

Fairness in Machine Learning

CS5824/ECE5424
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CNBC Report on ML in Law Enforcement

https://youtu.be/ZMsSc_utZ40

Plan

- Different forms and causes of unfairness in machine learning
- Case studies of recent solutions for fairer ML
 - Post processing predictions for equal opportunity
 - Fair representation learning
 - Fixing feedback loops

Types of Fairness, An Incomplete List

- Unawareness
- Group prediction parity
- Group error parity
- Individual counterfactual fairness
- Envy-free fairness

Unawareness

- Data $X = \{x_1, \dots, x_n\}$
- Target $Y = \{y_1, \dots, y_n\}$
- Sensitive feature $S = \{s_1, \dots, s_n\}$
- Concern that $f(x, s)$ would use s , so only train $f(x)$
- Usually fails because some features in x are correlated with s

Group Prediction Parity

- Treat two sub-populations the same
- Learn $f(x, s)$ such that $E_{s=1}[f(x, s)] \approx E_{s=0}[f(x, s)]$
- Prediction probability has similar statistics for groups with or without sensitive feature

Group Error Parity

- Treat two sub-populations equally well
 - Learn $f(x, s)$ such that $E_{s=1}[\text{error}(f(x, s), y)] \approx E_{s=0}[\text{error}(f(x, s), y)]$
- Prediction error is *independent* of sensitive feature s
- Defining error as **true-positive rate**, we get equal opportunity
 - Individuals who deserve loans are equally likely to be offered

Gender Shades: Intersectional Accuracy Disparities in Commercial Gender Classification*

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Classifier	Metric	All	F	M	Darker	Lighter	DF	DM	LF	LM
MSFT	PPV(%)	93.7	89.3	97.4	87.1	99.3	79.2	94.0	98.3	100
	Error Rate(%)	6.3	10.7	2.6	12.9	0.7	20.8	6.0	1.7	0.0
	TPR (%)	93.7	96.5	91.7	87.1	99.3	92.1	83.7	100	98.7
	FPR (%)	6.3	8.3	3.5	12.9	0.7	16.3	7.9	1.3	0.0
Face++	PPV(%)	90.0	78.7	99.3	83.5	95.3	65.5	99.3	94.0	99.2
	Error Rate(%)	10.0	21.3	0.7	16.5	4.7	34.5	0.7	6.0	0.8
	TPR (%)	90.0	98.9	85.1	83.5	95.3	98.8	76.6	98.9	92.9
	FPR (%)	10.0	14.9	1.1	16.5	4.7	23.4	1.2	7.1	1.1
IBM	PPV(%)	87.9	79.7	94.4	77.6	96.8	65.3	88.0	92.9	99.7
	Error Rate(%)	12.1	20.3	5.6	22.4	3.2	34.7	12.0	7.1	0.3
	TPR (%)	87.9	92.1	85.2	77.6	96.8	82.3	74.8	99.6	94.8
	FPR (%)	12.1	14.8	7.9	22.4	3.2	25.2	17.7	5.20	0.4

Table 4: Gender classification performance as measured by the positive predictive value (PPV), error rate (1-PPV), true positive rate (TPR), and false positive rate (FPR) of the 3 evaluated commercial classifiers on the PPB dataset. All classifiers have the highest error rates for darker-skinned females (ranging from 20.8% for Microsoft to 34.7% for IBM).

Individual Counterfactual Fairness

- Treat **each** individual the same regardless of sensitive features
 - Learn $f(x, s)$ such that $f(x, s = 0) \approx f(x, s = 1)$
- Prediction probability is *independent* of sensitive feature s for each individual

Envy-Free Fairness

- In resource allocation, an envy-free assignment is one where each individual would not prefer to receive the assignment of another
- E.g., cake cutting, chore assignments, ad allocation

Causes of Unfairness, An Incomplete List

- ML mimics data from unfair systems
- Definition of ML tasks is unfair
- Underrepresentation of minority groups
- Feedback loops in deployed ML

Data From Unfair Systems

- Academic/professional performance, salary, crime
- Society is working on making these things more fair
- Learning to replicate old data could be a step back

Unfair ML Problem Definitions

- Predicting race, gender, native language, income level, criminality, religion, sexual orientation
- Some of these ideas don't even have clear definitions
- And they often have little or nothing to do with input data
- ML will happily learn correlations

Unfairness from Underrepresentation

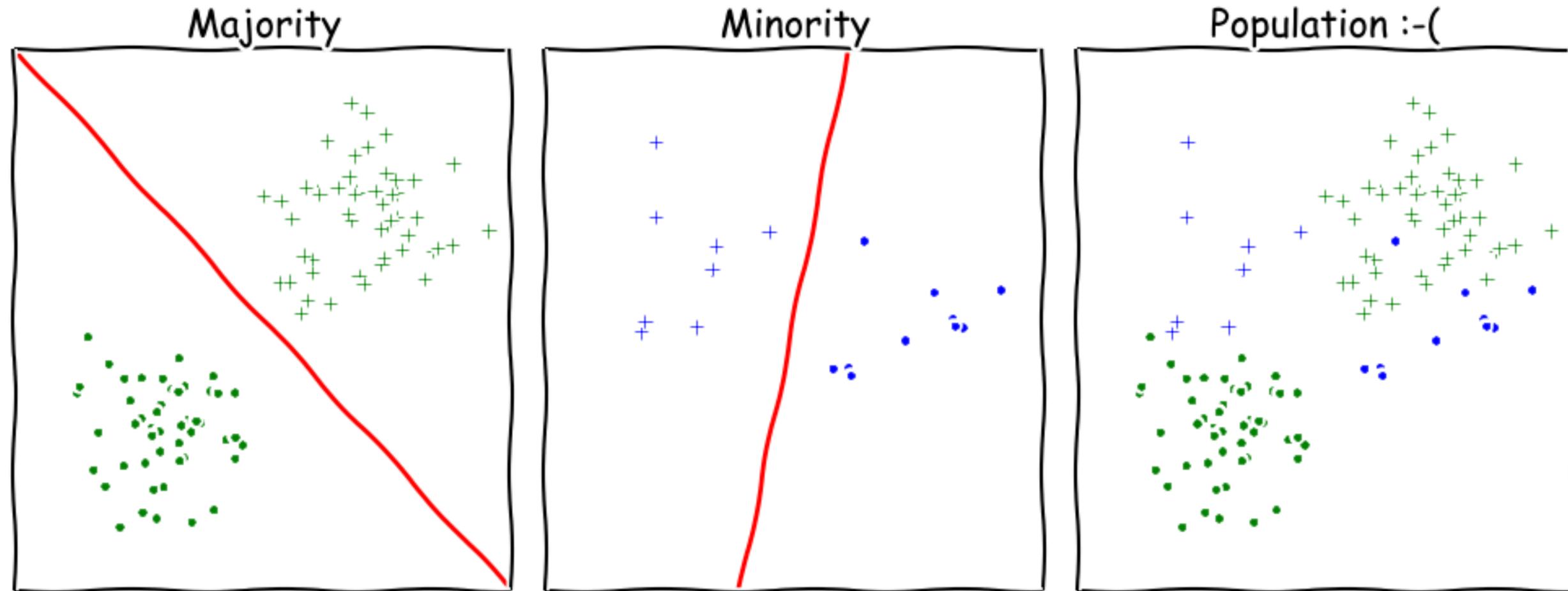
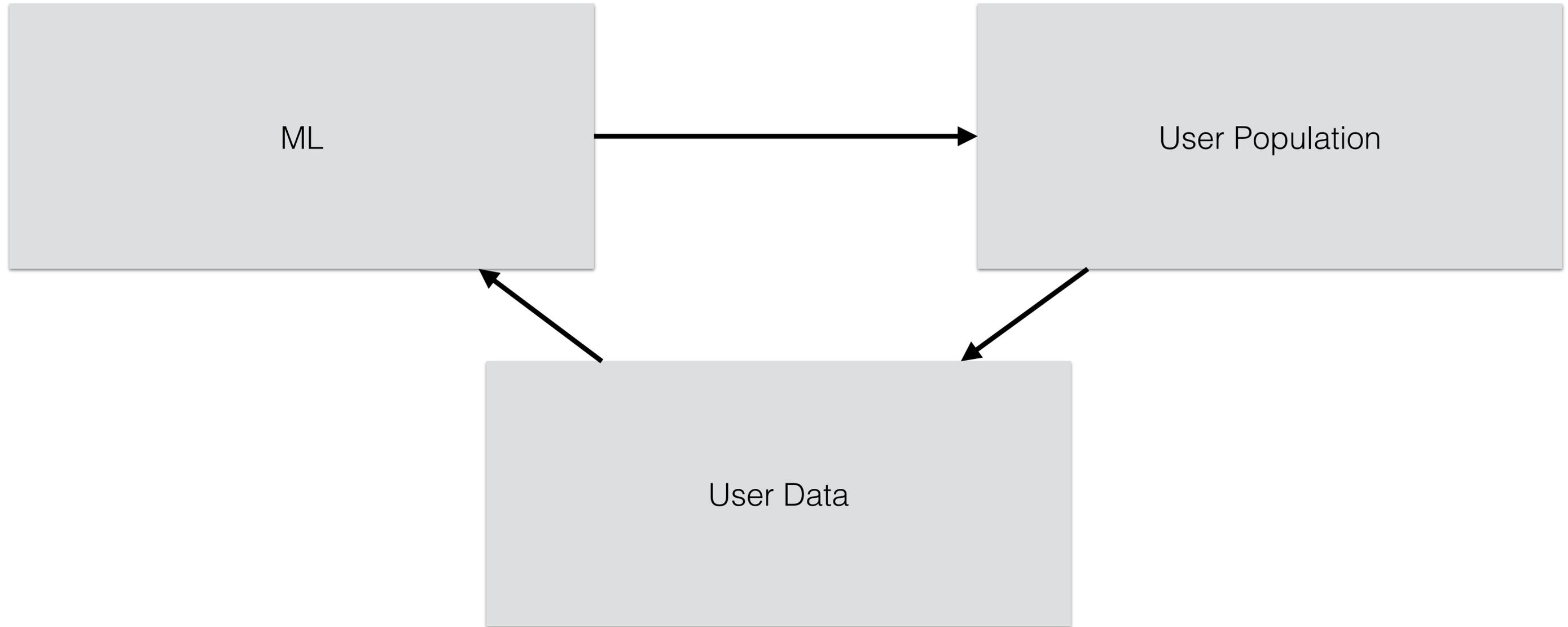


