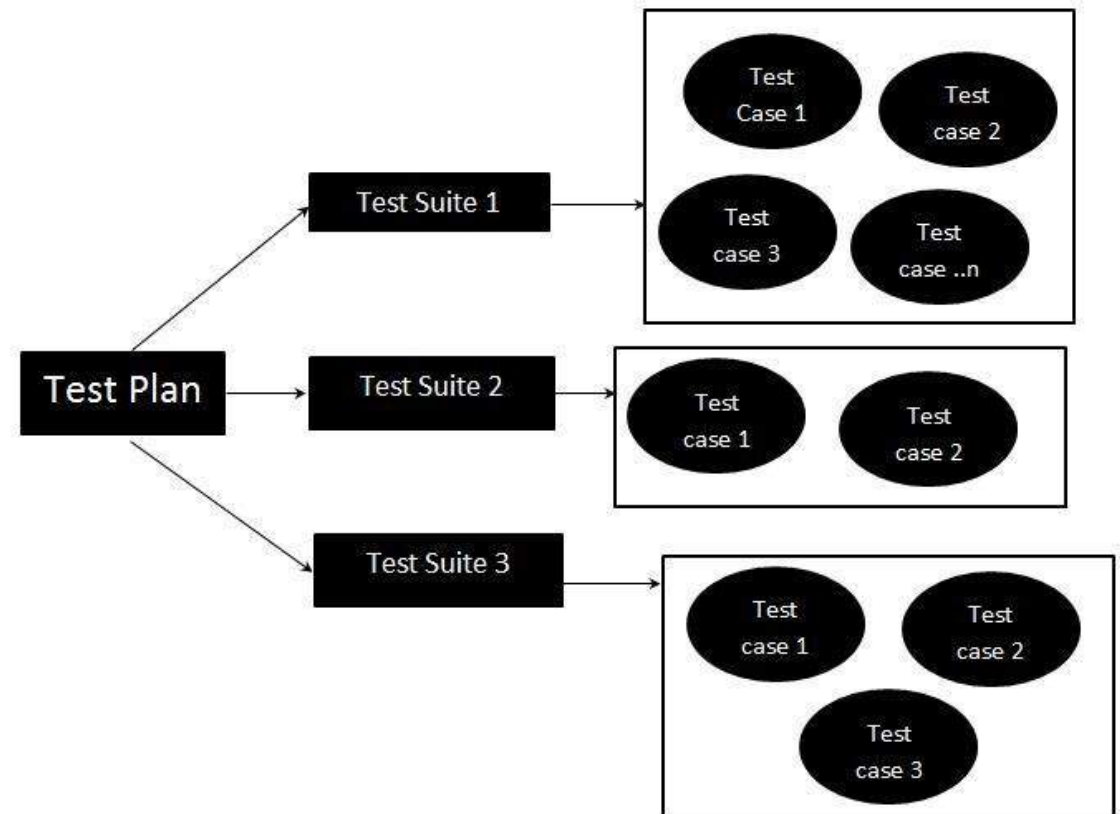


# Background Knowledge

- Debugging process
  - (1) identify statements involved in failures
  - **(2) narrow the search**
    - by selecting suspicious statements that might contain faults
  - (3) hypothesize about suspicious faults
  - (4) restore program variables to a specific state

# Background Knowledge

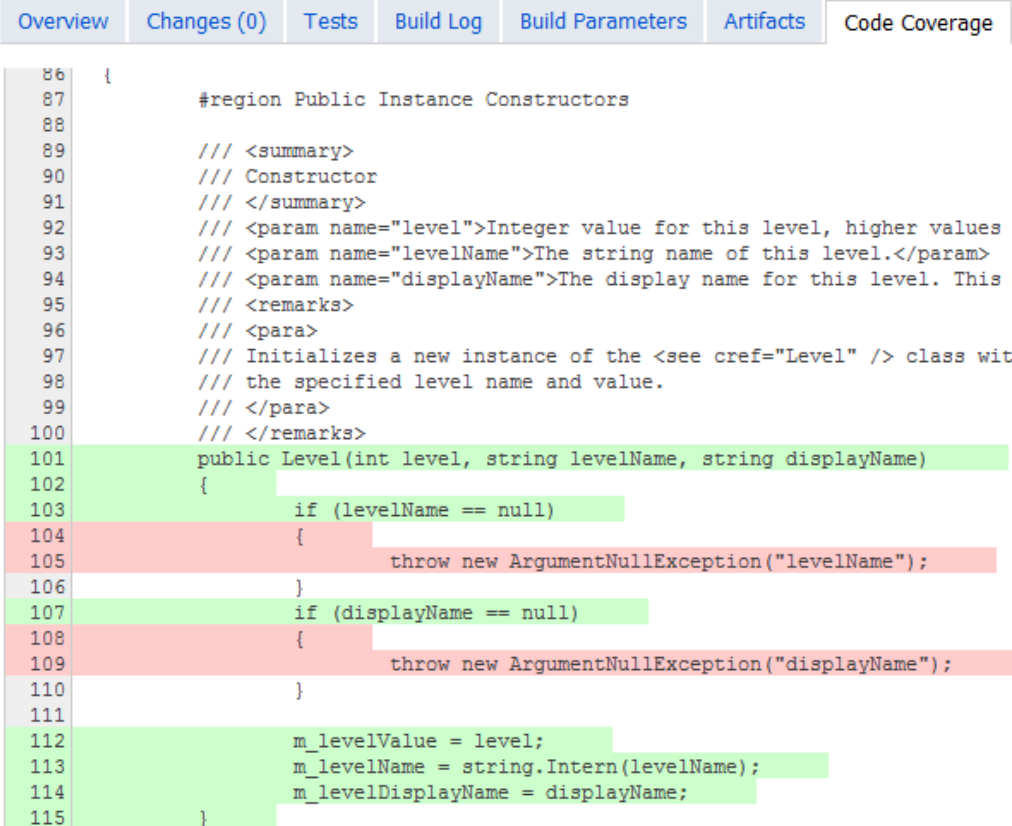
- Test suite
  - Collection of test cases
    - test a software program
    - show the program has some specified set of behaviors



