Lexical and Syntax Analysis (2)

In Text: Chapter 4

Motivating Example

- · Consider the grammar
 - S -> cAd
 - A -> ab | a
- Input string: w = cad
- · How to build a parse tree top-down?

Recursive-Descent Parsing

- Initially create a tree containing a single node S (the start symbol)
- Apply the S-rule to see whether the first token matches
 - If matches, expand the tree
 - Apply the A-rule to the leftmost nonterminal A
 - Since the first token matches both alternatives (A1 and A2), randomly pick one (e.g., A1) to apply



Recursive-Descent Parsing

- Since the third token d does not match b, report failure and go back to A to try another alternative
- Rollback to the state before applying A1 rule, and then apply the alternative rule
- The third token matches, so parsing is successfully done



Recursive-Descent Parsing Algorithm

Suppose we have a scanner which generates the next token as needed. Given a string, the parsing process starts with the start symbol rule:

- if there is only one RHS then
 for each terminal in the RHS
- compare it with the next input token
- 4. if they match, then continue
- 5. else report an error
- 6. for each nonterminal in the RHS
- 7. call its corresponding subprogram and try match
- 8. else // there is more than one RHS
- 9. choose the RHS based on the next input token (the lookahead)
- 10. for each chosen RHS
- 11. try match with 2-7 mentioned above
- 12. if no match is found, then report an error

Recursive-Descent Parsing

- There is a subprogram for each nonterminal in the grammar, which can parse sentences that can be generated by that nonterminal
- EBNF is ideally suited for being the basis for a recursive-descent parser, because EBNF minimizes the number of nonterminals

• A grammar for simple expressions:

```
<expr> → <term> {(+ | -) <term>}
<term> → <factor> {(* | /) <factor>}
<factor> → id | int_constant | ( <expr> )
```

```
An Example

/* Function expr parses strings in the language generated by the rule: <expr> → <term> {(+ | -) <term>} */

void expr() {
    printf("Enter <expr>\n");
    /* Parse the first term */

    term();

/* As long as the next token is + or -, call lex to get the next token and parse the next term */

while (nextToken == ADD_OP ||
    nextToken == SUB_OP) {
    lex();
    term();
    }
    printf("Exit <expr>\n");
}
```

- This particular routine does not detect errors
- Convention: Every parsing routine leaves the next token in nextToken

.

```
/* term
Parses strings in the language generated by the rule:
<term> -> <factor> {(* | /) <factor>) */
void term() {
   printf("Enter <term>\n");
/* Parse the first factor */
factor();

/* As long as the next token is * or /,
   next token and parse the next factor */
while (nextToken == MULT_OP || nextToken == DIV_OP) {
   lex();
   factor();
}
printf("Exit <term>\n");
} /* End of function term */
```

```
Token codes

#define INT_LIT 10
#define IDENT 11
#define ASSIGN_OP 20
#define ADD_OP 21
#define SUB_OP 22
#define MULT_OP 23
#define DIV_OP 24
#define LEFT_PAREN 25
#define RIGHT_PAREN 26
```

Recursive-Descent Parsing (continued)

Trace of the lexical and syntax analyzers on (sum+47)/total

```
Next token is: 25 Next lexeme is (
Enter <expr>
Enter <term>
Enter <factor>
Next token is: 11 Next lexeme is sum
Enter <expr>
Enter <term>
Enter <factor>
Next token is: 21 Next lexeme is + Exit <factor>
Next token is: -1 Next lexeme is EOF
```

parsing · Recursive-descent parsing may require

Key points about recursive-descent

- backtracking
- · LL(1) does not allow backtracking
 - By only looking at the next input token, we can always precisely decide which rule to
- By carefully designing a grammar, i.e., LL(1) grammar, we can avoid backtracking

Two Obstacles to LL(1)-ness

- Left recursion
 - E.g., id_list -> id_list_prefix; id_list_prefix -> id_list_prefix, id | id
 - When the next token is id, which rule should we apply?
- · Common prefixes
 - E.g., A → ab | a
 - When the next token is a, which rule should we apply?