Illustration by Moritz Hardt (<https://medium.com/@mrtz/how-big-data-is-unfair-9aa544d739de>)

Feedback Loops



Plan

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- Case studies of recent solutions for fairer ML
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Case Study 1: Equal Opportunity

<http://research.google.com/bigpicture/attacking-discrimination-in-ml/>

Equality of Opportunity in Supervised Learning

Moritz Hardt

Eric Price

Nathan Srebro

October 11, 2016

Abstract

We propose a criterion for discrimination against a specified sensitive attribute in supervised learning, where the goal is to predict some target based on available features. Assuming data about the predictor, target, and membership in the protected group are available, we show how to optimally *adjust* any learned predictor so as to remove discrimination according to our definition. Our framework also improves incentives by shifting the cost of poor classification from disadvantaged groups to the decision maker, who can respond by improving the classification accuracy.

In line with other studies, our notion is *oblivious*: it depends only on the joint statistics of the predictor, the target and the protected attribute, but not on interpretation of individual features. We study the inherent limits of defining and identifying biases based on such oblivious measures, outlining what can and cannot be inferred from different oblivious tests.

We illustrate our notion using a case study of FICO credit scores.

Loan applicants: two scenarios

A. Clean separation

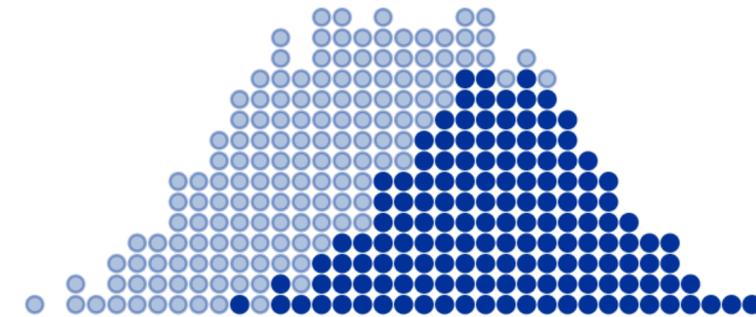
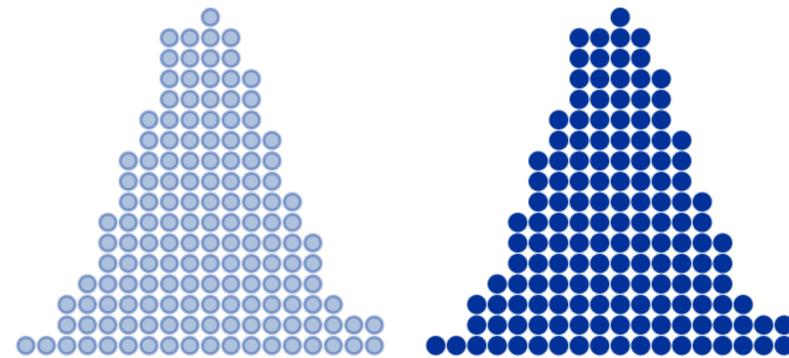
B. Overlapping categories

Credit Score
higher scores represent higher
likelihood of payback

0 10 20 30 40 50 60 70 80 90 100

0 10 20 30 40 50 60 70 80 90 100

each circle represents a person, with
dark circles showing people who pay
back their loans and light circles
showing people who default



Color

light blue would default on loan dark blue would pay back loan

light blue would default on loan dark blue would pay back loan

Simulating loan thresholds

Drag the black threshold bars left or right to change the cut-offs for loans.

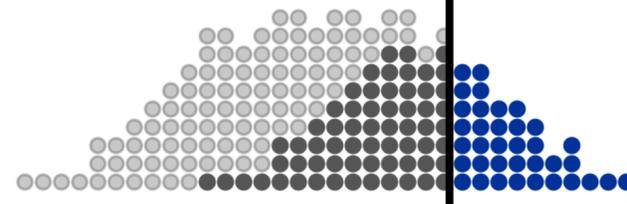
Threshold Decision

Credit Score
higher scores represent higher likelihood of payback

0 10 20 30 40 50 60 70 80 90 100

loan threshold: 64

each circle represents a person, with dark circles showing people who pay back their loans and light circles showing people who default

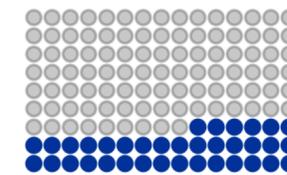


Color

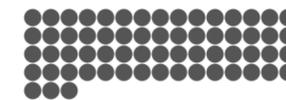
denied loan / would default (light gray) granted loan / defaults (light blue)
denied loan / would pay back (dark gray) granted loan / pays back (dark blue)

Outcome

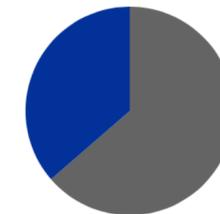
Correct 68%
loans granted to paying applicants and denied to defaulters



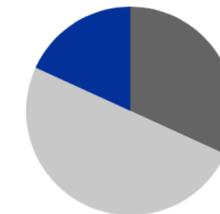
Incorrect 32%
loans denied to paying applicants and granted to defaulters



