

Informed Search

CS4804 Introduction to Artificial Intelligence
Virginia Tech

function TREE-SEARCH(*problem*) **returns** a solution, or failure

initialize the frontier using the initial state of *problem*

loop do:

if the frontier is empty **then return** failure

choose a leaf node and remove it from the frontier

if the node contains a goal state **then return** the solution

expand the chosen node, adding the resulting nodes to frontier

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FIFO: Breadth-first

LIFO: Depth-first

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function GRAPH-SEARCH(*problem*) **returns** a solution, or failure

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initialize the explored set to be empty

loop do:

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add the node to the explored set

expand the chosen node, adding the resulting nodes to frontier
only if not in the frontier or explored set

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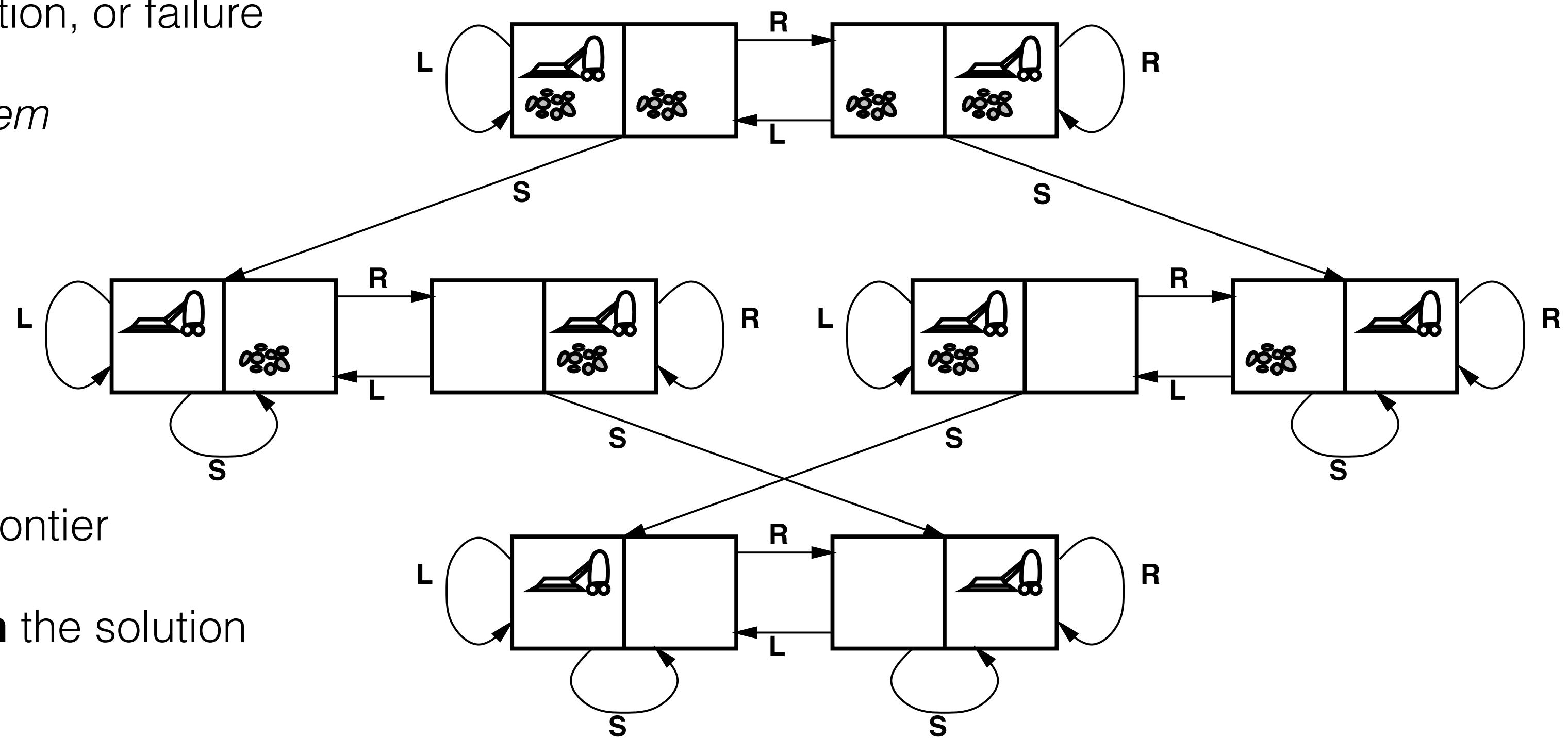
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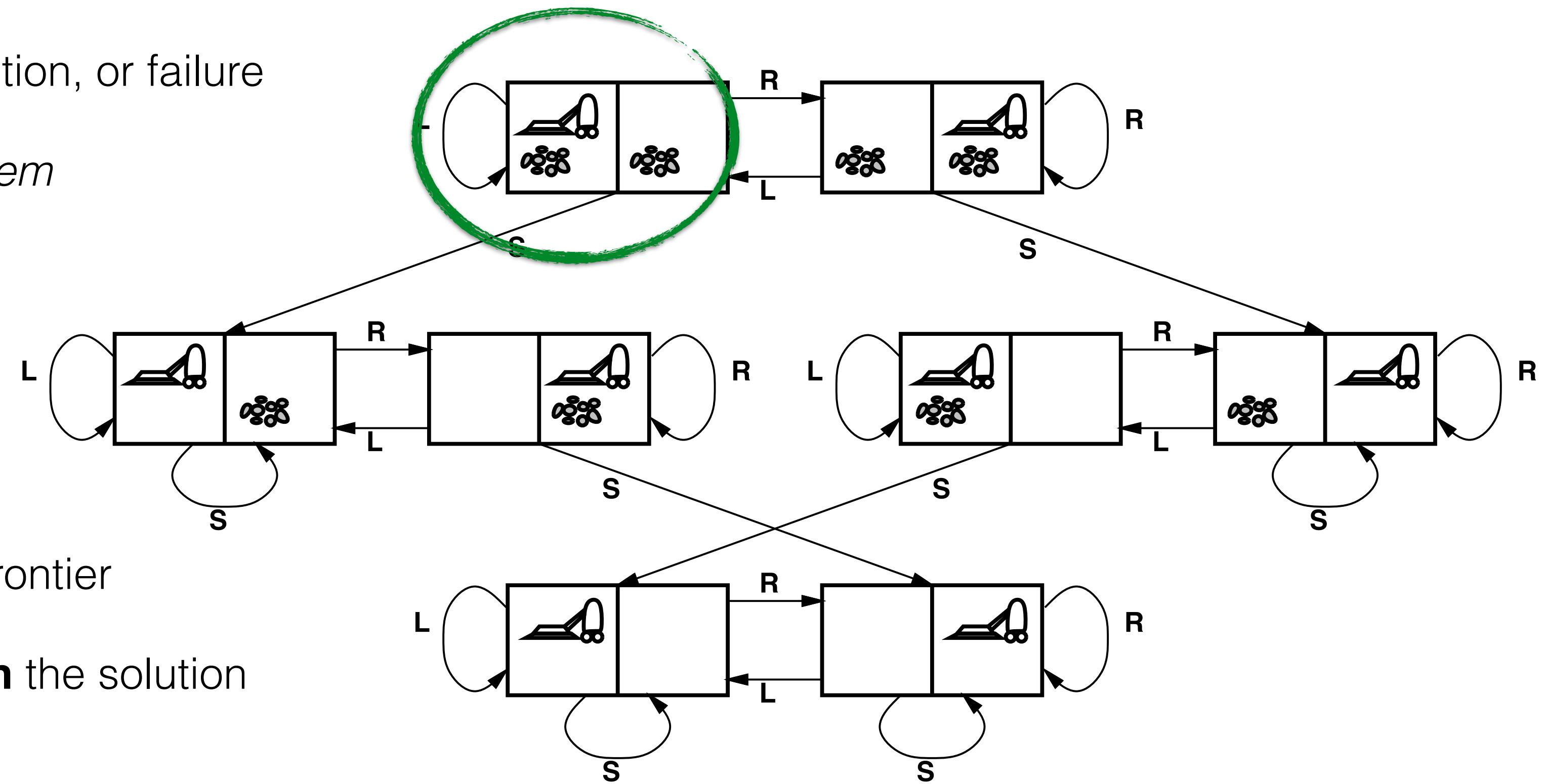
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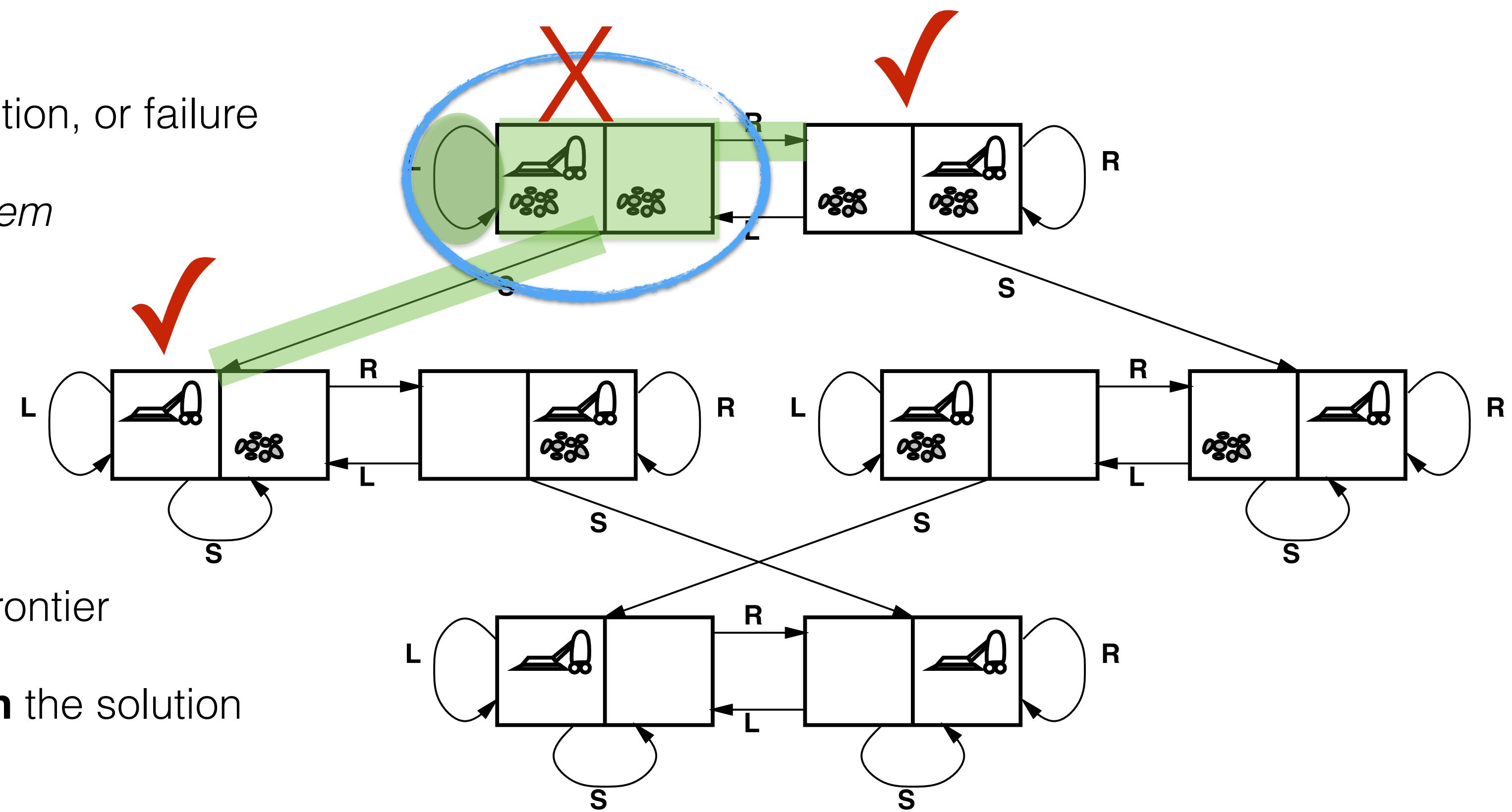
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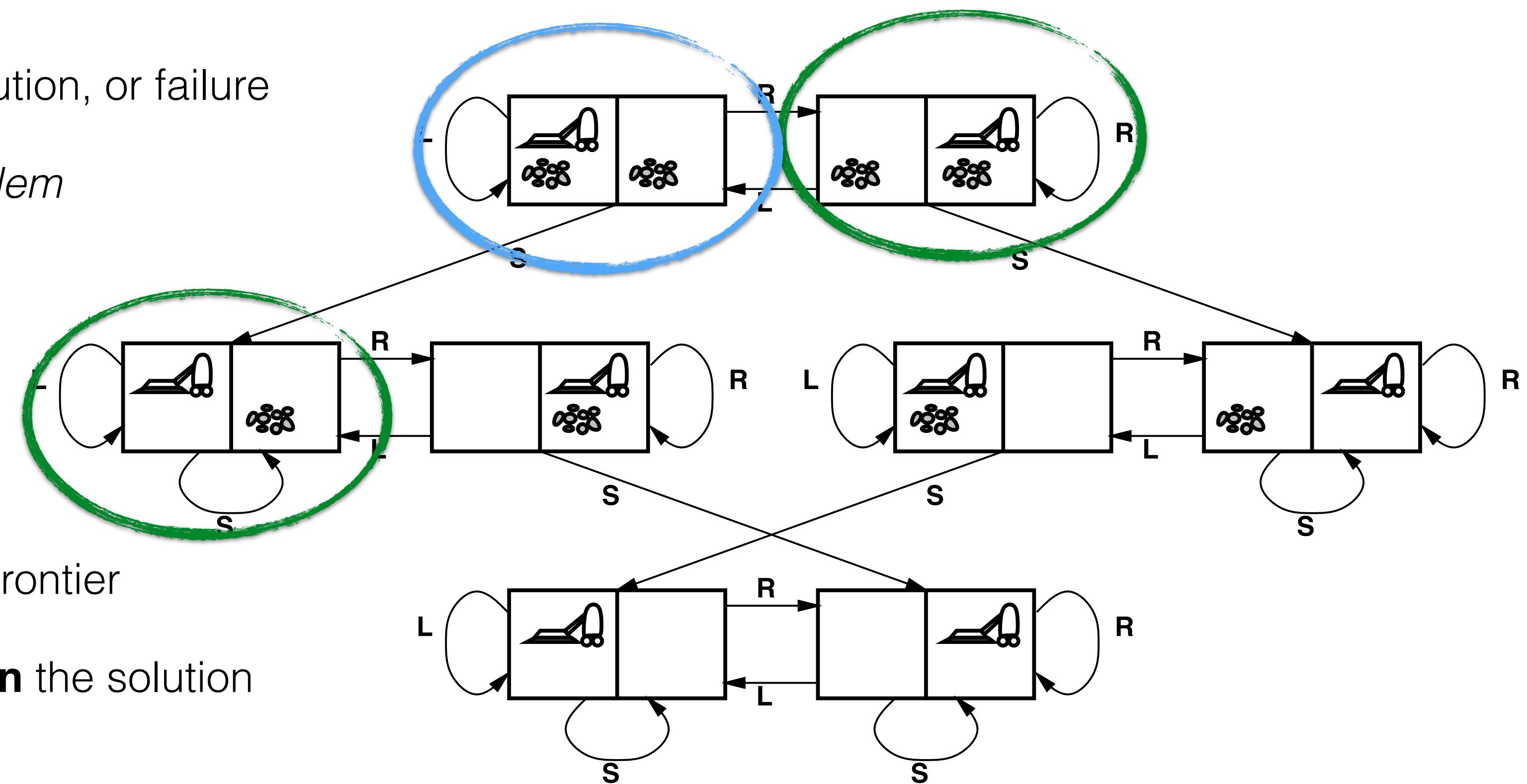
