

### **Self Driving Cars**

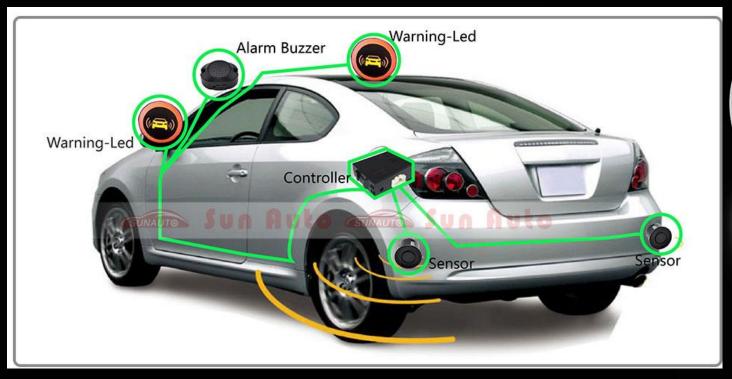
- Self Driving Cars (AVs) are cars with an onboard AI that can drive as a human would.
- Hardware required to support this is already available
- Issues in integration and software could delay public availability 10, 20, even 30 years
- The 4 major areas of focus are:
  Detection, Identification, Validation, & Ethical Issues

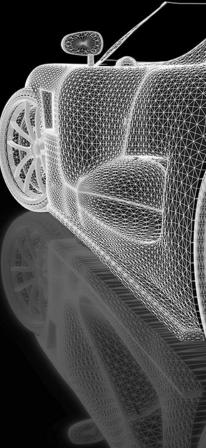


### Definition

- System's awareness of other vehicles and possible obstacles
- Primarily a function of hardware, so already fairly advanced
- Comprised of multiple cameras and sensors
- How many? In what locations?

# **Example of Sensor System**





# Identification

### Definition

- The ability to recognize that an object is within the path ahead is fairly simple.
- Determining what exactly that object might be is far less black and white.
- How long does the system have to decide what an object is?

# Accuracy in Identification

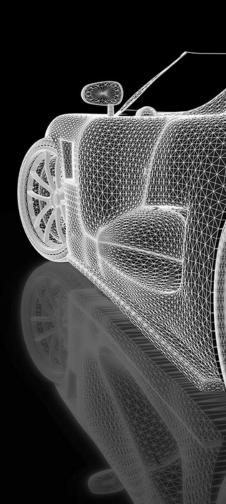
Motorcycle or Bicycle?





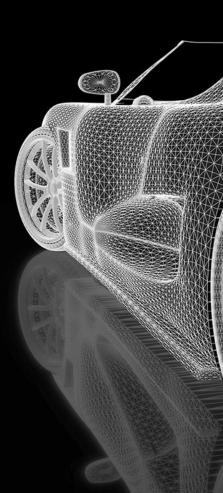
## Self-driving car's Al

- Most autonomous decision making is based on programming software with ifthen scenarios
- If-then programming augmented with Al
- Requires a continuous stream of data and instructions to make real-time decisions
- Needs to be validated through testing



## Testing Al

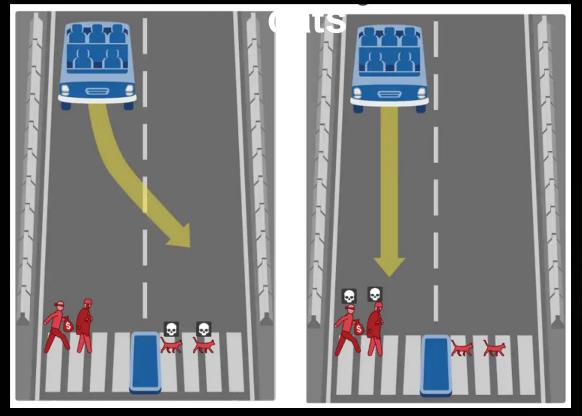
- Waymo, Uber doing testing on states like California and Arizona
- 2018 study from Society for Risk Analysis shows that participants believe selfdriving cars needs to be four to five times safer than human driven vehicles