True Positive Rate 36%
percentage of paying applications getting loans



Positive Rate 18%
percentage of all applications getting loans



Profit: 10800

Loan Strategy

Maximize profit with:

MAX PROFIT

No constraints

GROUP UNAWARE

Blue and orange thresholds are the same

DEMOGRAPHIC PARITY

Same fractions blue / orange loans

EQUAL OPPORTUNITY

Same fractions blue / orange loans to people who can pay them off

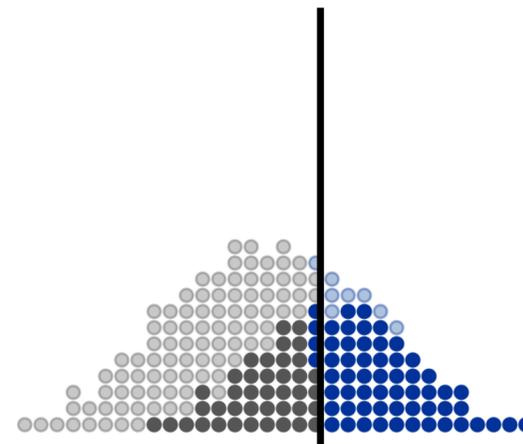
Max Profit

The most profitable, since there are no constraints. But the two groups have different thresholds, meaning they are held to different standards.

Blue Population

0 10 20 30 40 50 60 70 80 90 100

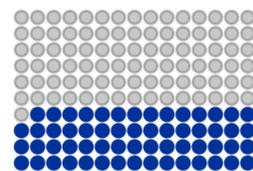
loan threshold: 61



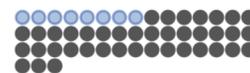
denied loan / would default (light grey) granted loan / defaults (light blue)
denied loan / would pay back (dark grey) granted loan / pays back (dark blue)

Total profit = 32400

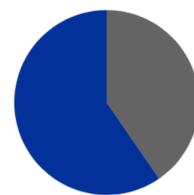
Correct 76%
loans granted to paying applicants and denied to defaulters



Incorrect 24%
loans denied to paying applicants and granted to defaulters

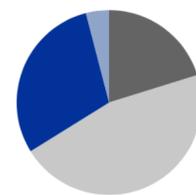


True Positive Rate 60%
percentage of paying applications getting loans



Profit: 12100

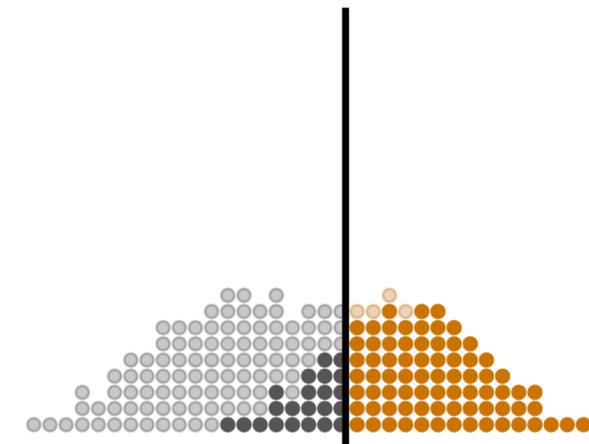
Positive Rate 34%
percentage of all applications getting loans



Orange Population

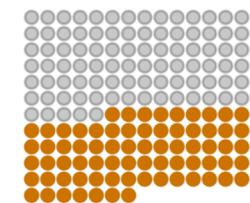
0 10 20 30 40 50 60 70 80 90 100

loan threshold: 50



denied loan / would default (light grey) granted loan / defaults (light orange)
denied loan / would pay back (dark grey) granted loan / pays back (dark orange)

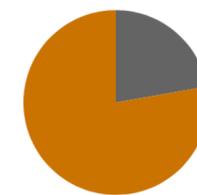
Correct 87%
loans granted to paying applicants and denied to defaulters



Incorrect 13%
loans denied to paying applicants and granted to defaulters

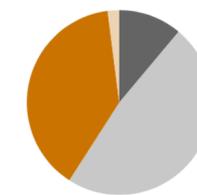


True Positive Rate 78%
percentage of paying applications getting loans

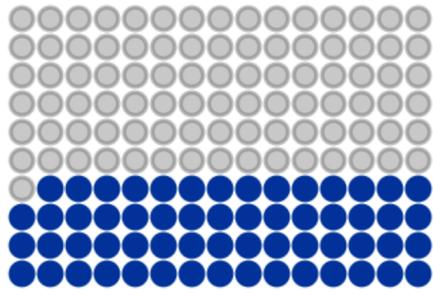


Profit: 20300

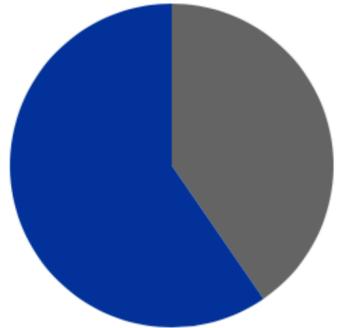
Positive Rate 41%
percentage of all applications getting loans



applicants and denied
to defaulters

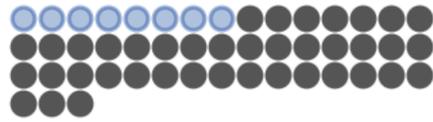


True Positive Rate 60%
percentage of paying
applications getting loans

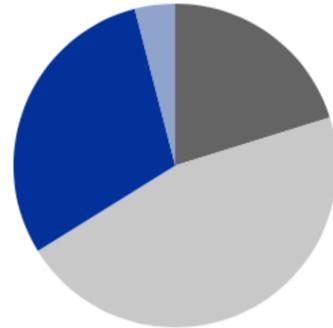


Profit: 12100

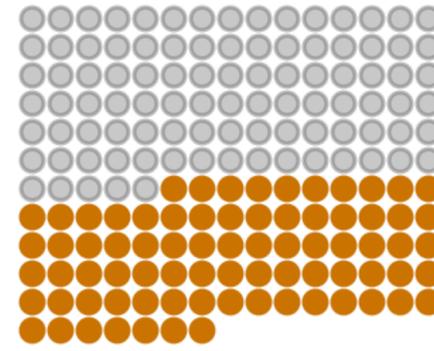
applicants and granted
to defaulters



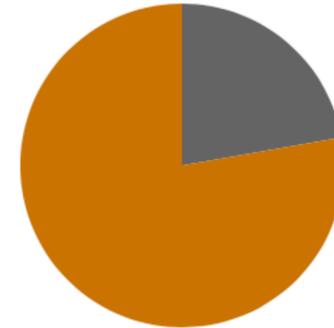
Positive Rate 34%
percentage of all
applications getting loans



applicants and denied
to defaulters



True Positive Rate 78%
percentage of paying
applications getting loans

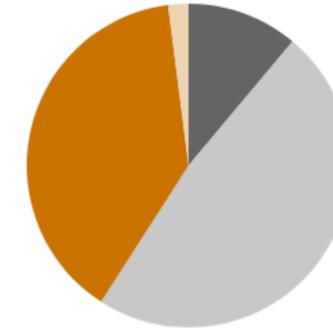


Profit: 20300

applicants and granted
to defaulters



Positive Rate 41%
percentage of all
applications getting loans



Loan Strategy

Maximize profit with:

MAX PROFIT

No constraints

GROUP UNAWARE

Blue and orange thresholds are the same

DEMOGRAPHIC PARITY

Same fractions blue / orange loans

EQUAL OPPORTUNITY

Same fractions blue / orange loans to people who can pay them off

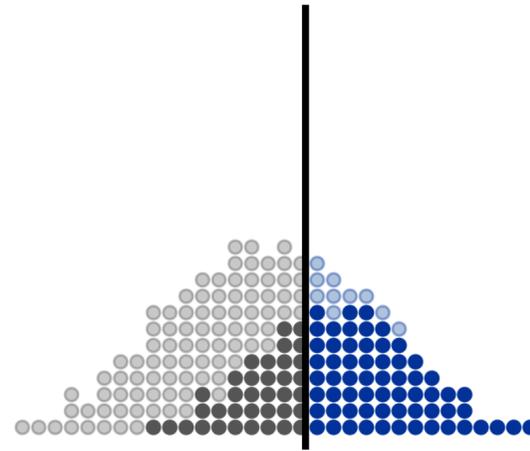
Demographic Parity

The number of loans given to each group is the same, but among people who would pay back a loan, the blue group is at a disadvantage.