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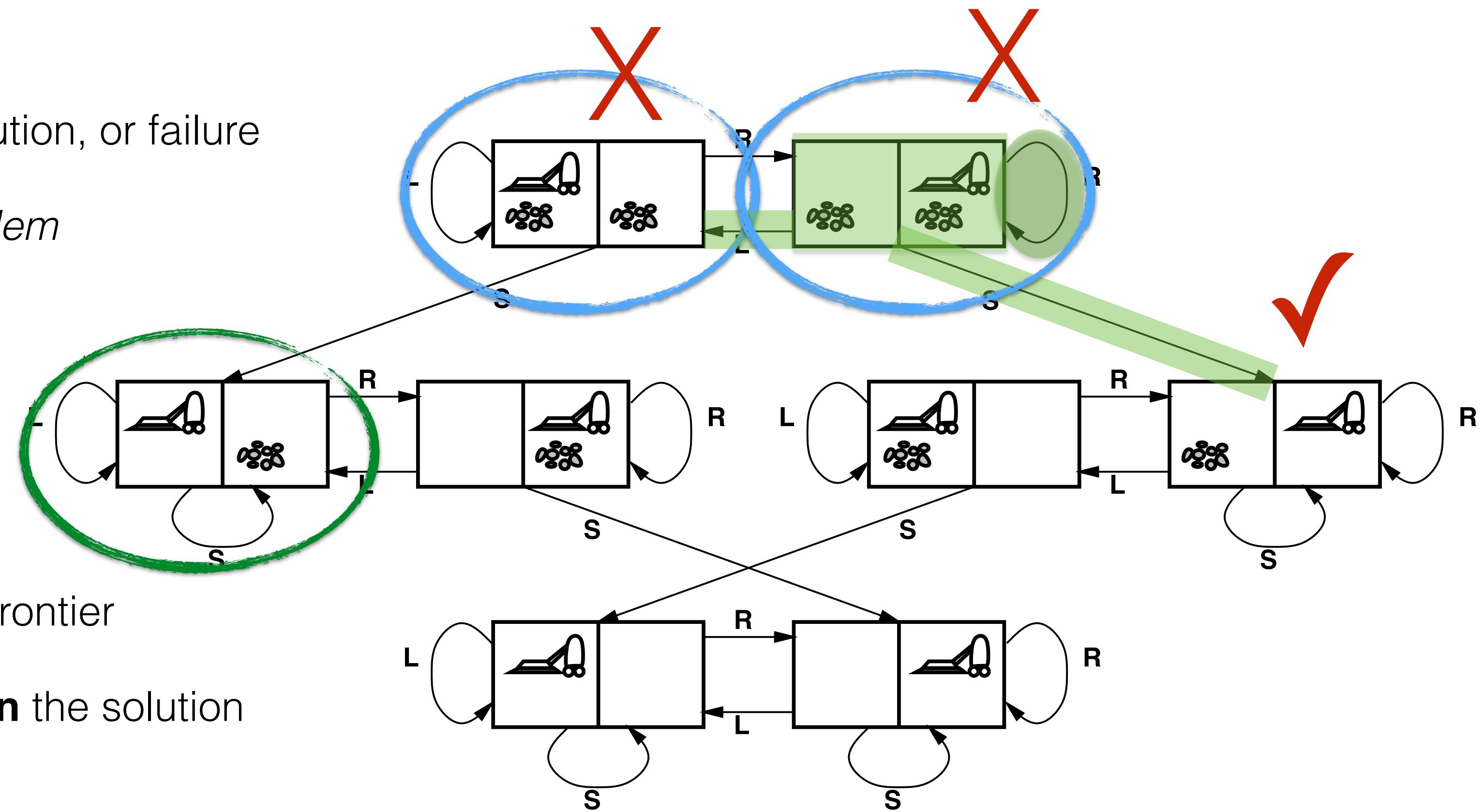
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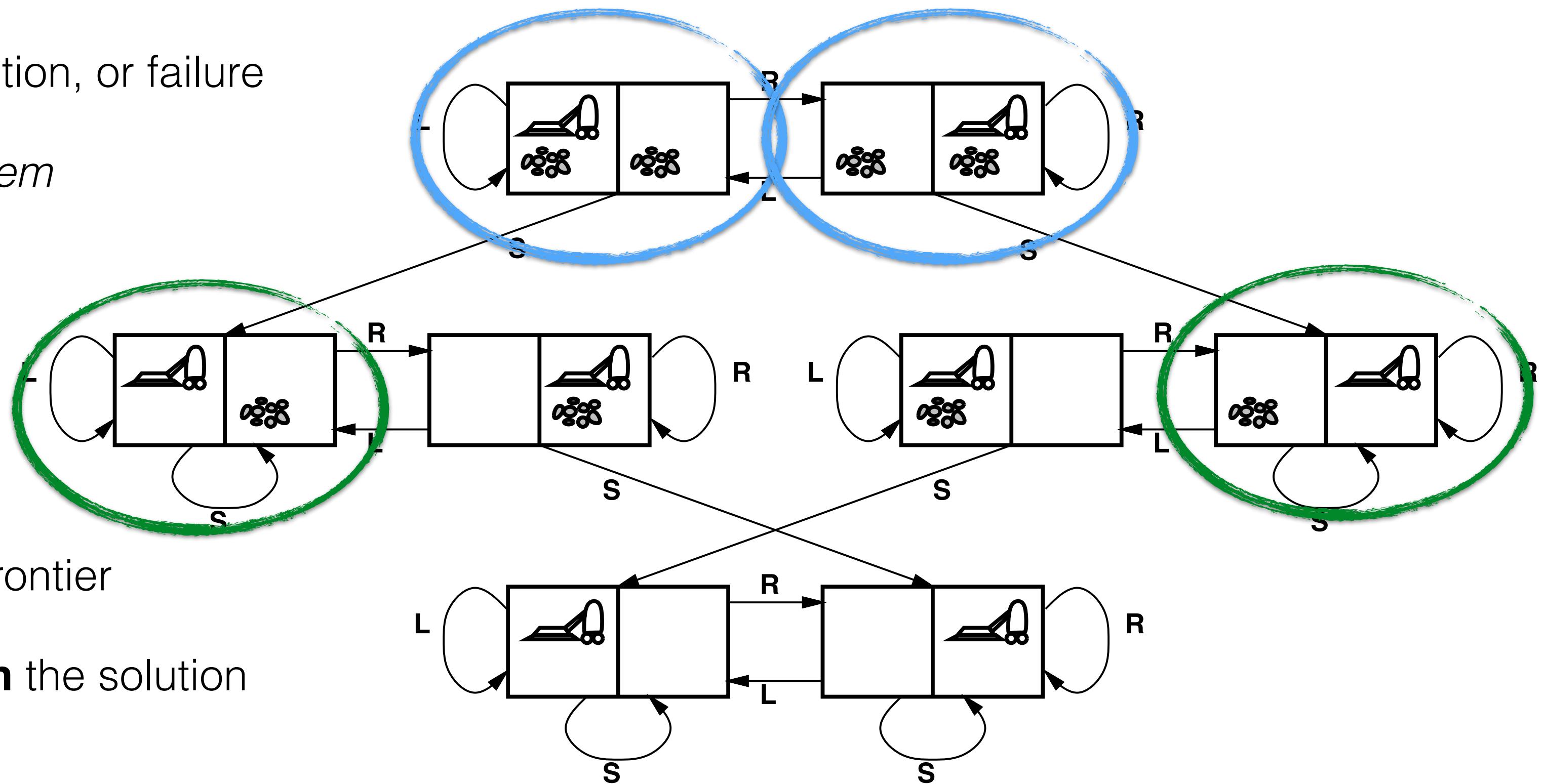
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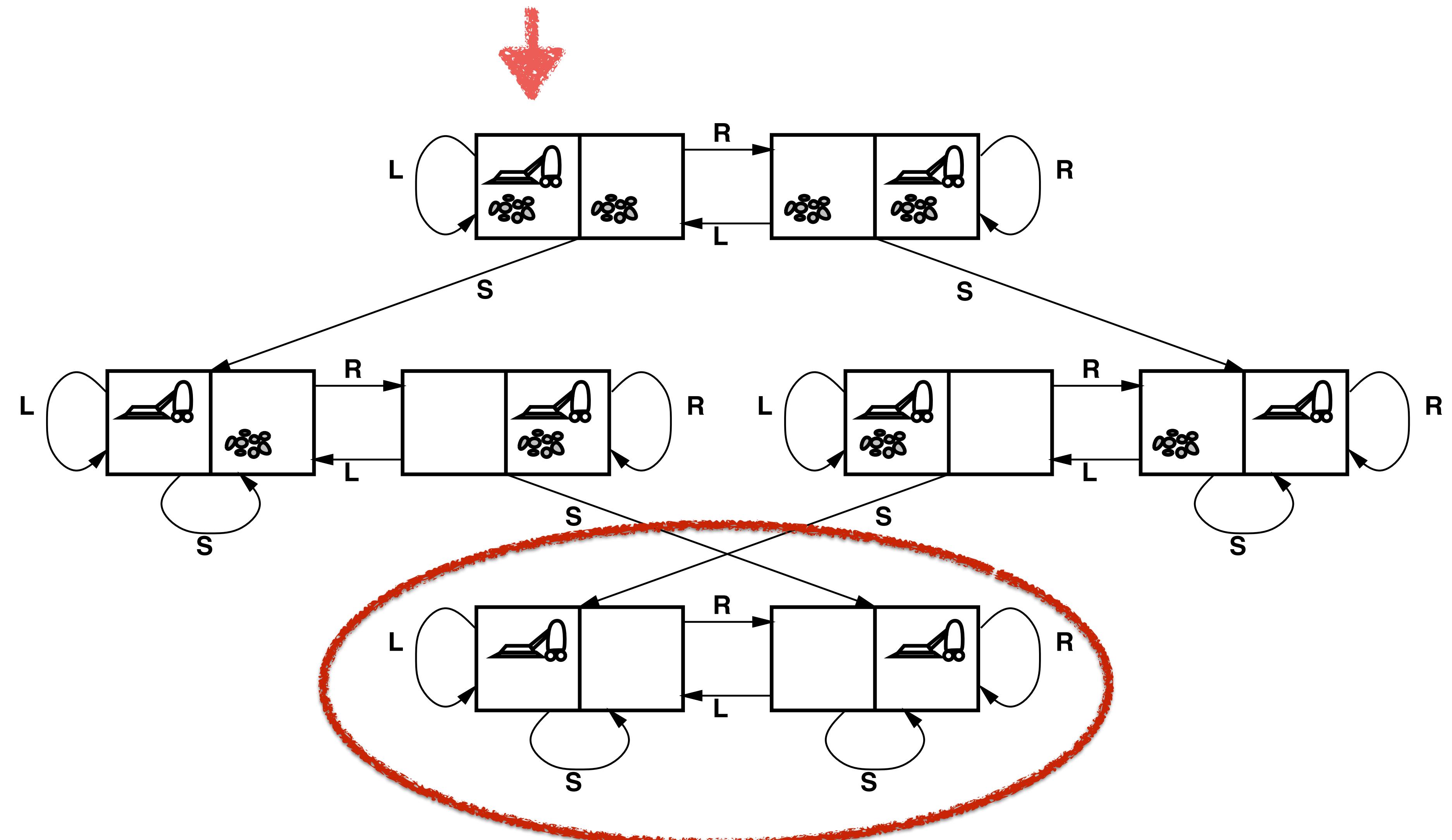
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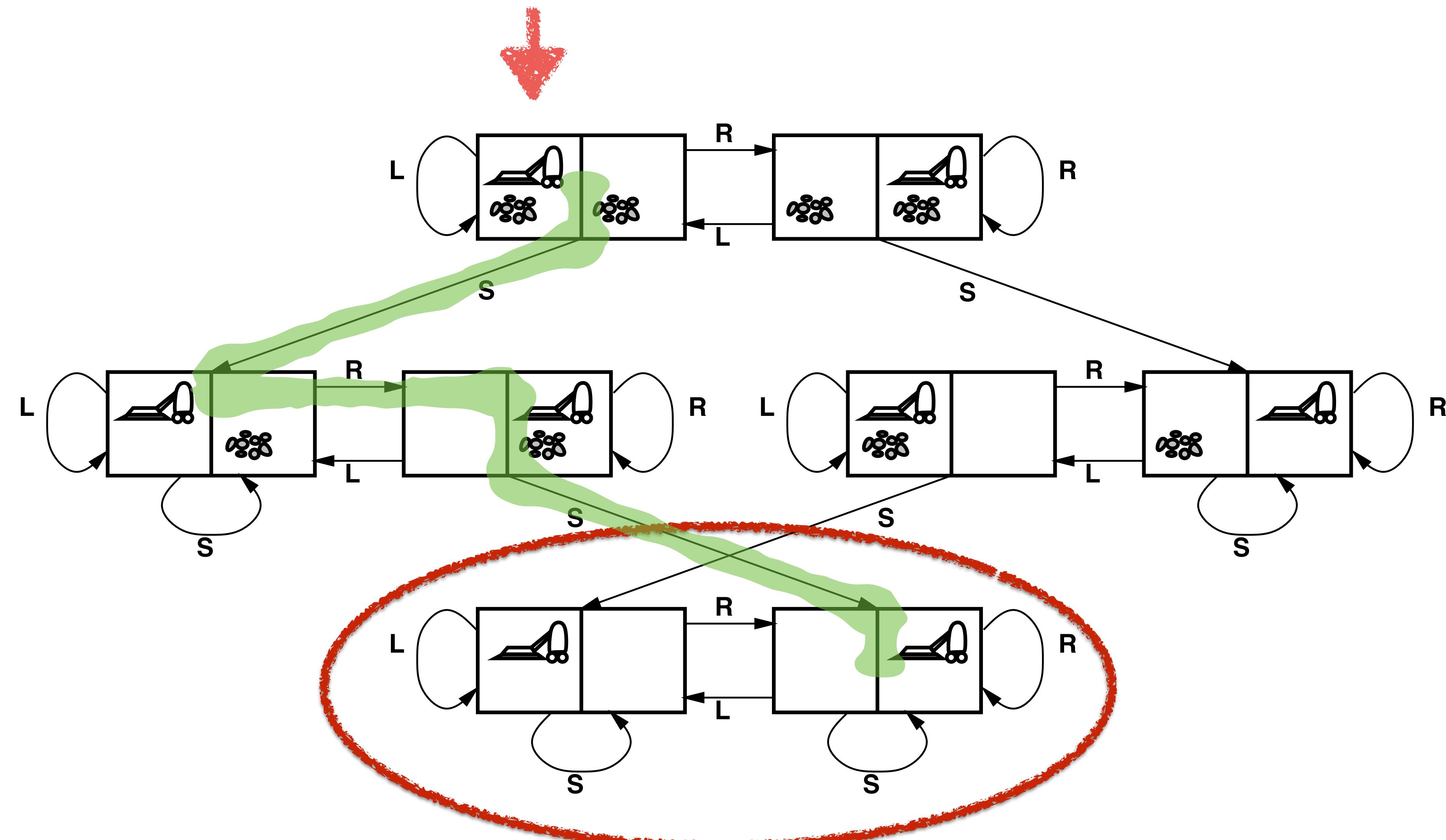
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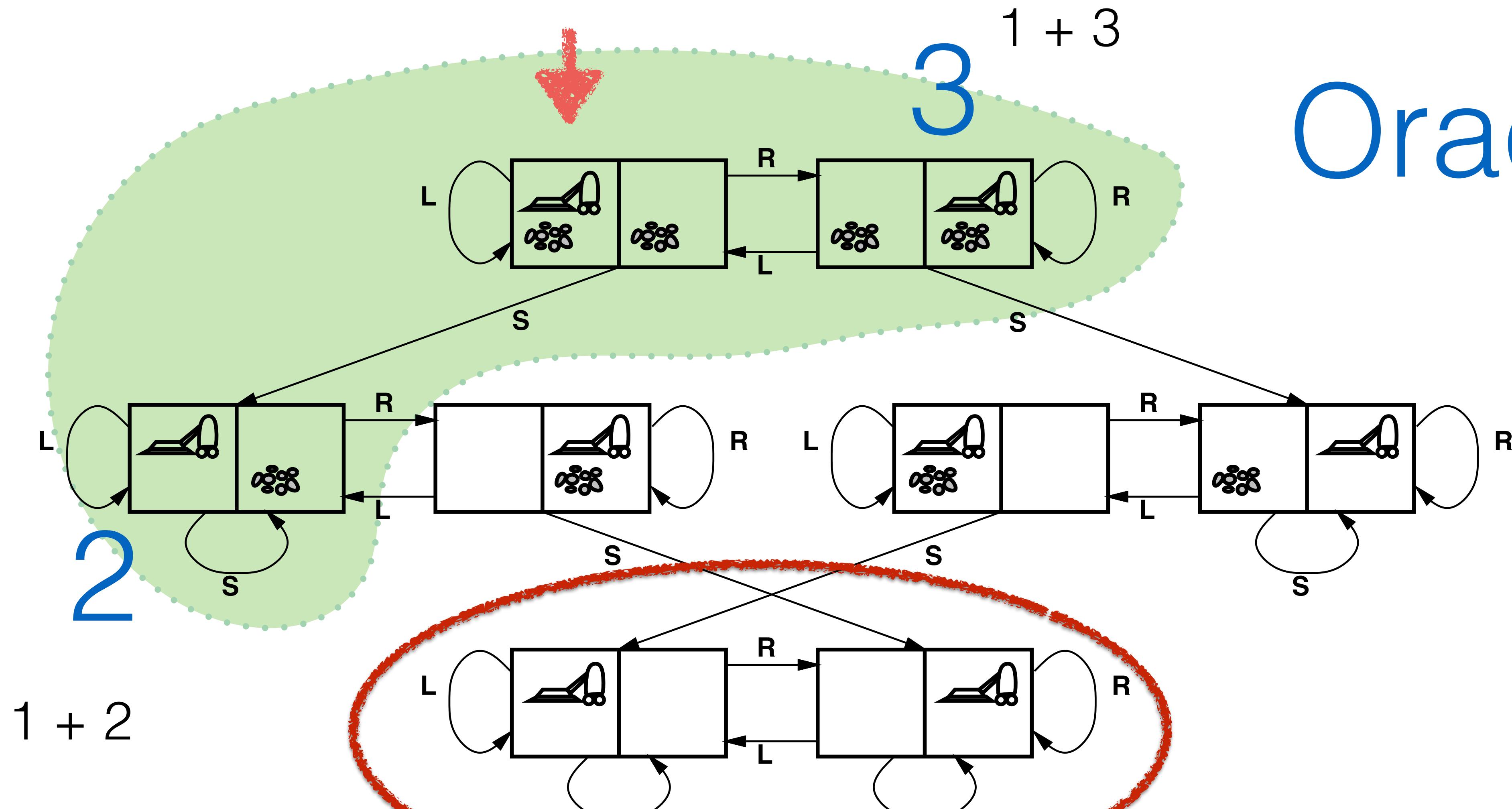
Search Algorithms