[https://www.tutorialspoint.com/software\\_testing\\_dictionary/test\\_suite.htm](https://www.tutorialspoint.com/software_testing_dictionary/test_suite.htm)

# Background Knowledge

- Code coverage
  - Percentage of code covered by automated tests
  - Statements in a body of code executed through a test run

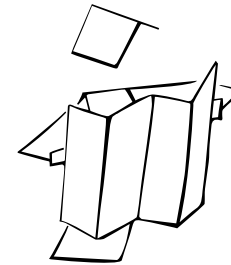


```
86  {
87      #region Public Instance Constructors
88
89      /// <summary>
90      /// Constructor
91      /// </summary>
92      /// <param name="level">Integer value for this level, higher values re
93      /// <param name="levelName">The string name of this level.</param>
94      /// <param name="displayName">The display name for this level. This ma
95      /// <remarks>
96      /// <para>
97      /// Initializes a new instance of the <see cref="Level" /> class with
98      /// the specified level name and value.
99      /// </para>
100     /// </remarks>
101     public Level(int level, string levelName, string displayName)
102     {
103         if (levelName == null)
104         {
105             throw new ArgumentNullException("levelName");
106         }
107         if (displayName == null)
108         {
109             throw new ArgumentNullException("displayName");
110         }
111
112         m_levelValue = level;
113         m_levelName = string.Intern(levelName);
114         m_levelDisplayName = displayName;
115     }
```

<https://www.jetbrains.com/dotcover/features/>

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# Method



- Visualization technique
  - Provide global view of the test suite execution
  - Visually map the participation of each program statement
    - visual mapping of passed and failed test cases
    - identification of potential faulty statements.

# Method

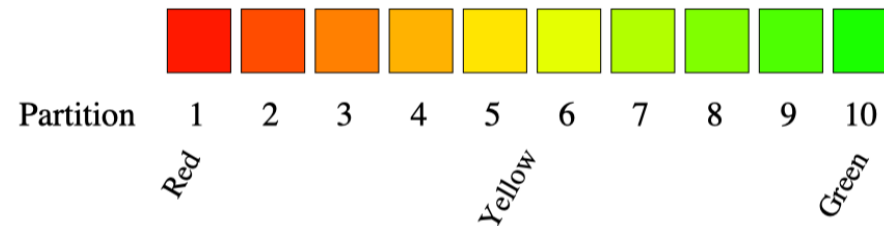
- Technique input
  - Source code
  - Pass/fail results
  - Code coverage

|                                    | Test Cases       |       |       |       |       |       |
|------------------------------------|------------------|-------|-------|-------|-------|-------|
|                                    | 3,3,5            | 1,2,3 | 3,2,1 | 5,5,5 | 5,3,4 | 2,1,3 |
| mid() {<br>int x,y,z,m;            |                  |       |       |       |       |       |
| 1: read("Enter 3 numbers:",x,y,z); | ●                | ●     | ●     | ●     | ●     | ●     |
| 2: m = z;                          | ●                | ●     | ●     | ●     | ●     | ●     |
| 3: if (y<z)                        | ●                | ●     | ●     | ●     | ●     | ●     |
| 4:    if (x<y)                     |                  | ●     |       |       |       |       |
| 5:        m = y;                   |                  | ●     |       |       |       |       |
| 6:        else if (x<z)            | ●                |       |       |       | ●     | ●     |
| 7:        m = y;                   | ●                |       |       |       |       | ●     |
| 8: else                            | ●                |       | ●     | ●     |       |       |
| 9:    if (x>y)                     |                  |       | ●     |       |       |       |
| 10:        m = y;                  |                  |       | ●     |       |       |       |
| 11:        else if (x>z)           |                  |       |       |       |       |       |
| 12:        m = x;                  |                  |       |       |       |       |       |
| 13: print("Middle number is:",m);  | ●                | ●     | ●     | ●     | ●     | ●     |
| }                                  |                  |       |       |       |       |       |
|                                    | Pass/Fail Status |       |       |       |       |       |
|                                    | P                | P     | P     | P     | P     | F     |

# Method

- Coloring technique
  - Color Component

$$\text{color}(s) = \text{low color (red)} + \frac{\% \text{passed}(s)}{\% \text{passed}(s) + \% \text{failed}(s)} * \text{color range}$$