Blue Population

0 10 20 30 40 50 60 70 80 90 100

loan threshold: 60

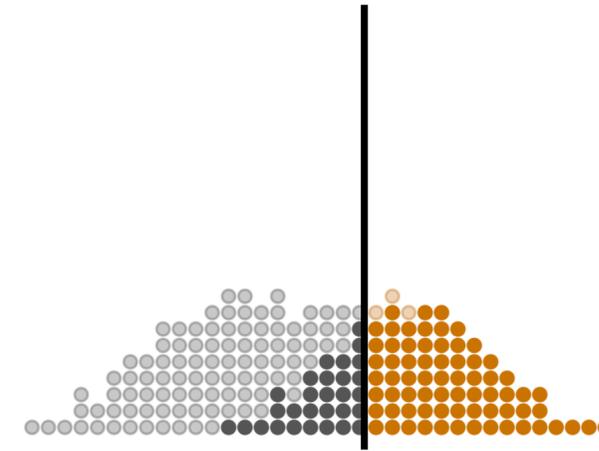


denied loan / would default (grey) granted loan / defaults (light blue)
denied loan / would pay back (dark grey) granted loan / pays back (dark blue)

Orange Population

0 10 20 30 40 50 60 70 80 90 100

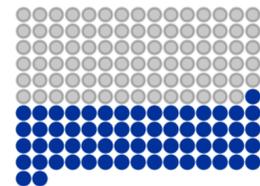
loan threshold: 52



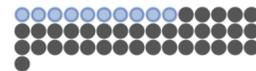
denied loan / would default (grey) granted loan / defaults (light orange)
denied loan / would pay back (dark grey) granted loan / pays back (dark orange)

Total profit = 30800

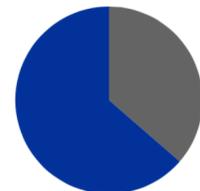
Correct 77%
loans granted to paying applicants and denied to defaulters



Incorrect 23%
loans denied to paying applicants and granted to defaulters

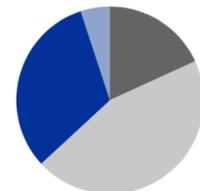


True Positive Rate 64%
percentage of paying applications getting loans

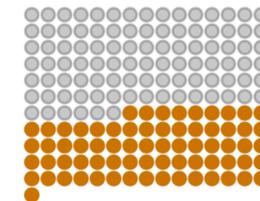


Profit: 11900

Positive Rate 37%
percentage of all applications getting loans



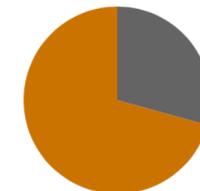
Correct 84%
loans granted to paying applicants and denied to defaulters



Incorrect 16%
loans denied to paying applicants and granted to defaulters

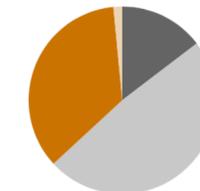


True Positive Rate 71%
percentage of paying applications getting loans



Profit: 18900

Positive Rate 37%
percentage of all applications getting loans



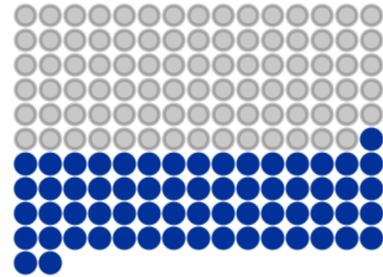
Demographic Parity

The number of loans given to each group is the same, but among people who would pay back a loan, the blue group is at a disadvantage.

Total profit = 30800

Correct 77%

loans granted to paying applicants and denied to defaulters



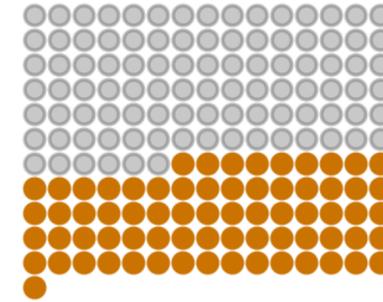
Incorrect 23%

loans denied to paying applicants and granted to defaulters



Correct 84%

loans granted to paying applicants and denied to defaulters



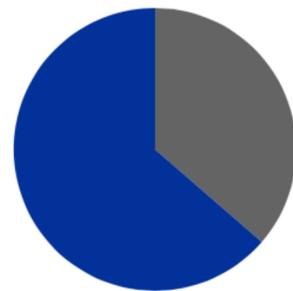
Incorrect 16%

loans denied to paying applicants and granted to defaulters



True Positive Rate 64%

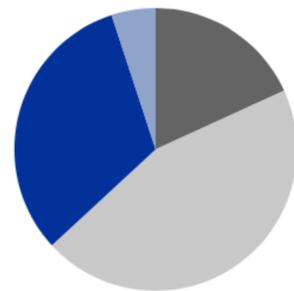
percentage of paying applications getting loans



Profit: 11900

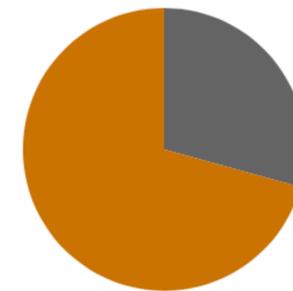
Positive Rate 37%

percentage of all applications getting loans



True Positive Rate 71%

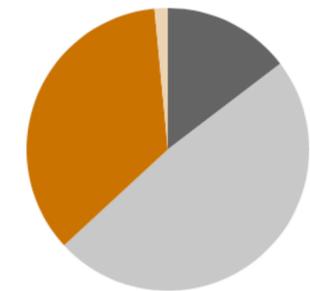
percentage of paying applications getting loans



Profit: 18900

Positive Rate 37%

percentage of all applications getting loans



Loan Strategy

Maximize profit with:

MAX PROFIT

No constraints

GROUP UNAWARE

Blue and orange thresholds are the same

DEMOGRAPHIC PARITY

Same fractions blue / orange loans

EQUAL OPPORTUNITY

Same fractions blue / orange loans to people who can pay them off

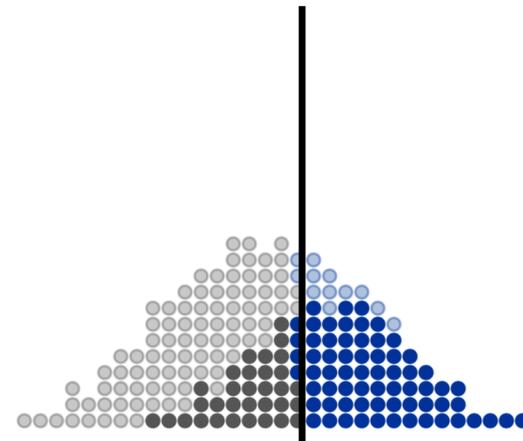
Equal Opportunity

Among people who would pay back a loan, blue and orange groups do equally well. This choice is almost as profitable as demographic parity, and about as many people get loans overall.

