# FP Foundations, Scheme

In Text: Chapter 15

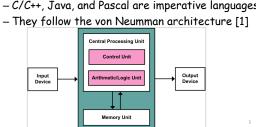
#### Outline

- · Mathematical foundations
- Functional programming
- \u03b3-calculus
- · LISP
- · Scheme

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#### Imperative Languages

- We have been discussing imperative languages
  - C/C++, Java, and Pascal are imperative languages



# **Functional Programming**

- A different way of looking at things
  - It is based on mathematical functions
  - It is supported by functional, and applicative, programming languages · LISP, ML, Haskell

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#### Mathematical Foundations

- A mathematical function is a mapping of members from one set to another set
  - The "input" set is called the domain
  - The "output" set is called the range

#### Mathematical Foundations

- · The evaluation order of mapping expressions is controlled by recursion and conditional expressions, rather than by the sequencing and iterative repetition
- Functions do not have states
  - They have no side effects
  - They always produce the same output given the same input parameters

## Simple Functions

- Usual form: function name + a list of parameters in parentheses + mapping expression
- E.g., cube(x) = x \* x \* x, where
  - both the domain and range sets are real numbers, and
  - x can represent any member of the domain set, but it is fixed to represent one specific element during the expression evaluation

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## **Function Application**

- It is specified by paring the function name with a particular element of the domain set
- The range element is obtained by evaluating the function-mapping expression with the domain element substituted for the particular element

-Cube(2.0) = 2.0 \* 2.0 \* 2.0 = 8.0

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#### Functional Forms

- A higher-order function, or functional form, is one that either takes functions as parameters, or yields a function as its result, or both
- · Two common functional forms
  - Function composition
  - Apply-to-all

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# Function Composition

- Function composition has two functional parameters and yields a function whose value is the first function applied to the result of the second
- It is written as an expression, using a ° operator (called "circle" or "round")

- E.g., h = 
$$f \circ g$$
  
if  $f(x) = x + 2$ , and  
 $g(x) = 3 * x$   
then  $h(x) = f(g(x)) = (3 * x) + 2$ 

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# Apply-to-all

- Apply-to-all takes a single function as a parameter
- If applied to a list of arguments, apply-toall applies its functional parameter to each element of the list, and then collects results in a list or sequence
- It is denoted by  $\alpha$ - E.g., h(x) = x \* x, then  $\alpha(h, (2, 3, 4)) = (4, 9, 16)$

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### Lambda expression

- Early theoretical work on functions separated the task of defining a function from that of naming the function
- Lambda notation, λ, provides a method for defining nameless functions
- A lambda expression is a function, which specifies the parameters, and the mapping expression

$$-E.g.$$
,  $\lambda(x)x * x * x$ 

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#### Lambda-Calculus

 In the mid 1960s, Peter Landin observed that a complex programming language can be understood by formulating it as a tiny core calculus capturing the language's essential mechanisms, together with a collection of convenient derived forms whose behavior is understood by translating them into the core

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#### Lambda-Calculus

 The core language used by Landin was the lambda-calculus, a formal system invented in the 1920s by Alonzo Church in which all computation is reduced to the basic operations of function definition and application

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#### factorial Example

- factorial(n) =
   if n = 0 then 1 else n \* factorial(n 1)
- The corresponding  $\lambda$ -calculs term is: factorial(n) =

 $\lambda n$ . if n=0 then 1 else n \* factorial(n - 1)

- · Meaning
  - For each nonnegative number n, instantiating the function with the argument n yields the factorial of n as a result

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#### λ-calculus

- Lambda-calculus embodies function definition and application in the purest possible form
- In the lambda-calculus, everything is a function
  - the arguments accepted by functions are themselves functions, and
  - the result returned by a function is another function

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# Syntax of $\lambda$ -calculus

t ::= x (a variable)

 $| \lambda x.t$  (a function)

t t (function application)

- The syntax of lambda-calculus comprises three sorts of terms
  - Variable itself is a term
  - The abstraction of a variable x from a term t is a term
  - The application of term  $t_1$  to another term  $t_2$ , is a term

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# Two conventions of writing lambdaterms

- Application is left associative
  - Given s t u, the calculation is (s t) u



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#### Two Conventions

- The body of abstraction is extended to right as much as possible
  - Given  $\lambda x$ .  $\lambda y$ .  $\times$  y x, the calculation is  $\lambda x$ . ( $\lambda y$ . ((x y) x))  $\lambda x$



#### Scope

- An occurrence of the variable x is said to be bound when it occurs in the body t of an abstraction  $\lambda x$ . t
- An occurrence of x is free if it appears in a position where it is not bound by an enclosing abstraction on x
  - In  $\times$  y, and  $\lambda$ y.  $\times$  y,  $\times$  is free
  - In  $\lambda x$ . x, and  $\lambda z$ .  $\lambda x$ .  $\lambda y$ . x (y z), x is bound

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#### Scope

- A term with no free variable is said to be closed
- Closed terms are also called combinators
- The simplest combinator is called the identity function: id = λx, x

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# Operational Semantics

- $(\lambda x. t_{12})t_2 \rightarrow (x \mapsto t_2)t_{12}$ 
  - Evaluate the term  $\rm t_{12}\,by$  replacing every occurrence of x with  $\rm t_2$
  - What is the reduction result of  $(\lambda x. x) y$ ?
  - What is the evaluation result of the term ( $\lambda x$ .  $x (\lambda x. x)$ )(u r)?
  - All terms of the form  $(\lambda x. t_{12})t_2$  is called redex (reducible expression)
  - The operation of rewriting a redex according to the above rule is called beta-reduction

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# An Example of Reduction

- (λx. x) ((λx. x)(λz. (λx. x) z))
- $\rightarrow (\lambda x. x)(\lambda z. (\lambda x. x) z)$
- -> λz. (λx. x) z

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#### Programming in the Lambda-Calculus

- Multiple arguments
  - Lambda-calculus provides no built-in support for multi-argument functions
  - But we can use higher-order functions to achieve the same effect

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# Multiple Arguments

- Suppose
  - $-\,s$  is a term involving two free variables x and y
  - We want to write a function f, such that for each pair of arguments (v, w), f yields the result of substituting v for x, and w for v.
  - $-f = \lambda x. \lambda y. s$
  - Applying f to (v, w): f v w

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# Multiple Arguments

 The transformation of multi-argument functions into higher-order functions is called *currying*

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