- Brightness Component

$$\text{bright}(s) = \max(\% \text{ passed}(s), \% \text{ failed}(s))$$

# Method

- Coloring technique
  - Color Component

|     |                                 | Test Cases |       |       |       |       |       |
|-----|---------------------------------|------------|-------|-------|-------|-------|-------|
|     |                                 | 3,3,5      | 1,2,3 | 3,2,1 | 5,5,5 | 5,3,4 | 2,1,3 |
| 1:  | read("Enter 3 numbers:",x,y,z); | ●          | ●     | ●     | ●     | ●     | ●     |
| 2:  | m = z;                          | ●          | ●     | ●     | ●     | ●     | ●     |
| 3:  | if (y<z)                        | ●          | ●     | ●     | ●     | ●     | ●     |
| 4:  | if (x<y)                        |            | ●     |       |       |       |       |
| 5:  | m = y;                          |            | ●     |       |       |       |       |
| 6:  | else if (x<z)                   | ●          |       |       |       | ●     | ●     |
| 7:  | m = y;                          | ●          |       |       |       |       | ●     |
| 8:  | else                            | ●          |       | ●     | ●     |       |       |
| 9:  | if (x>y)                        |            |       | ●     |       |       |       |
| 10: | m = y;                          |            |       | ●     |       |       |       |
| 11: | else if (x>z)                   |            |       |       |       |       |       |
| 12: | m = x;                          |            |       |       |       |       |       |
| 13: | print("Middle number is:",m);   | ●          | ●     | ●     | ●     | ●     | ●     |
|     | }                               |            |       |       |       |       |       |
|     | Pass/Fail Status                | P          | P     | P     | P     | P     | F     |



# Method

- Coloring technique
  - Color Component
  - Brightness Component

|         |                                 | Test Cases |       |       |       |       |       |
|---------|---------------------------------|------------|-------|-------|-------|-------|-------|
|         |                                 | 3,3,5      | 1,2,3 | 3,2,1 | 5,5,5 | 5,3,4 | 2,1,3 |
| mid() { |                                 |            |       |       |       |       |       |
|         | int x,y,z,m;                    |            |       |       |       |       |       |
| 1:      | read("Enter 3 numbers:",x,y,z); | ●          | ●     | ●     | ●     | ●     | ●     |
| 2:      | m = z;                          | ●          | ●     | ●     | ●     | ●     | ●     |
| 3:      | if (y<z)                        | ●          | ●     | ●     | ●     | ●     | ●     |
| 4:      | if (x<y)                        |            | ●     |       |       |       |       |
| 5:      | m = y;                          |            | ●     |       |       |       |       |
| 6:      | else if (x<z)                   | ●          |       |       |       | ●     | ●     |
| 7:      | m = y;                          | ●          |       |       |       |       | ●     |
| 8:      | else                            | ●          |       | ●     | ●     |       |       |
| 9:      | if (x>y)                        |            |       | ●     |       |       |       |
| 10:     | m = y;                          |            |       | ●     |       |       |       |
| 11:     | else if (x>z)                   |            |       |       |       |       |       |
| 12:     | m = x;                          |            |       |       |       |       |       |
| 13:     | print("Middle number is:",m);   | ●          | ●     | ●     | ●     | ●     | ●     |
|         | }                               |            |       |       |       |       |       |
|         | Pass/Fail Status                | P          | P     | P     | P     | P     | F     |



# Method



- Prototype (Tarantula)

File

Continuous

Statements - Variable Width

Test:



```
error =  
(GetKeyword(Keywords[92],  
curr_ptr));  
error = 0;
```

Line 7254

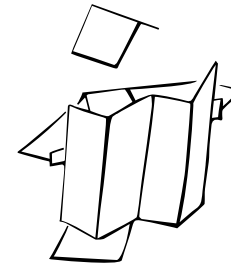
Executions: 32 / 300  
Passed: 29 / 297  
Failed: 3 / 3

Color Legend



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# Evaluation

- Effectiveness of the technique illumination of faulty statements
- Subject program (Space)
  - Language: C
  - 9564 lines
  - 33 associated versions
    - single fault each
- Test pool for Space
  - 10,000 test cases
    - instrumented the program for coverage
      - 30 test cases that exercised nearly every statement and edge
    - final test pool of 13,585 test cases

# Evaluation

- Selected evaluation tests
  - 1000 randomly sized
  - Randomly generated
- Evaluation questions
  - How often does our technique color the faulty statement(s) in a program red or in a reddish color?
    - False negatives - technique fails to color the faulty statements red
  - How often does our technique color nonfaulty statements in a program red or in a reddish color?
    - False positives - technique colors nonfaulty statements red.



