

## Outline

- Mathematical foundations
- Functional programming
- $\lambda$-calculus
- LISP
- Scheme


## Imperative Languages

We have been discussing imperative languages

- C/C++, Java, and Pascal are imperative languages
- They follow the von Neumman architecture [1]



## Functional Programming

- A different way of looking at things
- It is based on mathematical functions
- It is supported by functional, and applicative, programming languages
- LISP, ML, Haskell


## Mathematical Foundations

- A mathematical function is a mapping of members from one set to another set
- The "input" set is called the domain
- The "output" set is called the range


## Mathematical Foundations

- The evaluation order of mapping expressions is controlled by recursion and conditional expressions, rather than by the sequencing and iterative repetition
- Functions do not have states
- They have no side effects
- They always produce the same output given the same input parameters


## Simple Functions

- Usual form:
function name + a list of parameters in parentheses + mapping expression
- E.g., cube $(x)=x^{*} x^{*} x$, where
- both the domain and range sets are real numbers, and
$-x$ can represent any member of the domain set, but it is fixed to represent one specific element during the expression evaluation
N. Meng, s. Arthur


## Functional Forms

- A higher-order function, or functional form, is one that either takes functions as parameters, or yields a function as its result, or both
- Two common functional forms
- Function composition
- Apply-to-all


## Function Application

- It is specified by pairing the function name with a particular element of the domain set
- The range element is obtained by evaluating the function-mapping expression with the domain element substituted for the particular element - Cube(2.0) $=2.0$ * 2.0 * $2.0=8.0$


## Function Composition

- Function composition has two functional parameters and yields a function whose value is the first function applied to the result of the second
- It is written as an expression, using a ${ }^{\circ}$ operator (called "circle" or "round")
-E.g., $h=f^{\circ} g$
if $f(x)=x+2$, and $g(x)=3^{*} x$
then $h(x)=f(g(x))=\left(3^{*} x\right)+2$


## Apply-to-all

- Apply-to-all takes a single function as a parameter
- If applied to a list of arguments, apply-toall applies its functional parameter to each element of the list, and then collects results in a list or sequence
- It is denoted by $\alpha$ - E.g., $h(x)=x^{*} x^{\prime}$ then

$$
\alpha(h,(2,3,4))=(4,9,16)
$$

## Lambda expression

- Early theoretical work on functions separated the task of defining a function from that of naming the function
- Lambda notation, $\lambda$, provides a method for defining nameless functions
- A lambda expression is a function, which specifies the parameters, and the mapping expression - E.g., $\lambda(x) x^{*} x^{*} x$


## Lambda-Calculus

- In the mid 1960s, Peter Landin observed that a complex programming language can be understood by formulating it as a tiny core calculus capturing the language's essential mechanisms, together with a collection of convenient derived forms whose behavior is understood by translating them into the core
N. Meng, s. Arthur $\qquad$


## factorial Example

- factorial $(n)=$
if $n=0$ then 1 else $n$ * factorial $(n-1)$
- The corresponding $\lambda$-calculs term is:
factorial( $n$ ) =
$\lambda n$. if $n=0$ then 1 else $n$ * factorial $(n-1)$
- Meaning
- For each nonnegative number $n$, instantiating the function with the argument $n$ yields the factorial of $n$ as a result


## Lambda-Calculus

- The core language used by Landin was the lambda-calculus, a formal system invented in the 1920s by Alonzo Church in which all computation is reduced to the basic operations of function definition and application


## $\lambda$-calculus

- Lambda-calculus embodies function definition and application in the purest possible form
- In the lambda-calculus, everything is a function
- the arguments accepted by functions are themselves functions, and
- the result returned by a function is another function N. Meng, s. Arthur


## Syntax of $\lambda$-calculus

$t::=x \quad$ (a variable)
$\mid \lambda x . t \quad$ (a function)
$\mid \dagger \dagger \quad$ (function application)

- The syntax of lambda-calculus comprises three sorts of terms
- Variable itself is a term
- The abstraction of a variable $\times$ from a term $\dagger$ is a term
- The application of term $t_{1}$ to another term $t_{2}$, is a term
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Two conventions of writing lambdaterms

- Application is left associative -Given $s t u$, the calculation is ( $s \dagger$ ) $u$



## Two Conventions

- The body of abstraction is extended to right as much as possible
- Given $\lambda x$. $\lambda y$. $x$ y $x$, the calculation is $\lambda x$. ( $\lambda \mathrm{y}$. $((x y) x)$ )

$\qquad$


## Scope

- An occurrence of the variable $x$ is said to be bound when it occurs in the body $\dagger$ of an abstraction $\lambda x$. $\dagger$
- An occurrence of $x$ is free if it appears in a position where it is not bound by an enclosing abstraction on $x$
- In $x y$, and $\lambda y$. $x y, x$ is free
- In $\lambda x . x$, and $\lambda z$. $\lambda x$. $\lambda y . x(y z), x$ is bound
- A term with no free variable is said to be closed
- Closed terms are also called combinators
- The simplest combinator is called the identity function:
id $=\lambda x . x$


## Scope

## Operational Semantics

- $\left(\lambda x . t_{12}\right) t_{2} \rightarrow\left(x \mapsto t_{2}\right) t_{12}$
- Evaluate the term $t_{12}$ by replacing every occurrence of $x$ with $t_{2}$
- What is the reduction result of $(\lambda x . x) y$ ?
- What is the evaluation result of the term ( $\lambda x$. $x(\lambda x . x))(u r)$ ?
- All terms of the form $\left(\lambda x . t_{12}\right) t_{2}$ is called redex (reducible expression)
- The operation of rewriting a redex according to the above rule is called beta-reduction


## Programming in the Lambda-Calculus

- Multiple arguments
- Lambda-calculus provides no built-in support for multi-argument functions
- But we can use higher-order functions to achieve the same effect


## Multiple Arguments

- Suppose
$-s$ is a term involving two free variables $x$ and $y$
- We want to write a function $f$, such that for each pair of arguments ( $v, w$ ), $f$ yields the result of substituting $v$ for $x$, and $w$ for $y$
$-f=\lambda x . \lambda y . s$
- Applying $f$ to $(v, w): f v w$


## Multiple Arguments

- The transformation of multi-argument functions into higher-order functions is called currying