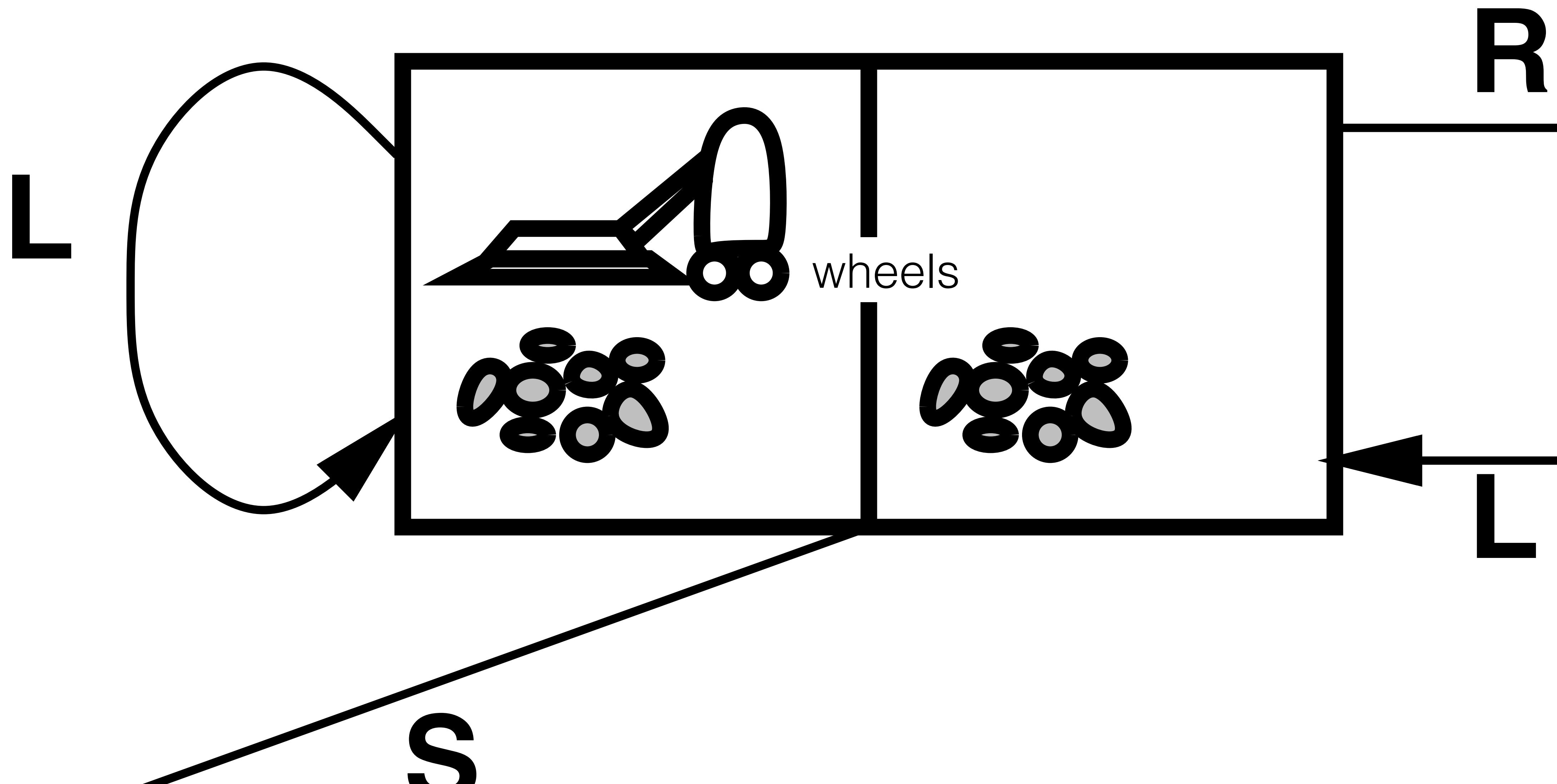
- Breadth-first family
 - Breadth-first search
 - Uniform-cost search
- Depth-first family
 - Depth-first search
 - Depth-limited search
 - Iterative-deepening search