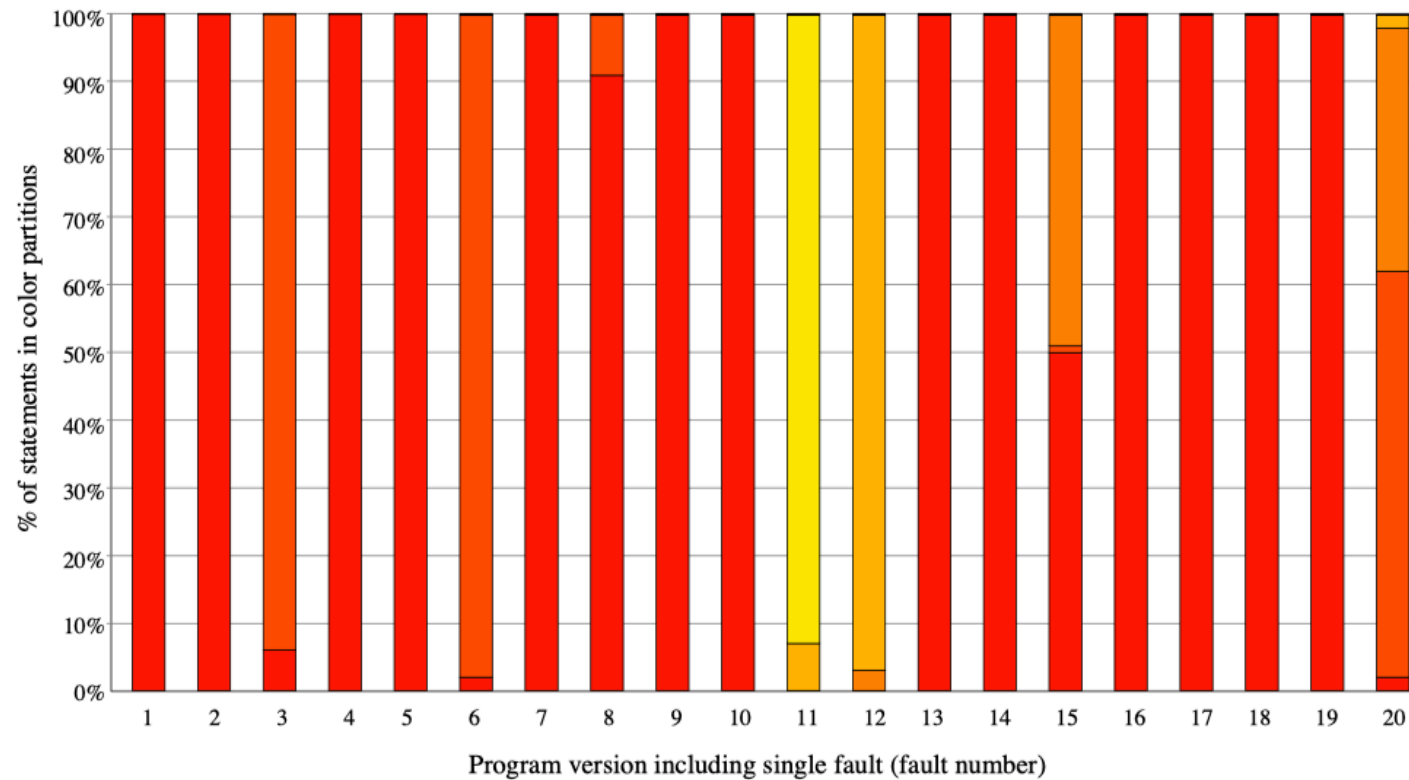
# Evaluation



- Evaluation studies
  - Study 1: Single-fault Versions
    - Evaluate against a program with one fault
  - Study 2: Multiple-fault Versions
    - Evaluate against a program with 2, 3, 4, and 5 faults