Blue Population

0 10 20 30 40 50 60 70 80 90 100

loan threshold: 59

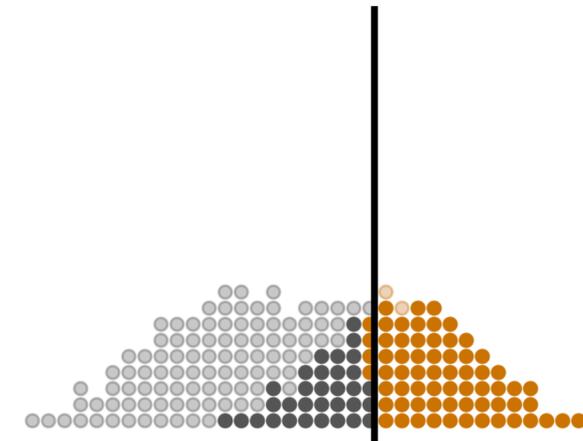


denied loan / would default (light grey) granted loan / defaults (light blue)
denied loan / would pay back (dark grey) granted loan / pays back (dark blue)

Orange Population

0 10 20 30 40 50 60 70 80 90 100

loan threshold: 53

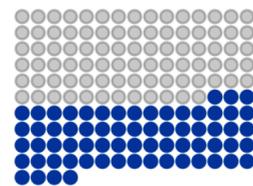


denied loan / would default (light grey) granted loan / defaults (light orange)
denied loan / would pay back (dark grey) granted loan / pays back (dark orange)

Total profit = 30400

Correct 78%

loans granted to paying applicants and denied to defaulters



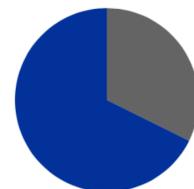
Incorrect 22%

loans denied to paying applicants and granted to defaulters



True Positive Rate 68%

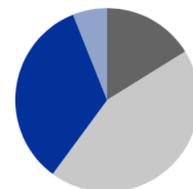
percentage of paying applications getting loans



Profit: 11700

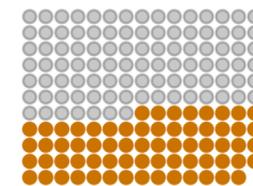
Positive Rate 40%

percentage of all applications getting loans



Correct 83%

loans granted to paying applicants and denied to defaulters



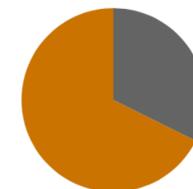
Incorrect 17%

loans denied to paying applicants and granted to defaulters



True Positive Rate 68%

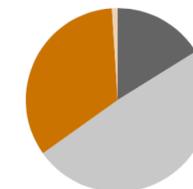
percentage of paying applications getting loans



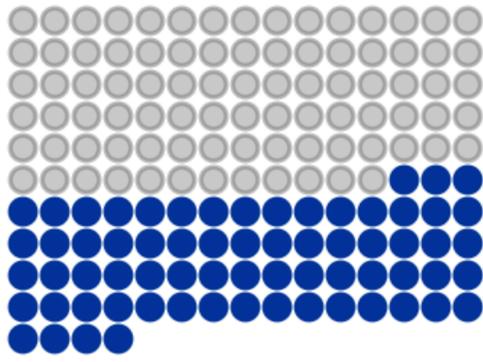
Profit: 18700

Positive Rate 35%

percentage of all applications getting loans



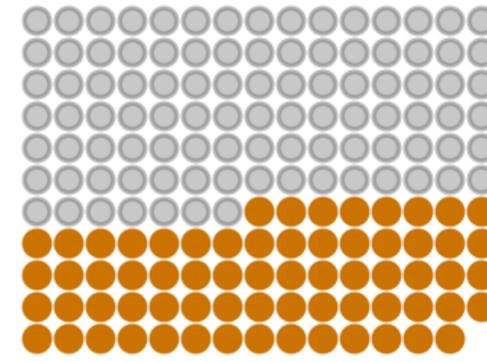
to defaulters



to defaulters



to defaulters

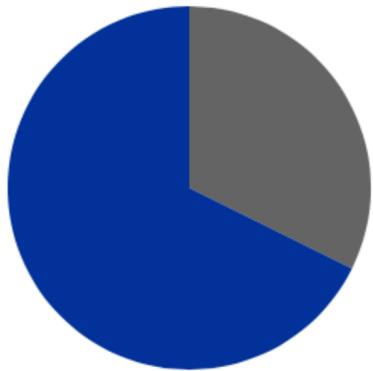


to defaulters



True Positive Rate 68%

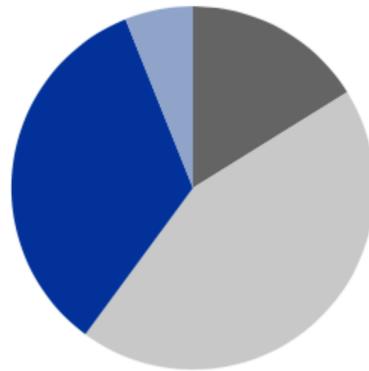
percentage of paying applications getting loans



Profit: **11700**

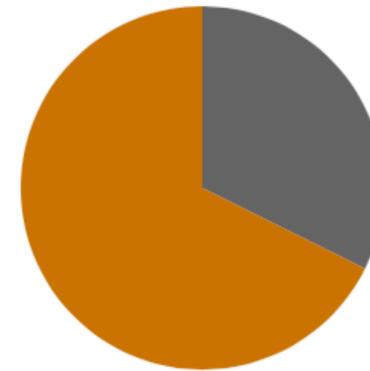
Positive Rate 40%

percentage of all applications getting loans



True Positive Rate 68%

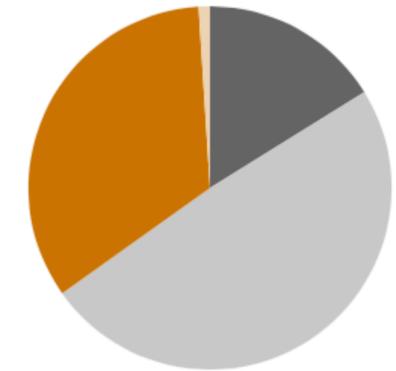
percentage of paying applications getting loans



Profit: **18700**

Positive Rate 35%

percentage of all applications getting loans



Case Study 2: Fair Representations

<http://proceedings.mlr.press/v28/zemel13.pdf>

Learning Fair Representations

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Abstract

We propose a learning algorithm for fair classification that achieves both group fairness (the proportion of members in a protected group receiving positive classification is iden-

ics have voiced concerns with bias and discrimination in decision systems that rely on statistical inference and learning.

Systems trained to make decisions based on historical data will naturally inherit the past biases. These may

p. 2 definitions

- X denotes the entire data set of individuals. Each $\mathbf{x} \in X$ is a vector of length D where each component of the vector describes some attribute of the person.
- S is a binary random variable representing whether or not a given individual is a member of the protected set; we assume the system has access to this attribute.
- X_0 denotes the training set of individuals.
- $X^+ \subset X$, $X_0^+ \subset X_0$ denotes the subset of individuals (from the whole set and the training set respectively) that are members of the protected set (i.e., $S = 1$), and X^- and X_0^- denotes the subsets that are not members of the protected set, i.e., $S = 0$.
- Z is a multinomial random variable, where each of the K values represents one of the intermediate set of "prototypes". Associated with each prototype is a vector \mathbf{v}_k in the same space as the individuals \mathbf{x} .
- Y is the binary random variable representing the classification decision for an individual, and $f : X \rightarrow Y$ is the desired classification function.
- d is a distance measure on X , e.g., simple Euclidean distance: $d(\mathbf{x}_n, \mathbf{v}_k) = \|\mathbf{x}_n - \mathbf{v}_k\|_2$.