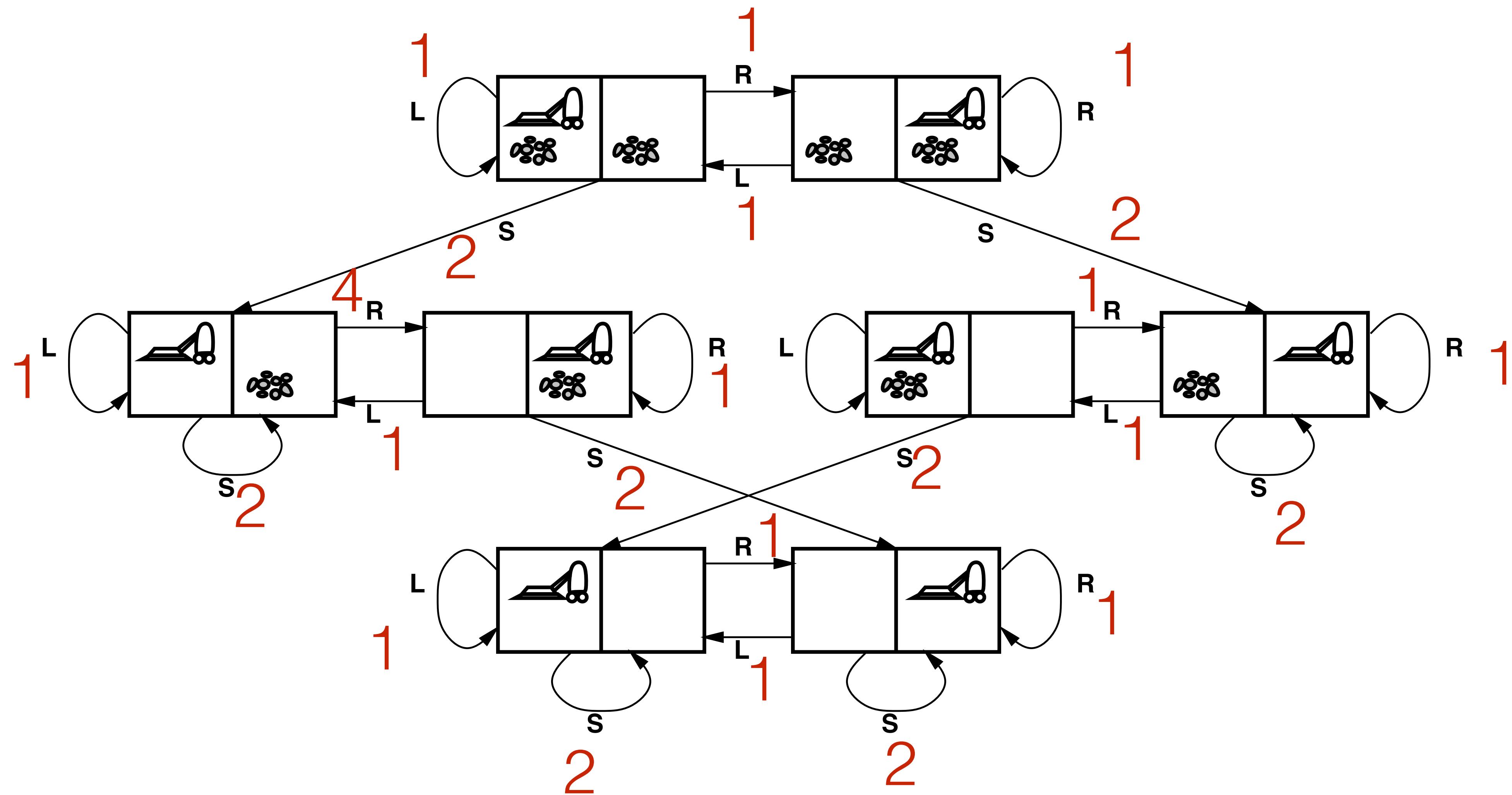


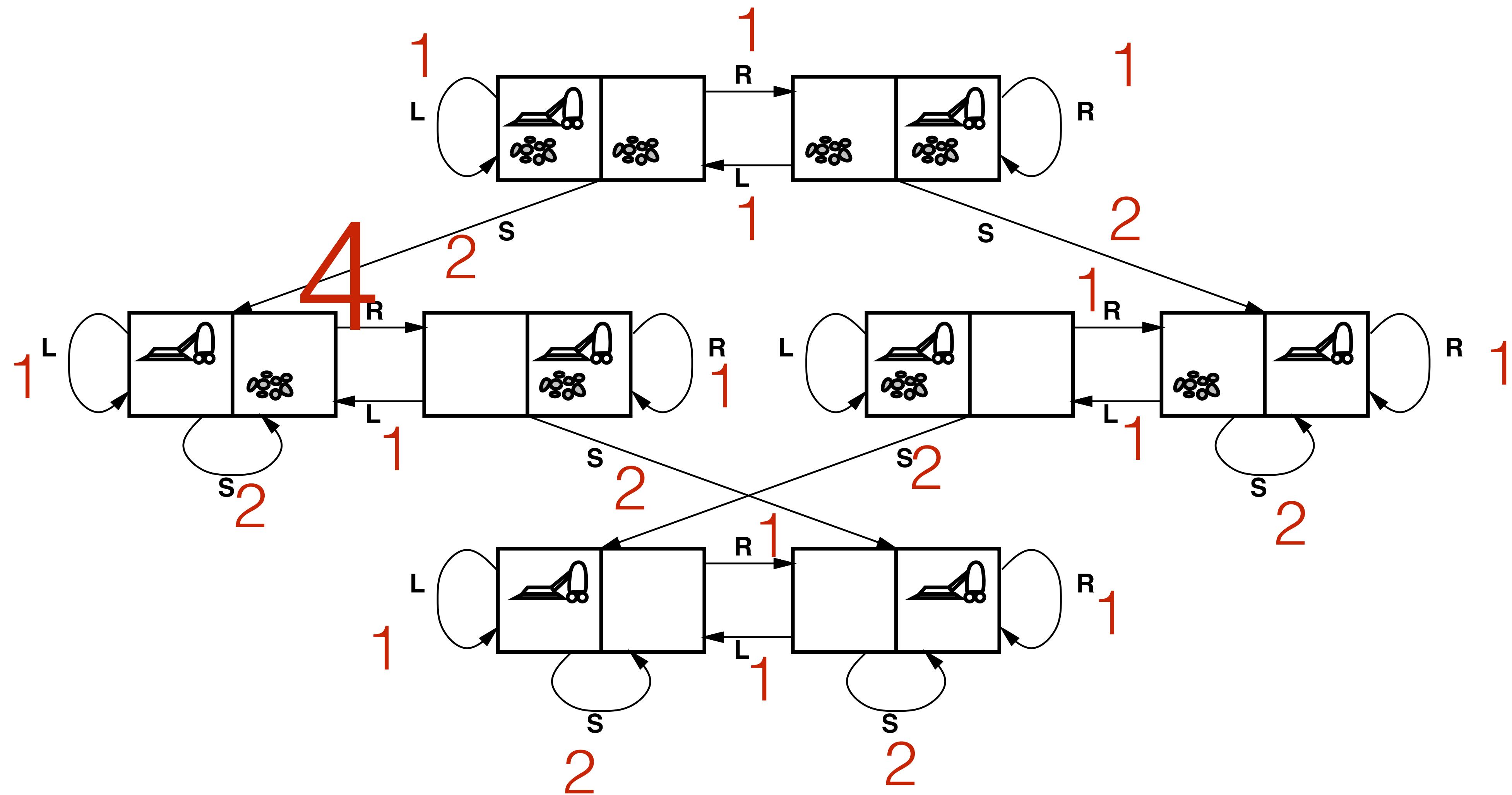


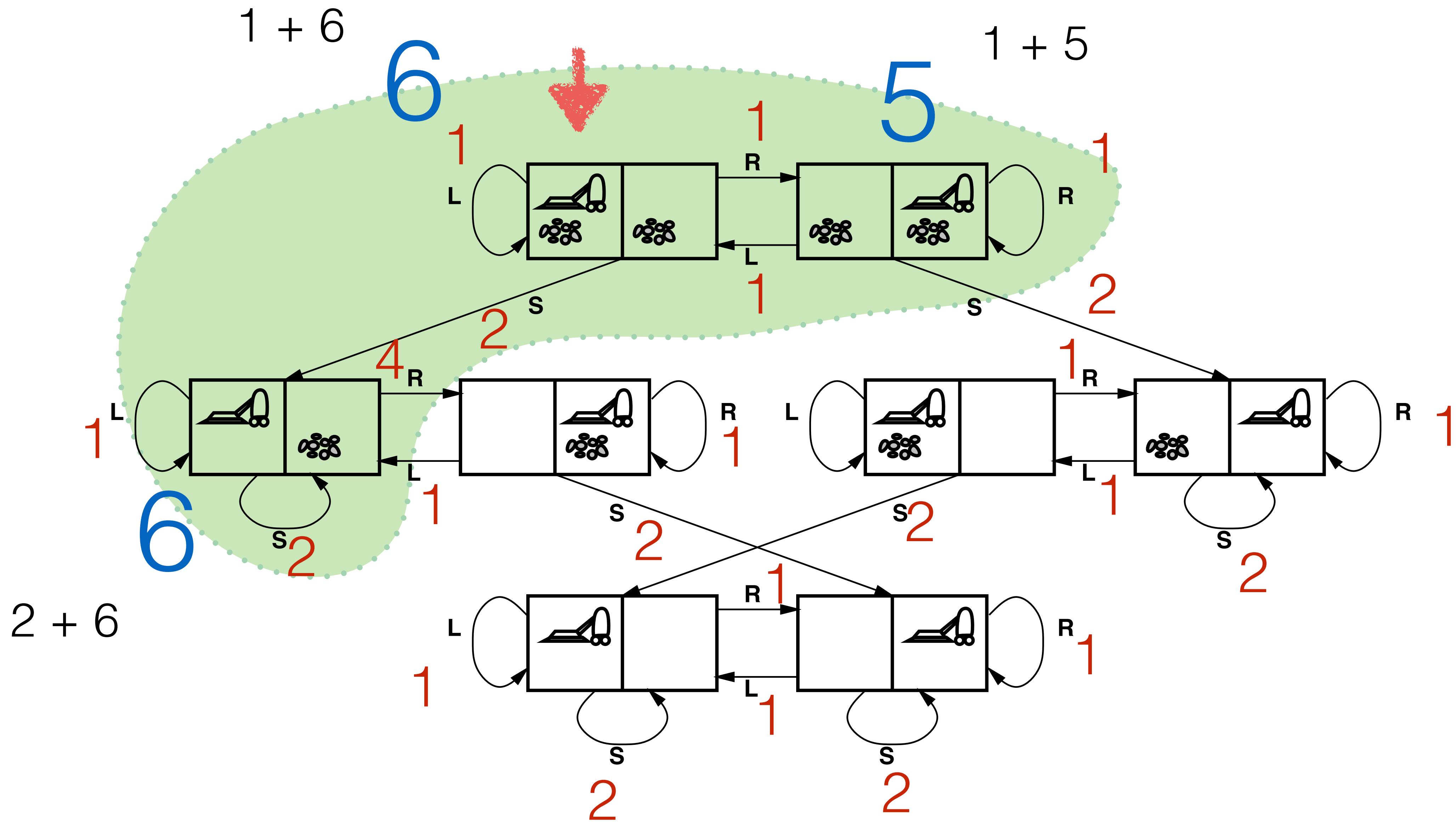
Oracle



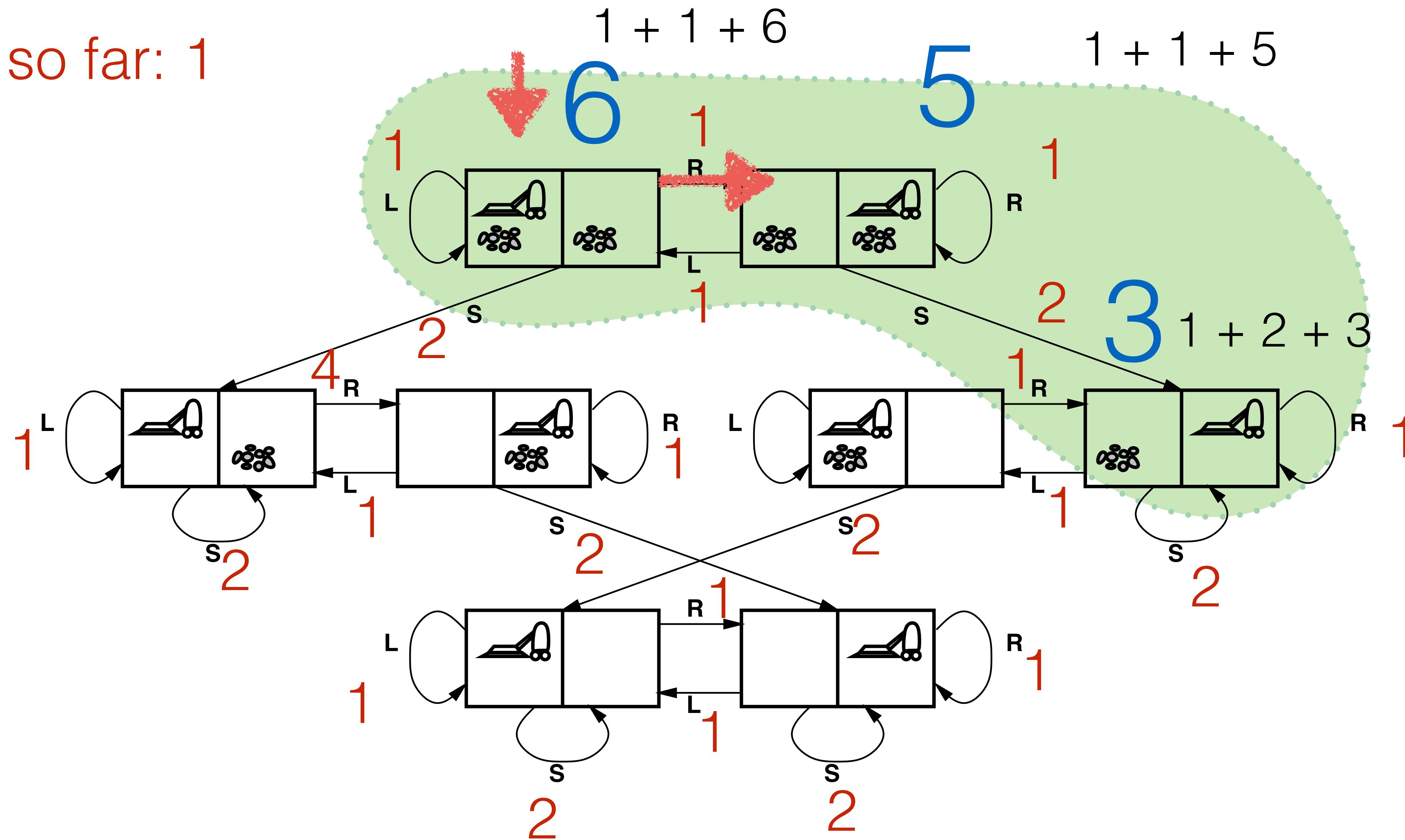




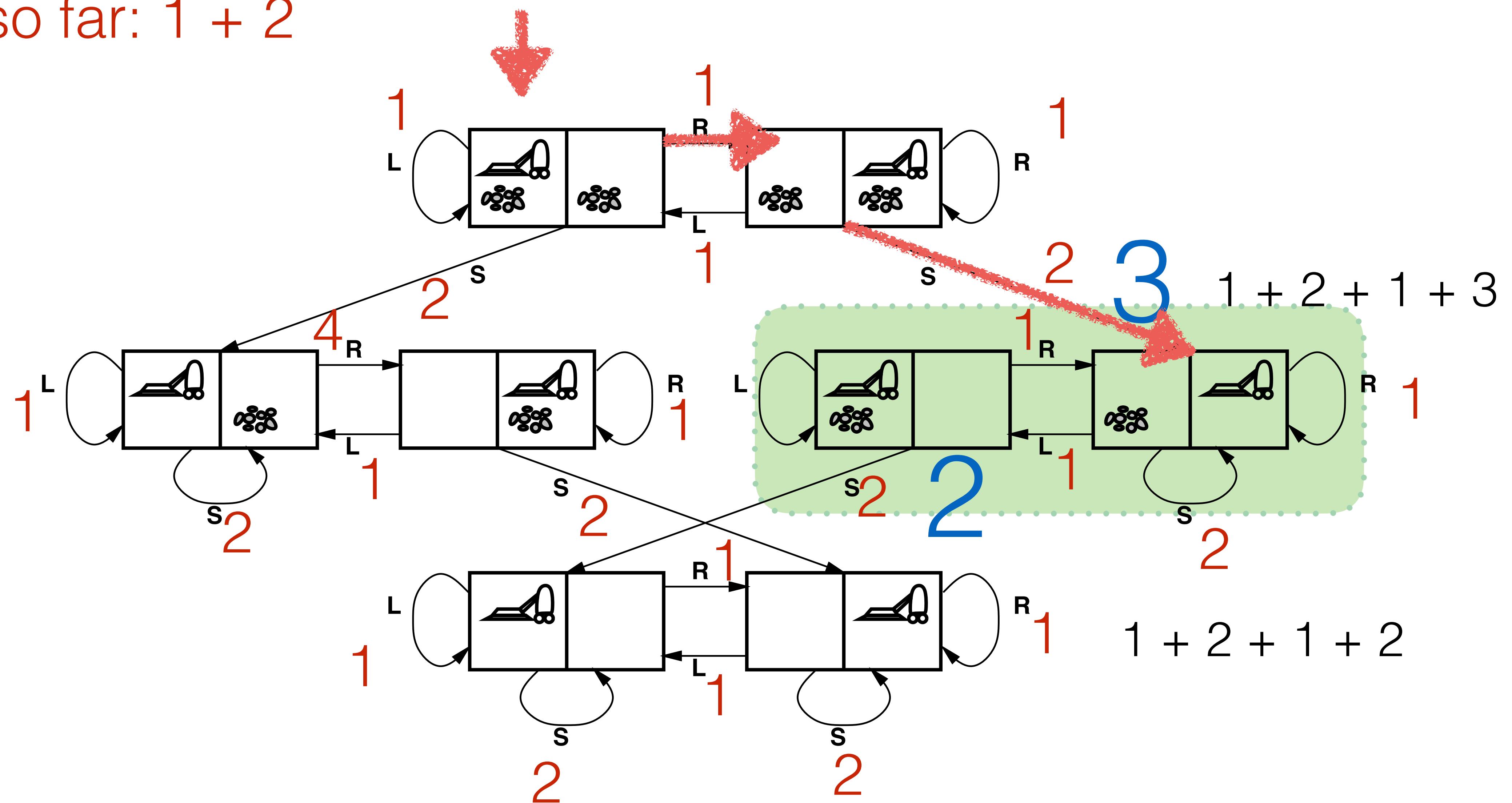