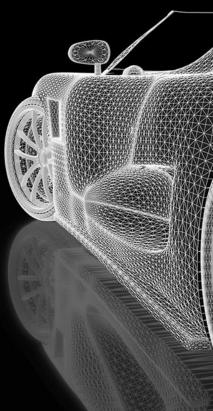


# Ethical ssues

### Thief and a homeless man VS 2 adorable

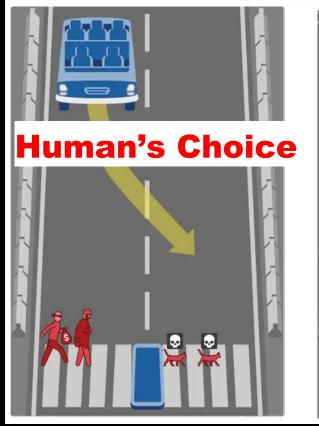


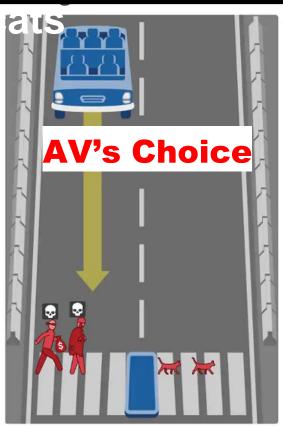


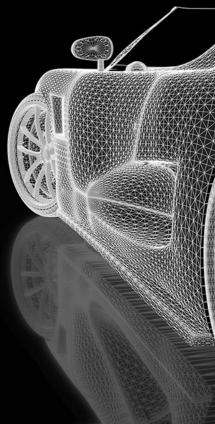


### Thief and a homeless man VS 2 adorable









### **Ethical Dilemmas**

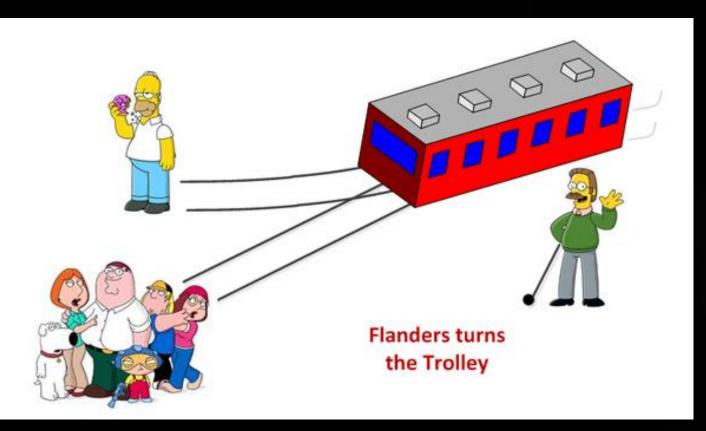
AV's SE program should make selections prioritizing People over Pets