# Evaluation

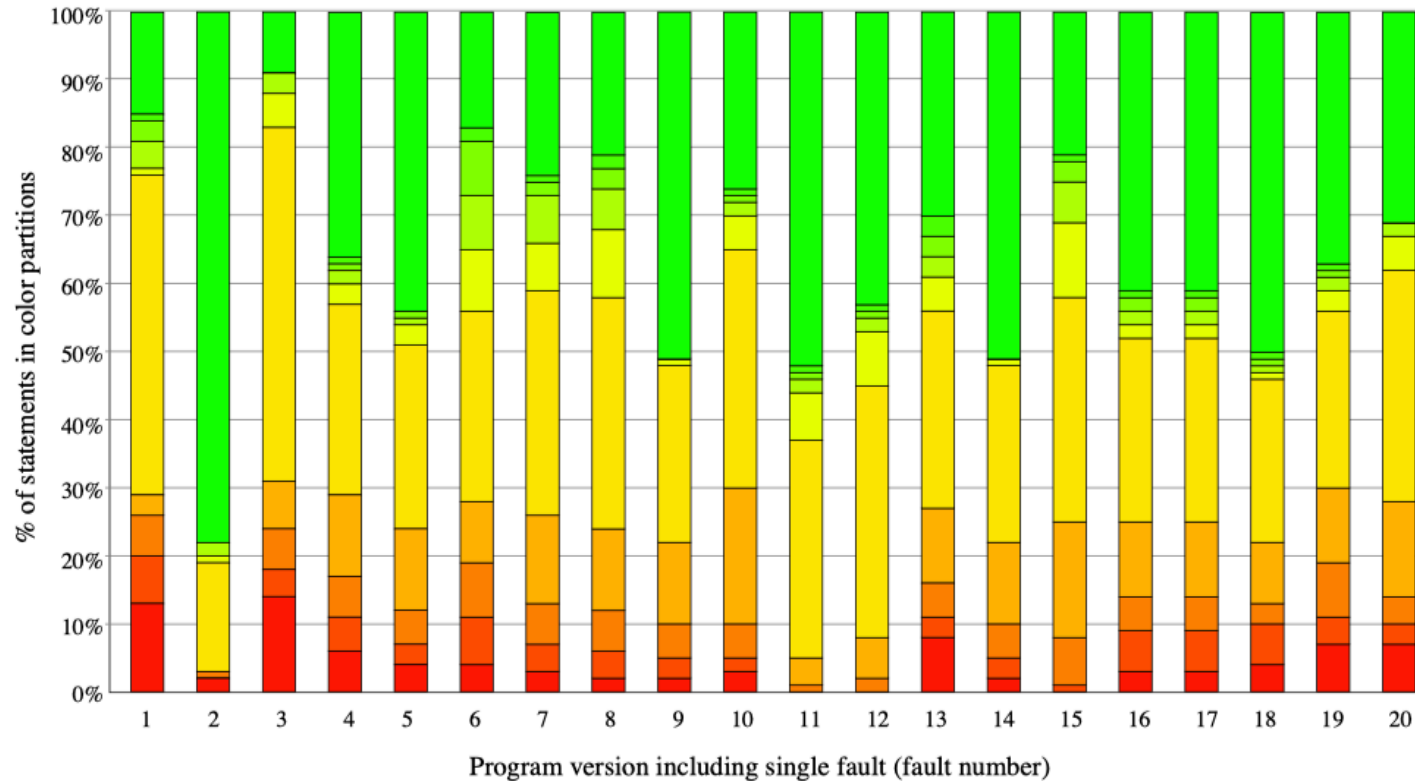
- Study 1: Single-fault Versions





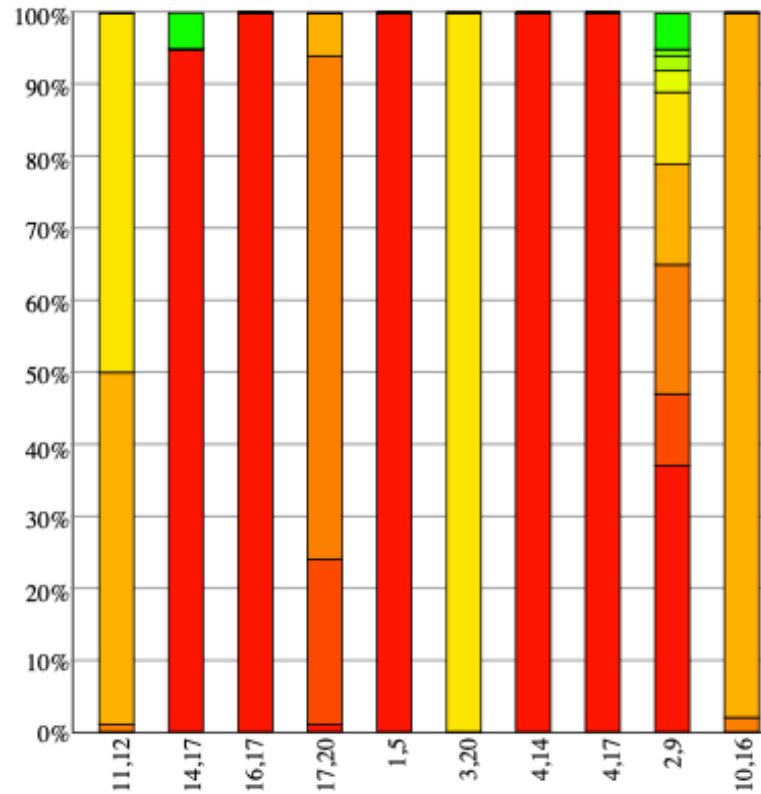
# Evaluation

- Study 1: Single-fault Versions

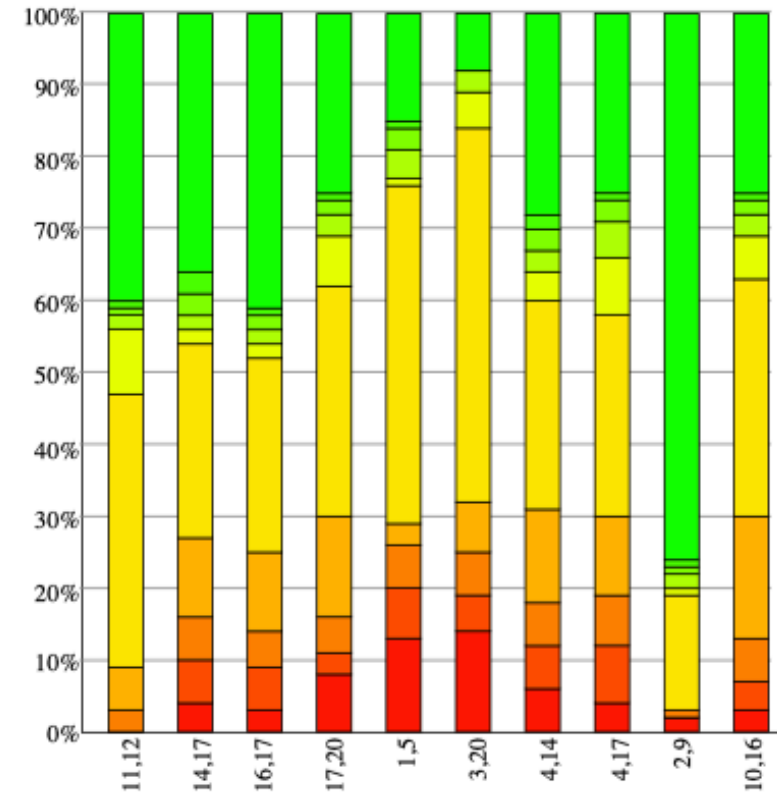


# Evaluation

- Study 2: Multiple-fault Versions

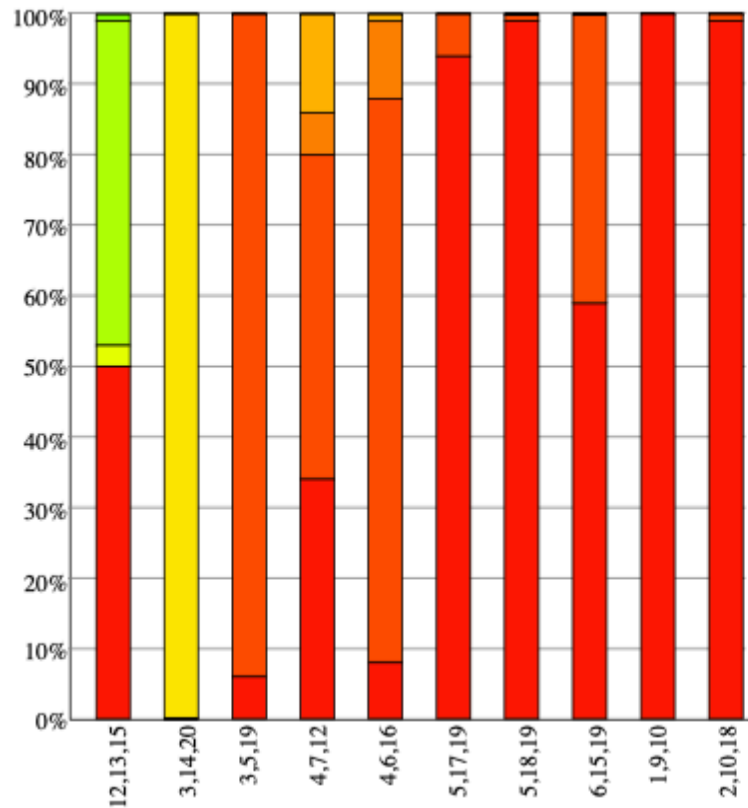


2-fault versions

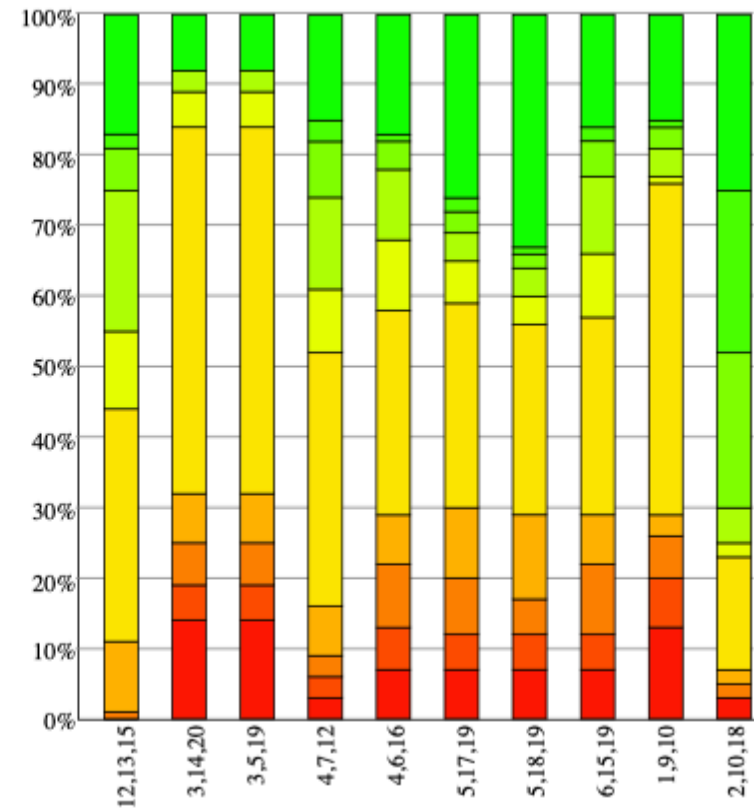


# Evaluation

- Study 2: Multiple-fault Versions

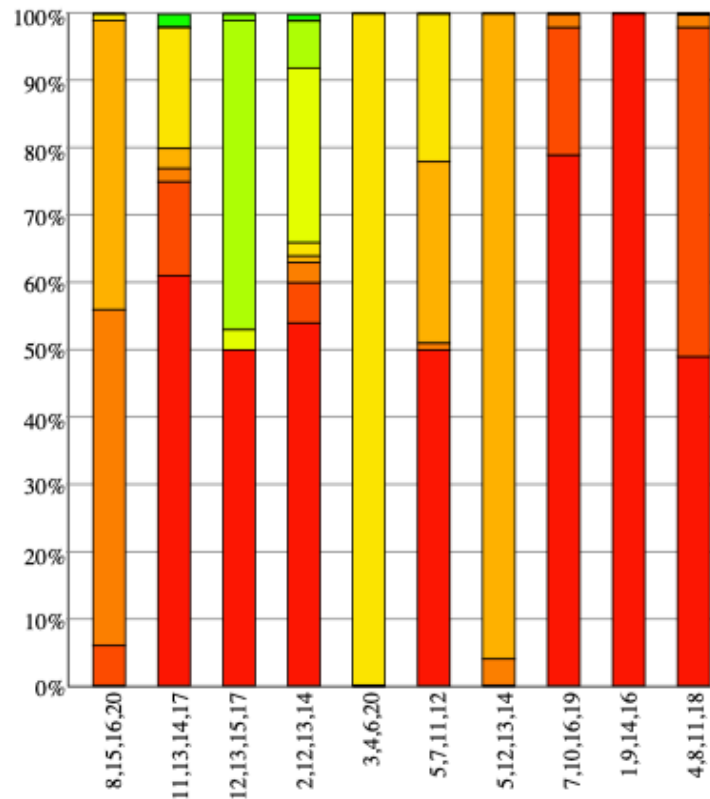


3-fault versions

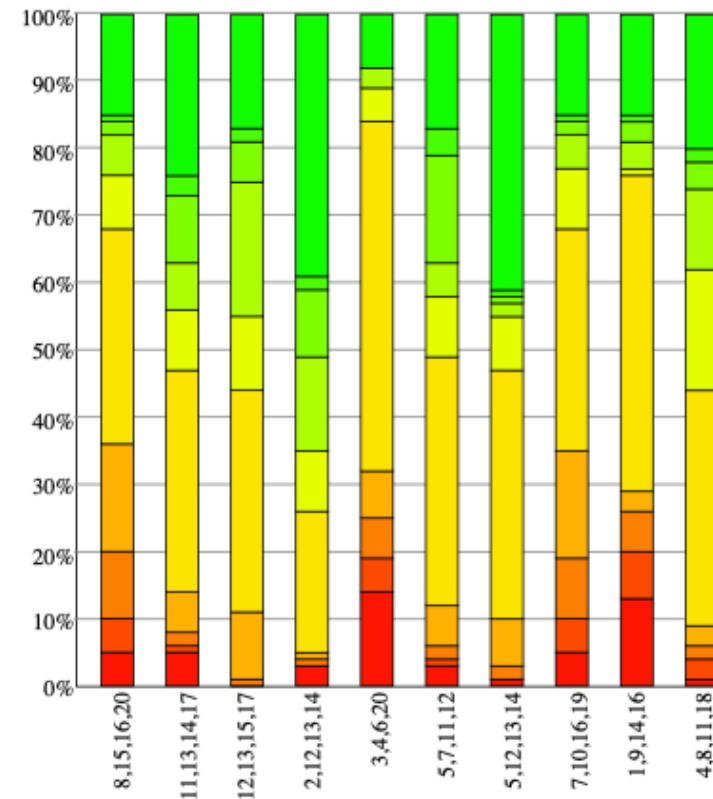


# Evaluation

- Study 2: Multiple-fault Versions

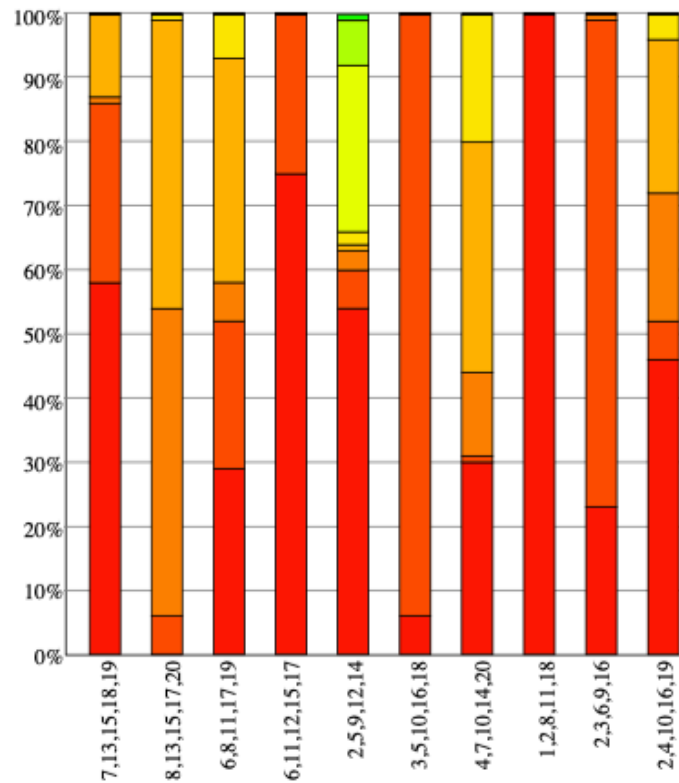


4-fault versions

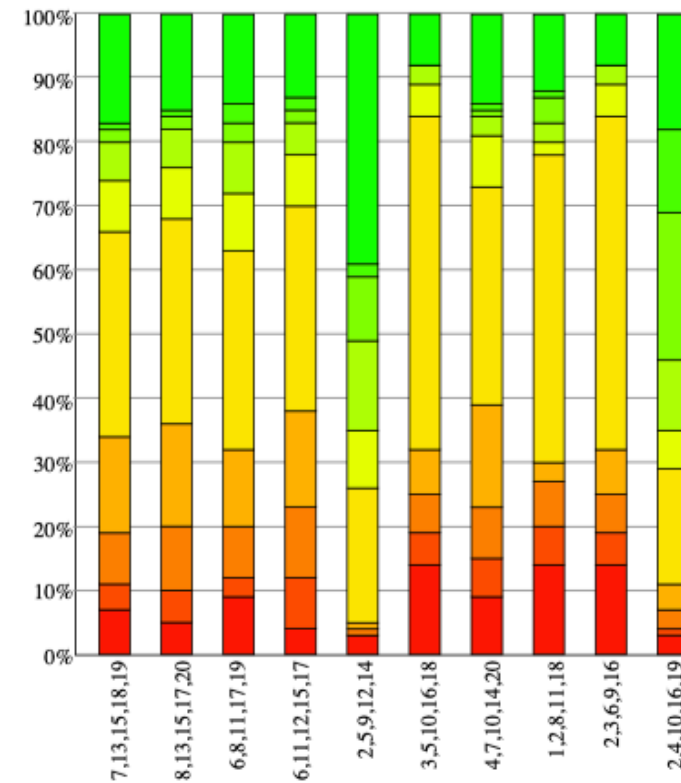


# Evaluation

- Study 2: Multiple-fault Versions

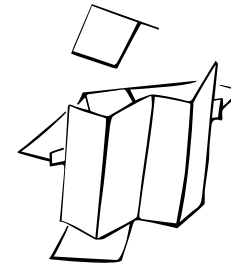


5-fault versions



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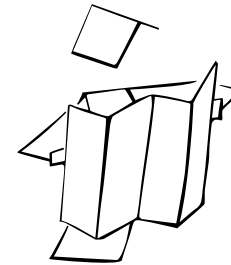
# Related Work



- SeeSoft system
  - Display properties of large amounts of code