Statistical parity:

$$P(Z = k | \mathbf{x}^+ \in X^+) = P(Z = k | \mathbf{x}^- \in X^-), \forall k \quad (1)$$

Representation as mixture of prototypes:

$$P(Z = k | \mathbf{x}) = \exp(-d(\mathbf{x}, \mathbf{v}_k)) / \sum_{j=1}^K \exp(-d(\mathbf{x}, \mathbf{v}_j)) \quad (2)$$

Learning goals:

1. the mapping from X_0 to Z satisfies statistical parity;
2. the mapping to Z -space retains information in X (except for membership in the protected set); and
3. the induced mapping from X to Y (by first mapping each \mathbf{x} probabilistically to Z -space, and then mapping Z to Y) is close to f .

Objective function: $L = A_z \cdot L_z + A_x \cdot L_x + A_y \cdot L_y$ (4)

$$L_z = \sum_{k=1}^K |M_k^+ - M_k^-| \quad (7)$$

$$P(Z = k|\mathbf{x}) = \exp(-d(\mathbf{x}, \mathbf{v}_k)) / \sum_{j=1}^K \exp(-d(\mathbf{x}, \mathbf{v}_j)) \quad (2)$$

$$M_{n,k} = P(Z = k|\mathbf{x}_n) \quad \forall n, k \quad (3)$$

$$M_k^+ = \mathbb{E}_{\mathbf{x} \in X^+} P(Z = k|\mathbf{x}) = \frac{1}{|X_0^+|} \sum_{n \in X_0^+} M_{n,k} \quad (6)$$

$$L_x = \sum_{n=1}^N (\mathbf{x}_n - \hat{\mathbf{x}}_n)^2 \quad (8)$$

$$\hat{\mathbf{x}}_n = \sum_{k=1}^K M_{n,k} \mathbf{v}_k \quad (9)$$

$$L_y = \sum_{n=1}^N -y_n \log \hat{y}_n - (1 - y_n) \log(1 - \hat{y}_n) \quad (10)$$

$$\hat{y}_n = \sum_{k=1}^K M_{n,k} w_k \quad (11)$$

Minimize $\{\mathbf{v}_k\}_{k=1}^K, \mathbf{w}$

*they also modify the distance function (12)

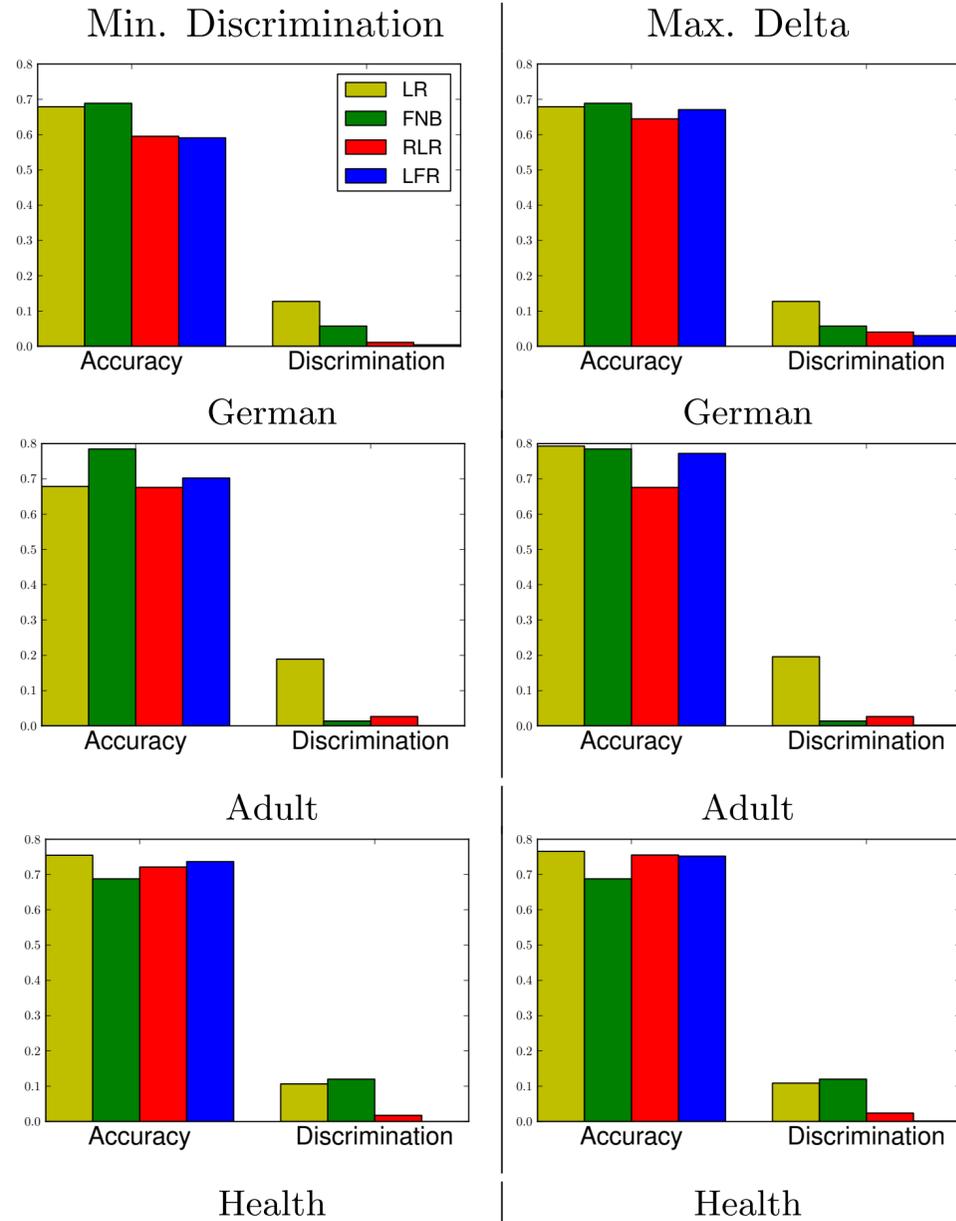


Figure 1. Results on test sets for the three datasets (German, Adult, and Health), for two different model selection criteria: minimizing discrimination and maximizing the difference between accuracy and discrimination.

$$yDiscrim = \left| \frac{\sum_{n:s_n=1} \hat{y}_n}{\sum_{n:s_n=1} 1} - \frac{\sum_{n:s_n=0} \hat{y}_n}{\sum_{n:s_n=0} 1} \right|$$

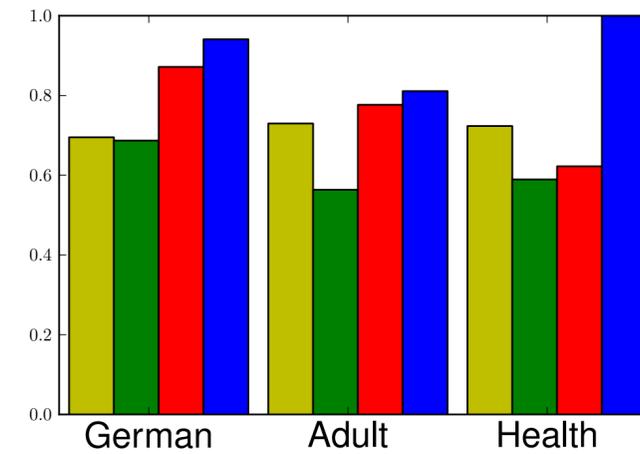


Figure 2. Individual fairness: The plot shows the consistency of each model's classification decisions, based on the yNN measure. Legend as in Figure 1.

$$yNN = 1 - \frac{1}{Nk} \sum_n |\hat{y}_n - \sum_{j \in kNN(\mathbf{x}_n)} \hat{y}_j|$$