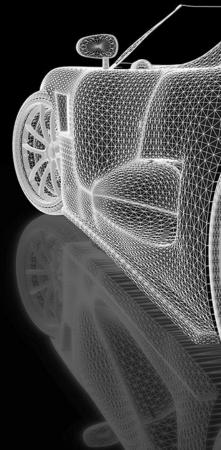
- 1. People
- 2. Pets

### A single Person VS



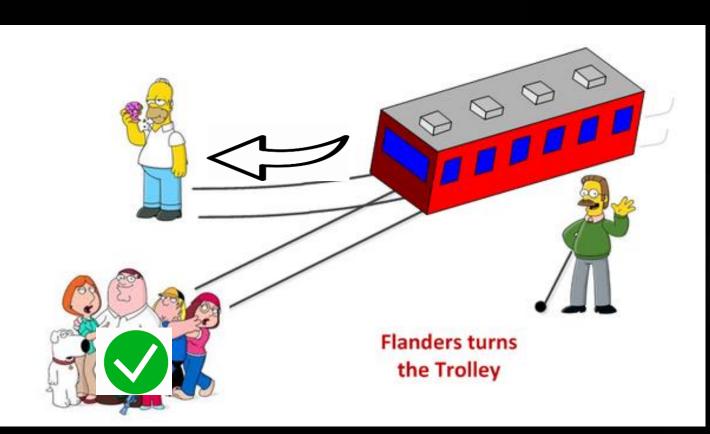
# Many People

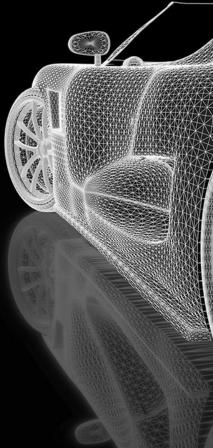




### A single Person VS Many People



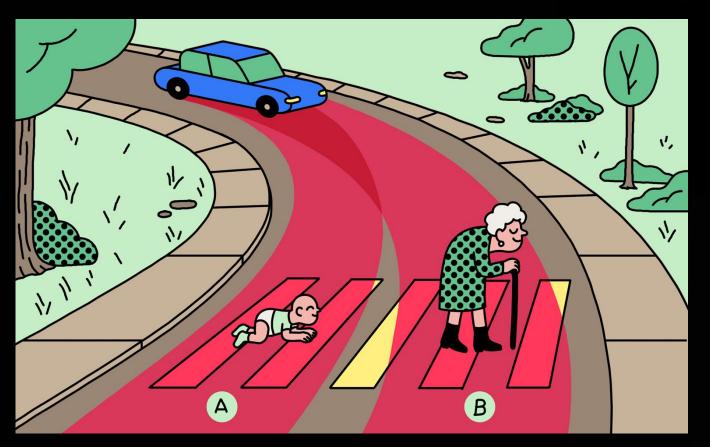


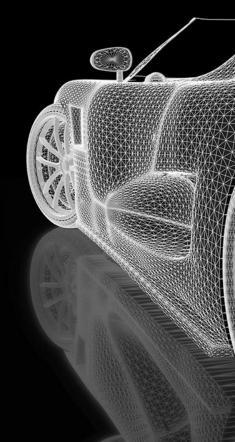


### **Ethical Dilemmas**

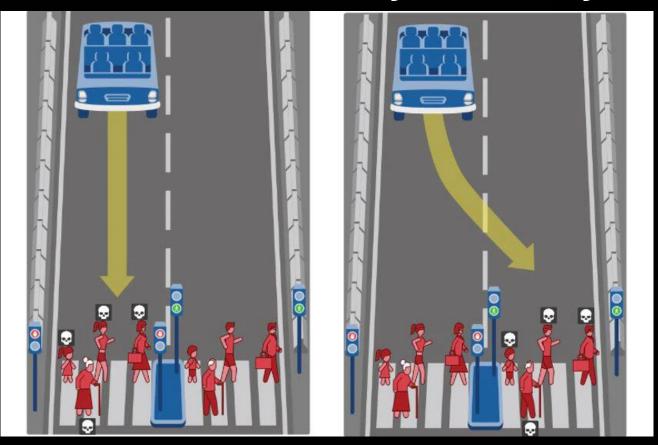
- AV's SE program should make selections prioritizing People over Pets
- 1. Utilitarianism (save many People)
- 2. People
- 3. Pets

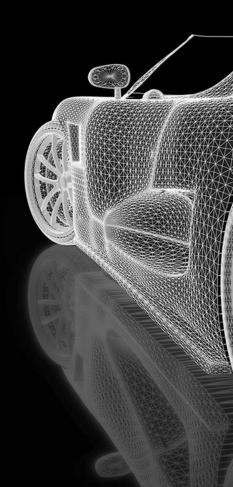
### A child VS An elderly





# Many VS Many





Source: https://www.popsci.com/mit-game-asks-who-driverless-cars-should-kill/

## Preferences varies

- Should the SE solutions be designed based on the cultural aspects?
- Do we need different implementations for different countries?