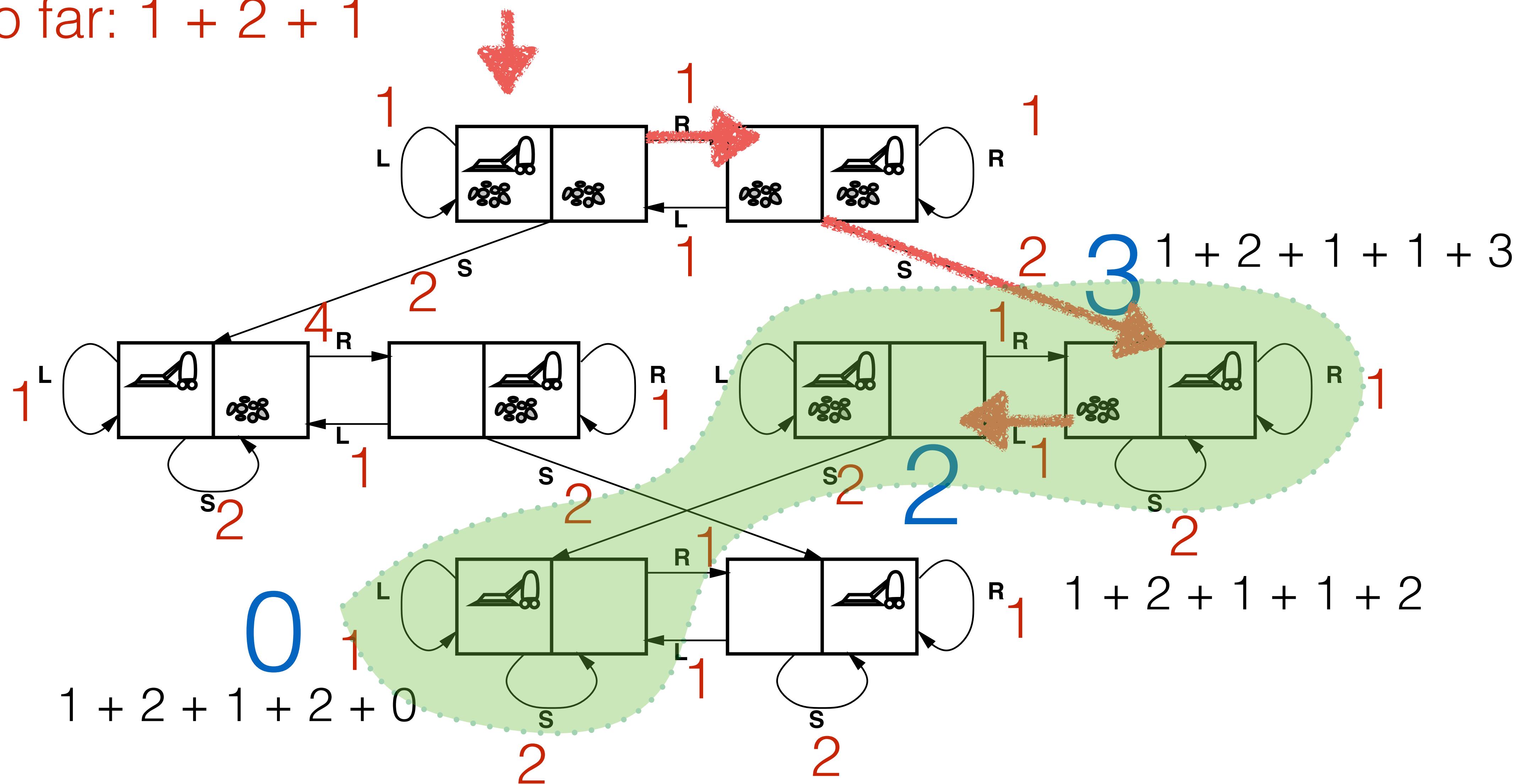
cost so far: 1



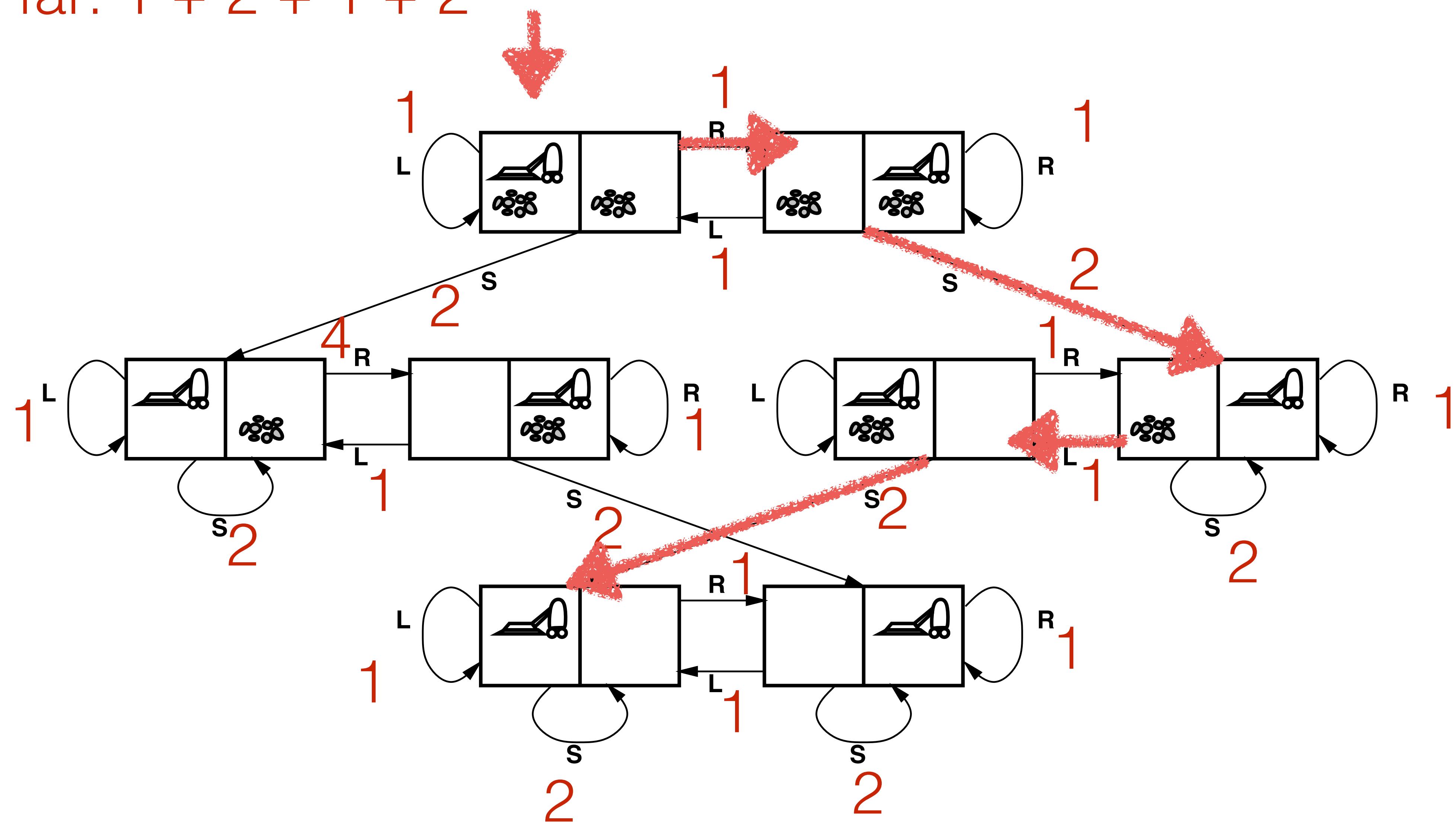
cost so far: 1 + 2



cost so far: 1 + 2 + 1



cost so far: 1 + 2 + 1 + 2



A* Search

- Expand node in frontier with best evaluation function score $f(n)$
 - $f(n) = g(n) + h(n)$
 - $g(n) :=$ cost to get from initial state to n
 - $h(n) :=$ heuristic estimate of cost to get from n to goal
- Completeness, optimality, and time & space depend on h