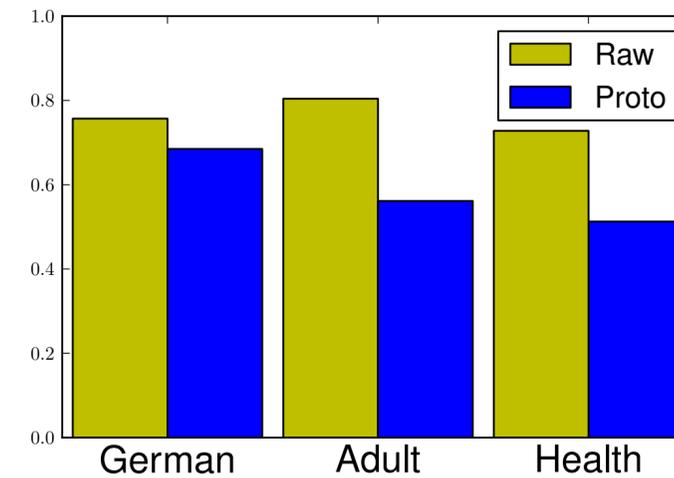


Figure 3. The plot shows the accuracy of predicting the sensitive variable ($sAcc$) for the different datasets. Raw involves predictions directly from all input dimensions except for S , while Proto involves predictions from the learned fair representations.

LR: logistic regression
 FNB: fair naive Bayes
 RLR: regularized LR
 LFR: their method

Case Study 3: Fixing Feedback Loops

<https://arxiv.org/abs/1806.08010>

Fairness Without Demographics in Repeated Loss Minimization

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Abstract

Machine learning models (e.g., speech recognizers) are usually trained to minimize average loss, which results in representation disparity—minority groups (e.g., non-native speakers) contribute less to the training objective and thus tend to suffer higher loss. Worse, as model accuracy affects user retention, a minority group can shrink over time. In this paper, we first show that the status quo of empirical risk minimization (ERM) amplifies representation disparity over time, which can even make initially fair models unfair. To mit-

Jurgens et al., 2017), dependency parsing (Blodgett et al., 2016), part-of-speech tagging (Hovy & Sgaard, 2015), academic recommender systems (Sapiezynski et al., 2017), and automatic video captioning (Tatman, 2017).

Moreover, a minority user suffering from a higher error rate will become discouraged and more likely to stop using the system, thus no longer providing data to the system. As a result, the minority group will shrink and might suffer even higher error rates from a retrained model in a future time step. Machine learning driven feedback loops have been observed in predictive policing (Fuster et al., 2017) and credit markets (Fuster et al., 2017), and this problem

Feedback Model for Iterated ML

Observations from mixture of **latent** groups $Z \sim P := \sum_{k \in [K]} \alpha_k P_k$

Goal: control worst risk among groups $\mathcal{R}_{\max}(\theta) = \max_{k \in [K]} \mathcal{R}_k(\theta), \quad \mathcal{R}_k(\theta) := \mathbb{E}_{P_k}[\ell(\theta; Z)]$

Definition 1 (Dynamics). Given a sequence $\theta^{(t)}$, for each $t = 1 \dots T$, the expected number of users λ and samples $Z_i^{(t)}$ starting at $\lambda_k^{(0)} = b_k$ is governed by:

$$\lambda_k^{(t+1)} := \lambda_k^{(t)} \nu(\mathcal{R}_k(\theta^{(t)})) + b_k$$

$$\alpha_k^{(t+1)} := \frac{\lambda_k^{(t+1)}}{\sum_{k' \in [K]} \lambda_{k'}^{(t+1)}}$$

$$n^{(t+1)} := \text{Pois}\left(\sum_k \lambda_k^{(t+1)}\right)$$

$$Z_1^{(t+1)} \dots Z_{n^{(t+1)}}^{(t+1)} \stackrel{\text{i.i.d.}}{\sim} P^{(t+1)} := \sum_{k \in [K]} \alpha_k^{(t+1)} P_k.$$

retention function

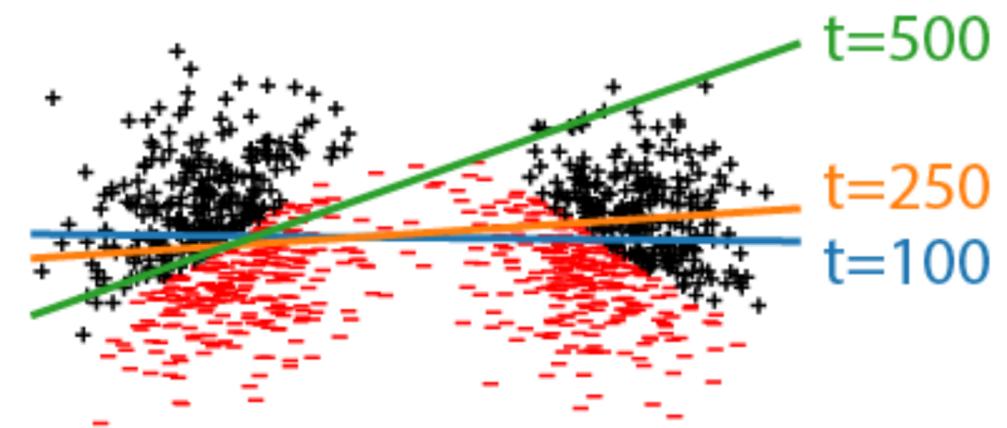


Figure 1. An example online classification problem which begins fair, but becomes unfair over time.

Solution: Distributionally Robust Optimization

$$\mathcal{R}_{\text{dro}}(\theta; r) := \sup_{Q \in \mathcal{B}(P, r)} \mathbb{E}_Q[\ell(\theta; Z)]. \quad (4) \quad \text{primal objective}$$

$$\mathcal{B}(P, r) := \{Q \ll P : D_{\chi^2}(Q \| P) \leq r\}$$

$$\underset{\theta \in \Theta}{\text{minimize}} \mathbb{E}_P [\ell(\theta; Z) - \eta]_+^2. \quad (6) \quad \text{proven upper bound}$$

Search for best η

User study: ask crowdsource workers to retype tweets

Tweets are categorized by linguists as using African-American English and Standard-American English dialects. Assign one dialect to each user.

Learn autocomplete language models. Survey users after rounds on whether they would continue using system.