Common prefixes

- Pairwise Disjointness
 - Unable to decide which RHS should use by simply checking one token of lookahead
- · Pairwise Disjointness Test
 - For each nonterminal A with more than one RHS, for each pair of rules, the possible first characters of the strings (FIRST set) should be disjoint
 - If A -> $\alpha_1 | \alpha_2$, then FIRST(α_1) \cap FIRST(α_2) = ϕ

LL(1) Grammar

- Grammar which can be processed with LL(1) parser
- · Non-LL grammar can be converted to LL(1) grammar via:
 - Left-recursion elimination
 - Left factoring by extracting common prefixes

Left-Recursion Elimination

 Replace left-recursion with rightrecursion

id_list -> id_list_prefix ; id_list_prefix -> id_list_prefix, id | id id_list -> id id_list_tail id_list_tail -> ; | , id id_list_tail

Left Factoring

 Extract the common prefixes, and introduce new nonterminals as needed

A -> ab | a

=>

A -> aB

B -> b | ε

Bottom-up Parsing

 The parsing problem is finding the correct RHS in a right-sentential form to reduce to get the previous rightsentential form in the derivation

Non-LL Languages

- · Simply eliminating left recursion and common prefixes is not guaranteed to make LL(1)
- An example in Pascal: stmt -> if condition then_clause else_clause other_stmt then_clause -> then stmt else_clause -> else stmt | ε
- · How to parse "if C1 then if C2 then S1 else S2"?

Non-LL Languages

- Define "disambiguating rule", use it together with ambiguous grammar to parse top-down
 - E.g., in the case of a conflict between two possible productions, the one to use is the one that occurs first, textually in the grammar
 - to pair the else with the nearest then
- "Disambiguating rule" can be also defined for bottom-up parsing

Table-Driven Parsing

- It is possible to build a non-recursive predictive parser by maintaining a stack explicitly, rather than implicitly via recursive calls
- The non-recursive parser looks up the production to be applied in a parsing table.
- The table can be constructed directly from LL(1) grammars

- Contains symbols with \$ on the bottom, with the start symbol initially on the top

indicate the end of the string

- A parsing table (2-dimensional array M[A, a])
- An output stream (production rules applied for derivation)

Table-Driven Parsing An input buffer Parsing Table M - Contains the input string - The string can be followed by \$, an end marker to

a + b \$

```
Input: a string w, a parsing table M for grammar G
Output: if w is in L(G), a leftmost derivation of w; otherwise, an error indication
Method:
    set ip to point to the first symbol of w$
    repeat
        let X be the top stack symbol and {\bf a} the symbol pointed to by ip; if X is a terminal or $, then
             if X = a then
                 pop X from the stack and advance ip
             else error()
                                   /* X is a non-terminal */
        else
             if M[X, a] = X \rightarrow Y_1 Y_2 ... Y_k, then
                 pop X from the stack
                 push Y_k, ..., Y_2, Y_1 on to the stack
                 output the production X->Y1Y2...Yk
             end
             else error()
     until X = $
```

An Example • Input String: id + id * id • Input parsing table for the following grammar $E \to TE'$ $E' \to +TE'$ $E' \to$

	INPUT SYMBOL						
	NON - TERMINAL	id	+	*	()	\$
LL Parsing E		$E \to TE'$	$E' \rightarrow +TE'$		$E \rightarrow TE'$	$E' \to \epsilon$	$E' \rightarrow \epsilon$
	T T'	$T \to FT'$	$T' \rightarrow \epsilon$	$T' \to *FT'$	$T \to FT'$ ι	$T' \to \epsilon$	$T' \rightarrow \epsilon$
	F	$F \to \mathrm{id}$			$F \rightarrow (E)$		
Stack	Input	1	Outpo	ıt			
\$E	id + id *	i4¢					
•							
\$E'T	id + id *	id\$	E -> T	E'			
\$E'T'F	id + id *	id\$	T -> F	T			
\$E'T'id	id + id *	id\$	F -> i	d			
\$E'T'	+ id *	id\$					
\$		\$	E' ->	ε			27