

# CS4254

## Computer Network Architecture and Programming

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### Introduction

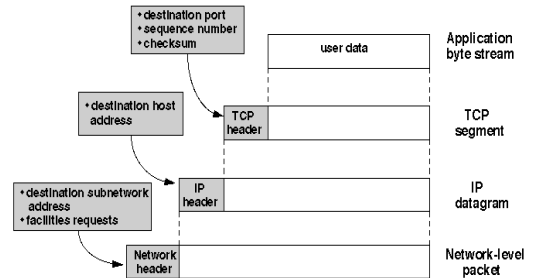
## Outline

- Internet Layers
- Internet Data Packet transmission and Addressing
- Network Protocols
- A glimpse at the OSI model and Internet protocol suite

## Internet Layers

Application	Supporting network applications (HTTP, FTP, DNS, ...)
Transport	Transporting application-layer <i>messages</i> between client and server sides of an application (TCP and UDP)
Network	Routing <i>datagrams</i> from one host to another (IP protocol: IPv4 and IPv6)
Data Link	Move entire <i>frames</i> from one network element to an adjacent network element (Ethernet, PPP, ...)
Physical	Move individual <i>bits</i> within the frame from one network element to an adjacent network element (coaxial cable, fiber optic, ...)

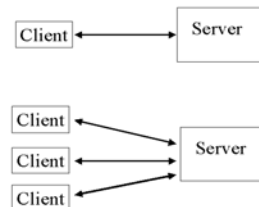
## TCP/IP Data Packet Transmission and Addressing



## Network Protocols

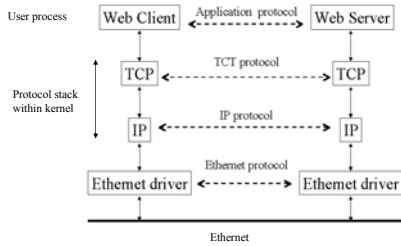
- Programs to communicate across a computer network
  - Invent a *protocol* (an agreement of how these programs will communicate)
  - Which program is expected to initiate communicate and when responses are expected
- Example: Web Server and Web client
- Other examples?
- Other modes of communication?

## Servers and Clients



## Multiple Layers of Network Protocols

Client and Server on same Ethernet



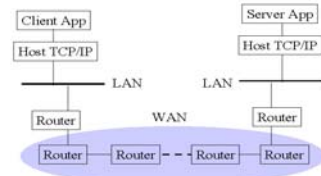
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## Multiple Layers of Network Protocols

Client and server on different LANs connected through a WAN



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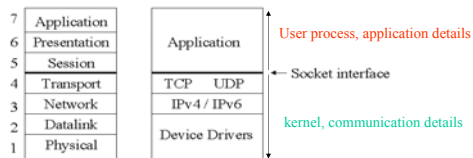
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## Layers in OSI Model and Internet Protocol Suite

OSI: Open Systems Interconnection model for computer communications

ISO: International Organization for Standardization



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