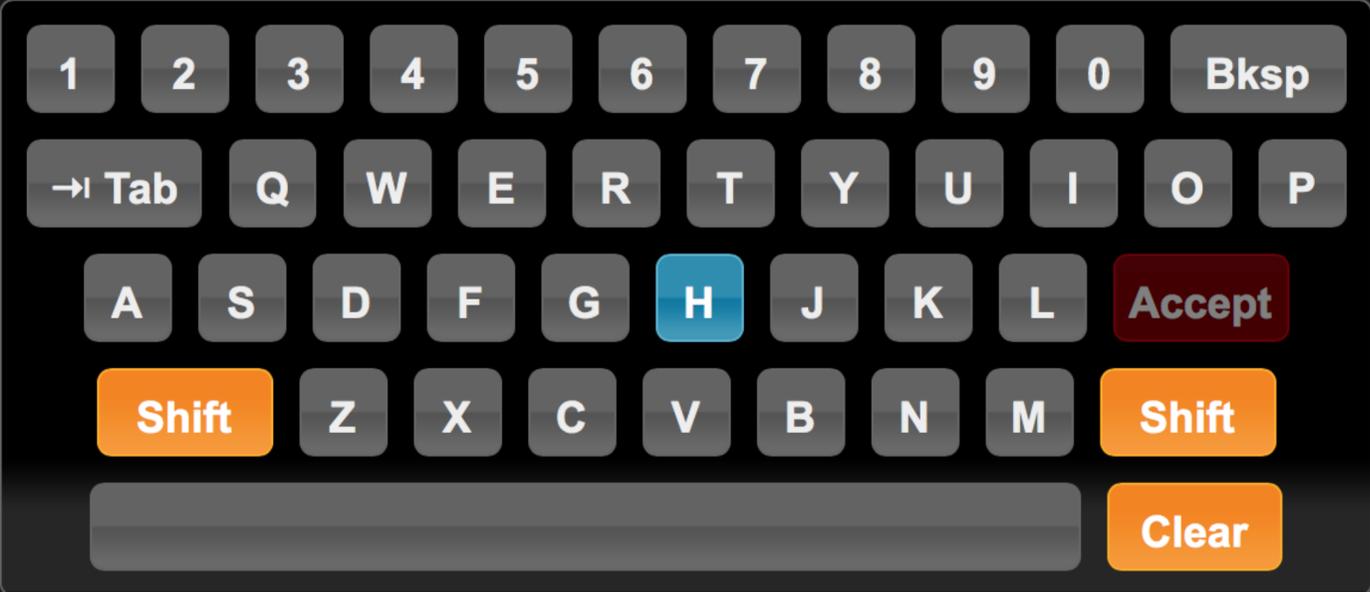
User: anonymous **Remaining:** 10

Please type this: my life has really changed i have become a true boss i

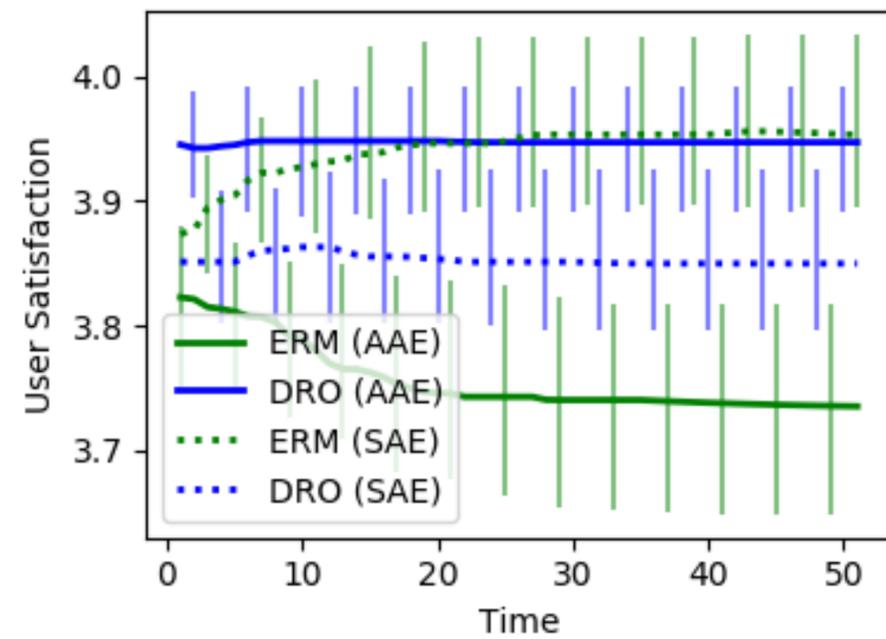
Difference: my life h **as really changed i have become a true boss i**

my life h

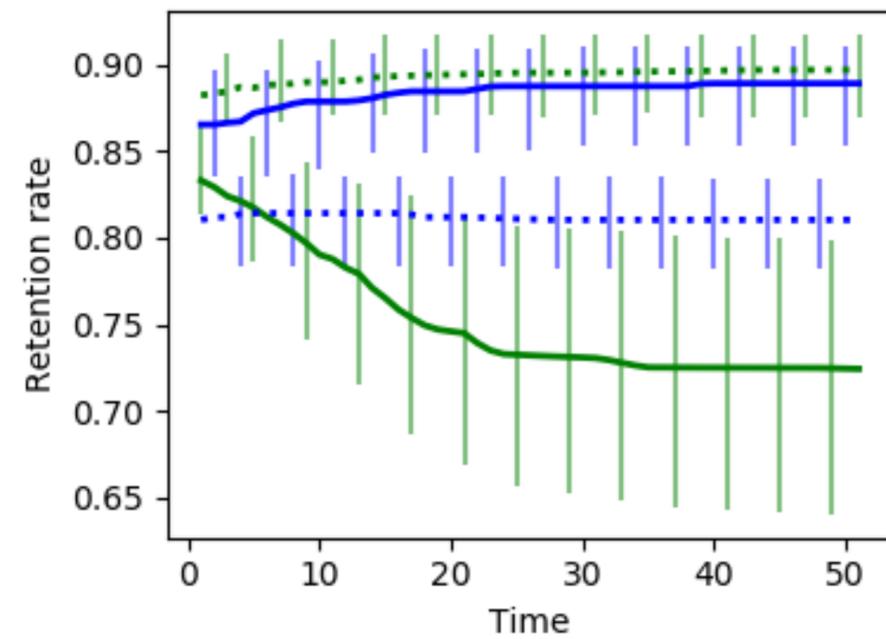
my life haha
my life hahaha
my life has
my life have
my life here



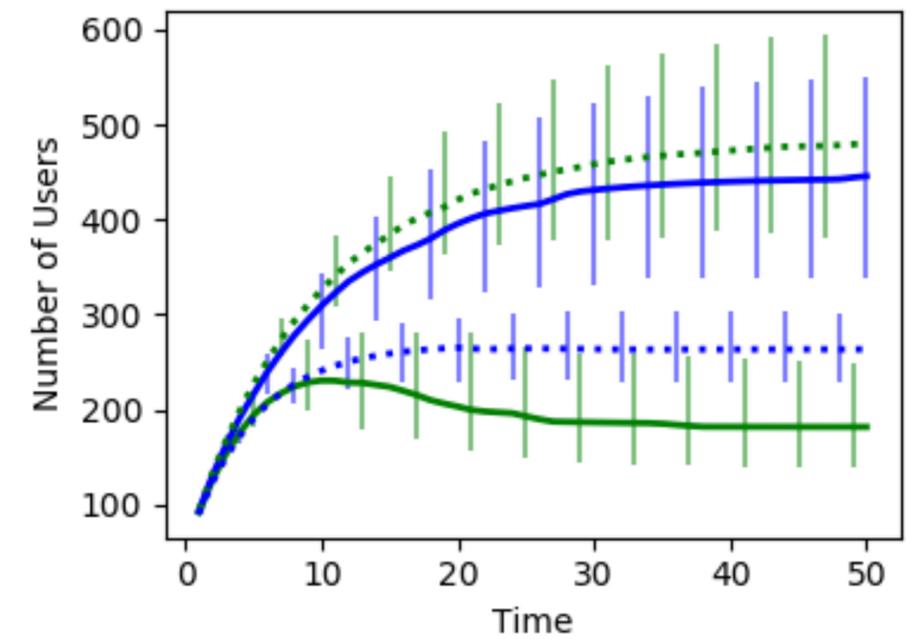
1 2 3 4 5 6 7 8 9 0 Bksp
→ Tab Q W E R T Y U I O P
A S D F G H J K L Accept
Shift Z X C V B N M Shift
Clear



(a) User satisfaction



(b) User retention



(c) User count

Figure 4. Inferred dynamics from a Mechanical Turk based evaluation of autocomplete systems. DRO increases minority (a) user satisfaction and (b) retention, leading to a corresponding increase in (c) user count. Error bars indicates bootstrap quartiles.

Case Studies

- Equal opportunity (NeurIPS 2016)
- Learning fair representation (ICML 2013)
- Feedback loops in repeated loss minimization (ICML 2018, best paper runner up)

Closing Thoughts

- Provide technology to prevent technology from doing wrong
- Transparency, explainability, interpretability
- Current trajectory is bad. Corrective research is too slow.
- ML is not automatically fair because it's based on math.