  - Zoomed away perspective
  - Display coverage information
- $\chi$ Slice
  - Colors statements in a program
  - Show statements participation in passed/failed test cases

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# Future Work

- Technique improvements
  - Include brightness
- Interesting cases investigation
  - Eg. faulty statement may pass when also executing another faulty statement that happens to mask the effects of the first

# Future Work



## James A. Jones

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[Software Engineering](#) [Debugging](#) [Fault Localization](#) [Software Visualization](#)  
[Program Comprehension](#)

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| TITLE   | CITED BY | YEAR |
|---|----------|------|
| <b>Visualization of test information to assist fault localization</b><br>JA Jones, MJ Harrold, J Stasko<br>Proceedings of the 24th International Conference on Software Engineering ...   | 1053     | 2002 |
| <b>Empirical evaluation of the tarantula automatic fault-localization technique</b><br>JA Jones, MJ Harrold<br>Proceedings of the 20th IEEE/ACM international Conference on Automated ... | 990      | 2005 |

# Future Work



## Francisco Servant

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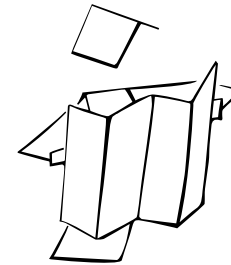
Assistant Professor of Computer Science, [Virginia Tech](#)  
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[Software Engineering](#) [Software Development Pro...](#) [Software Quality](#)  
[Program Comprehension](#) [Software Visualization](#)

| TITLE   | CITED BY | YEAR |
|---|----------|------|
| <b>WhoseFault: automatic developer-to-fault assignment through fault localization</b><br>F Servant, JA Jones<br>2012 34th International conference on software engineering (ICSE), 36-46        | 50       | 2012 |
| <b>CASI: preventing indirect conflicts through a live visualization</b><br>F Servant, JA Jones, A Van Der Hoek<br>Proceedings of the 2010 ICSE Workshop on Cooperative and Human Aspects of ... | 31       | 2010 |

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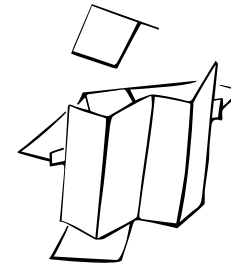


# Conclusion

- Problem
  - Fault localization
    - Reducing the number of delivered faults
- Method
  - Visualization (Tarantula)
    - global view of the test suite execution
- Evaluation
  - Effectiveness
    - False negatives and positives
  - Two studies
    - Single-fault Versions
    - Multiple-fault Versions

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# Discussion Questions

- Approach
  - What are the weaknesses/limitations of the presented method?
  - How can we improve the presented method?
  - How practical is the presented method?
- Evaluation
  - What do you think of the evaluation and evaluation results?
  - What other studies could be preformed to evaluate the work?
- Implications
  - What is next?
    - Do you know of any work based on this paper?



# Thank You

